

WildCAD-E

User Guide

for Dispatchers



Version 3.0

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Table of Contents

Introduction.....	8
Format of the User Guide for Dispatchers	8
User's Environment.....	8
iNAP FAM Profile Management Access.....	8
<i>WildCAD-E</i> Roles.....	8
HelpDesk Contact Information	9
Part I: Home Page.....	9
Section 1: The Ribbon	9
Username and Center ID	10
My Profile.....	11
Save Layout.....	11
Clear Layout	11
Save Map Layout.....	12
Clear Map Layout.....	12
Switch Centers	12
Log Off.....	12
Section 2: Icons and Function Keys.....	13
Section 3: Hamburger (Pull-down Menu).....	13
Part II: Daily Routines.....	14
Section 1: Whiteboard.....	14
To Add an Entry:.....	15
To Delete an Entry:.....	16
Section 2: Station Dispatch Sequence.....	16
Section 3: Foreign Resources	17
Section 4: Restore Archived Resources.....	18
Section 5: Rostering Authorization.....	18
Section 6: Rotations	19
Record Assignment Grid.....	19
Assignment History Grid.....	20
Section 7: Web Comments	20
Section 8: Contracts.....	20
Section 9: Set Response Level.....	22

Section 10: Reassign Resources	22
On the left side of the panel:.....	22
On the right side of the panel:	23
Section 11: Restore VOID Incidents.....	23
To restore a voided incident	23
Section 12: Line Ups	24
To change a status of one resource:	25
Multi-Select Resources.....	26
Section 13: View IRWIN Incidents/Resources	27
Section 14: Clear Resource Groups.....	28
Part III: Opening Operations	30
Section 1: Map Icon (F5) / Map Tab.....	30
Function Key.....	30
Map Tab.....	30
Layers List	31
Select the Center Data	33
Select from either Incidents, Resource, WildCAD Data or Other Data	34
Plus, and Minus sign Icons (Upper Right Corner of the Map)	34
Recent Map.....	35
Clear Point.....	35
Dropped Point	35
Map Footer	36
Add layer from a linked Uniform Resource Location (URL)	37
Refresh Resources Layer	40
Add Layer from a Zipped Shapefile	40
Create Incident	41
Section 2: Search Bar and Find Panel	42
Using the Search Bar	42
Using the Find Panel	43
Lat/Lon:	44
UTM.....	44
T/R/S.....	45
Response Area	47

Finding a drop point using Bearing and Distance.....	47
Finding a drop point using Triangulation:.....	49
Place Name:	49
Mile Post:	50
Section 3: Using the Display Information	50
Section 4: Map Print Function.....	53
Section 5: Search Incident Panel (F2-or Search Icon)	54
Section 6: Resource Status Panel (F7 or Resource Icon)	56
To Status Resources:	56
Adding Comments about a Resource to Daily Log	59
Adding Comments about a Resource to Incident Log.....	60
Resource Current Dispatch Location.....	61
Creating a Groups	61
General Rules	62
Examples.....	62
Cancelling a Groups.....	63
Starting Law enforcement (LE) incidents from Resource Panel.....	63
Resource Status Color Code	65
Resource Integration	65
Section 7: Open Incident Panel (F8 or Open Incident Icon).....	66
Method 1:	66
Export.....	66
Method 2:	67
Section 8: Daily Log Panel (F12 or Daily Log Icon)	68
Add Log Entry	68
Editing or Viewing the Daily Log by either Incidents or Resources or Both.....	69
Highlight and Action	70
Part IV: Roster.....	71
Section 1: Rostering	71
Creating a Roster	72
Section 2: Picklist Setup.....	74
Part V. Incidents	77
Section 1: Search Incident Panel (F2 or Search Icon)	77

Section 2: New Incident (F9 or Incident Icon).....	78
Create Incident	78
Section 3: Incident Panel and Tabs.....	81
Header Information - Upper Portion	81
IRWIN Integration	89
Location Tab (LOC).....	91
Response Tab (RESP).....	92
Comments Tab (CMNT).....	97
Actions Tab (ACTNS).....	97
Distance (DIST).....	97
Frequency Tab (FREQ).....	98
Incident Log (LOG).....	99
Number (NUMBR).....	101
Notifications (NOTIFY)	101
Contracts (CONT)	102
Fires (FIRES).....	103
Incident Command Post (ICP).....	105
Aircraft (AC).....	106
Move Up (MU).....	107
Incident Commander (IC).....	108
Questions (FI - Wildfire or varies).....	108
Fiscal (FISC)	108
IRWIN Status (IRWIN).....	110
Conflict Status (CONF).....	110
Incident within Incident Status (IWI)	112
Section 4: Escape Prescribed Fire. Post Fire Events and Out of Area Response	112
Prescribed Fire Escapes (FI - Prescribed Fire).....	113
Post Fire BAER (FM - Emergency Stabilization) and Post Fire Rehab (FM - Fire Rehabilitation).....	116
Fire Support (FM - Out of Area Response).....	118
Section 5: Timers.....	121
Open Timers (F4 or Open Timer Icon).....	121
Create New Timer.....	122

Sound.....	125
Section 6: Complexes.....	127
Create a Complex.....	127
Incident Name.....	129
Log and IRWIN Buttons.....	129
Adding an Incident to the Complex.....	129
FireCode.....	131
Releasing an Incident from the Complex.....	132
Section 7: Field Interrogation File (F3 or FI File Icon).....	132
Field Interrogation File (FI File) panel.....	132
Searching by Resource (Block 1).....	134
Searching by Name/DOB or Op License State/Number or Firearm.....	135
Part VI: Phone Directory.....	137
Section 1: Using the Phone Directory.....	137
To Refresh the Phone Directory.....	137
To Look Up a Person in the Phone Directory.....	137
To Clear the Search.....	137
Adding a person to the Phone Directory.....	137
Part VII: Text/Email.....	138
Section 1: Using Text/Email.....	138
Two Ways to Send Text/Email Messages.....	138
Select Recipient Name Text/Email Message.....	138
Compose Preset Messages.....	141
Selecting a Group Name Text/Email Message.....	141
Part VIII: Reports.....	142
Section 1: Available Reports.....	142
Summary Graphs/Reports.....	142
Normal Response Run Card.....	143
Daily Log Report.....	146
Morning Lineup Reports.....	147
In Service Report.....	148
Timer Report.....	149
Custom Incident Report.....	149

Part IX: Links	153
Section 1: Websites and Documents.....	153
Websites	153
Documents	153
Part X: Appendices.....	155
Appendix I - Icons and Function Keys	155
Appendix II - Grids	157
Sort Order of a Grid.....	157
Add a Record or Row to the Grid	157
Delete a Row to the Grid.....	158
Actions and Settings at the Top of the Grid	159
Appendix III - Reports	161
Available Reports.....	161
Morning Lineup Reports	161
Responding Resource List	162
Open Incident	163
Incident By Date.....	163
Fire Report.....	164
Monthly Fire Summary	165
Contract Report	165
Appendix IV - Incident Types	166
Part XI: HelpDesk Contact Information	167

Introduction

Welcome to *WildCAD-E*, the web-based Computer-Aided Dispatch (CAD) system developed by Bighorn Information Systems for wildland fire agencies and targeted for Emergency Communications Centers of all sizes.

The purpose of the *WildCAD-E* User Guide for Dispatchers is to lead a Dispatcher through a typical duty day.

Format of the User Guide for Dispatchers

The *WildCAD-E* User Guide for Dispatchers is set up in multiple parts, with various associated sections described to lead the user through each part.

User's Environment

Considerations to Ensure Continuity in the Use of WildCAD-E and Workspace Suggestions for the User

- Dispatchers need a computer with either a Google Chrome or Microsoft Edge browser. Make sure the browser used is current.
- Field employees doing rostering can use a computer, tablet or phone.
- Two computer monitors available to *WildCAD-E* allow the dispatcher to drag items to a separate monitor.
- A cell-based hotspot is recommended for backup in the event the user loses internet connectivity.
- A fast internet is essential. Test your internet speed at www.speedtest.net.
- The session timeout of 8 hours has been removed and is being updated to the time the user logged out of *WildCAD-E* after 8 hours of inactivity in the application.

iNAP FAM Profile Management Access

iNAP Org Unit Managers use their iNAP FAM Profile Management screen to:

- Complete steps the Org Unit Managers must take through iNAP to assign centers and roles.
- Approve or deny user request and to grant access, even when a user has not previously requested it.
- Approve access requests submitted by users and grant access to their dispatch center for users who have not requested access.

WildCAD-E Roles

- **Center Administrator** provides access to the Center Admin menu.
- **Dispatcher** allows access to all dispatcher-related screens.
- **Roster** provides access to just rostering capabilities in *WildCAD-E*.

A dispatcher who will also roster will need both the Dispatcher role and the Roster role.

HelpDesk Contact Information

If a user needs technical support from *WildCAD-E*, go to the *WildCAD-E* Support site at: <http://www.wilddcadsupport.net/login.asp>; enter user's name and password; and complete the online form. Support personnel will respond as soon as the form is received.

Part I: Home Page

The **Home page** is divided into three major sections: 1) the ribbon across the top, 2) the Icons, and 3) the pull-down menu or the "Hamburger" menu (☰), which displays the pull-down menu.

Figure 1 - Home Page Ribbon shows System, Status of CAD, About, User and Dispatch Center (L-R)

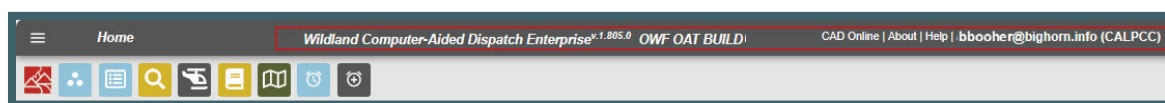


Figure 2 - The Icons are located below the Ribbon.

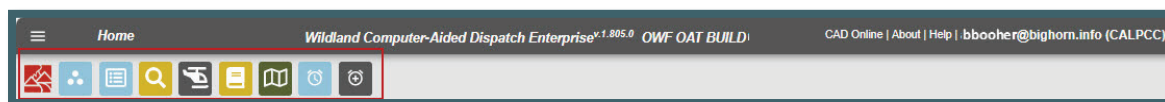
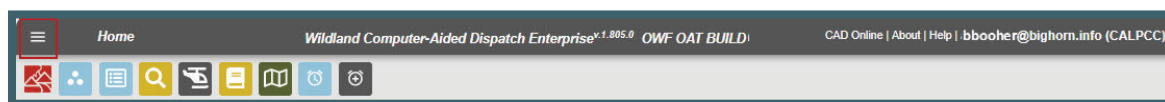


Figure 3 - The "Hamburger" is located above and to the left of the Icons.



Section 1: The Ribbon

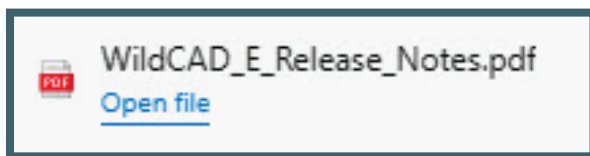
The **Ribbon** includes:

- **System** - Indicates current operating environment and version.
- **CAD Status** - On or offline.
- **About** - By clicking on "About," a pop-up window will open. Closing the pop-up will return the user to Home Page. Users can view the current version and system being used. (See Figure 4) Click on "WildCAD-E Release Notes" button to retrieve all the release notes. (See Figure 5)
- **Help** - Clicking on "Help" will take the user to *WildCAD-E* training.
- **Username and Center ID** - Indicates user, the current dispatch center, and where you can find the profile information for the current user. You can do this by clicking on the name (see Figure 6).

Figure 4 - Further defines what is available under "About."

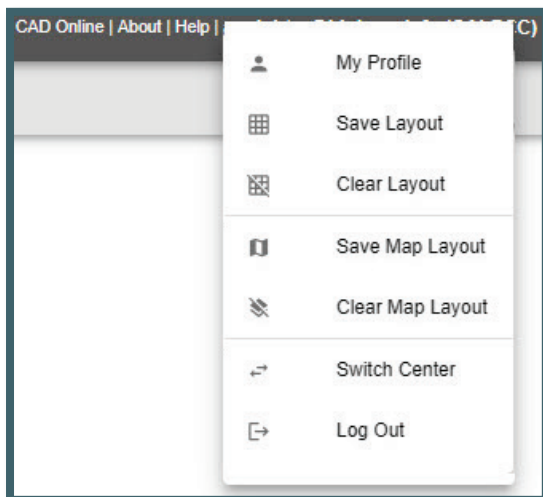


Figure 5 - Release Notes



Username and Center ID

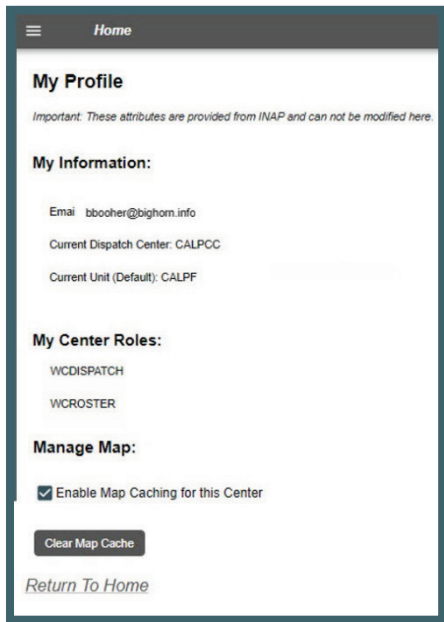
Figure 6 - Further defines the information available under "Username and Center ID."



My Profile

Click on **"My Profile"** to display the following:

Figure 7 - My Profile provides information about the User.



Displays the attributes provided from iNAP and cannot be modified in *WildCAD-E*. Any changes will need to be made through the Center's iNAP Org Unit Managers.

- **My Information** - Displays the user's Email, Current Dispatch Center, and Current Unit that the user set as the Default.
- **My Center Roles** - This is a listing of what roles the user has, such as Center Administrator, Dispatcher and or Roster.
- **Manage Map** - By checking the box next to "Manage Map," the shapefiles can be cached to improve map load time. If, however, you experience problems loading the map after turning this on, uncheck it and click "Clear Map Cache." This feature only applies to the users only for the center to which they are logged in.

Save Layout

Use this menu item to save the current layout of user screens - which windows are open and where they are located - so that the same layout will appear at startup the next time the user launches *WildCAD-E*.

Clear Layout

To remove the saved screen layout, use this menu item.

Save Map Layout

Use this menu item to save the current map layout including zoom level, map center, and active layers. The save layer applies to both map panel and map in a separate tab - so that the same layout will appear at startup the next time the user launches Map.

Clear Map Layout

To remove the saved map layout, use this menu item.

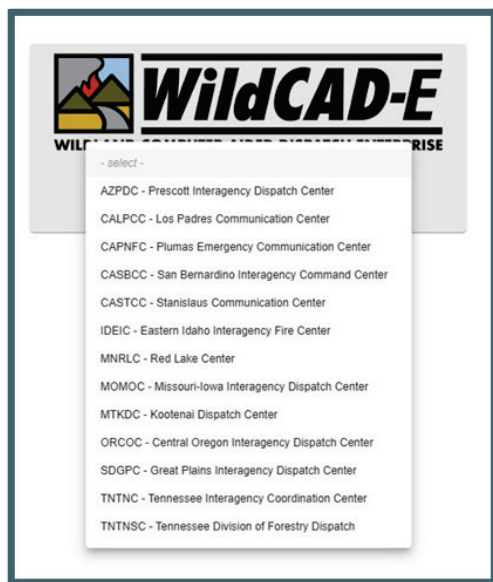
Switch Centers

- Under "Switch Center," use the dropdown menu to locate the appropriate dispatch center (Figure 8).
- Select the correct center from the list to change centers (Figure 9).

Figure 8 - Switch Dispatch Centers



Figure 9 - Select the new dispatch center from the dropdown menu.



Log Off

- The action of logging off will require the user to log in as before.

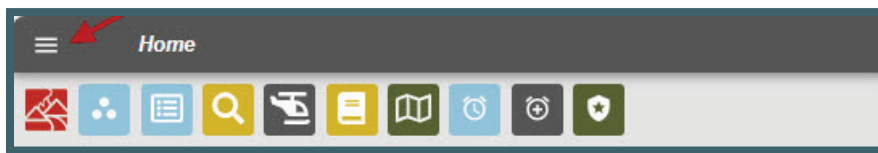
Section 2: Icons and Function Keys

Icons and Function Keys make up the second area of the Home Page and are reviewed in [Appendix I - Icons and Function Keys](#). When a function key is available, users can either use the icon or function keys to access those panels within *WildCAD-E*.

Section 3: Hamburger (Pull-down Menu)

Click the **“Hamburger”** symbol (≡) on the Ribbon, and the pull-down menu in Figure 10 will appear.

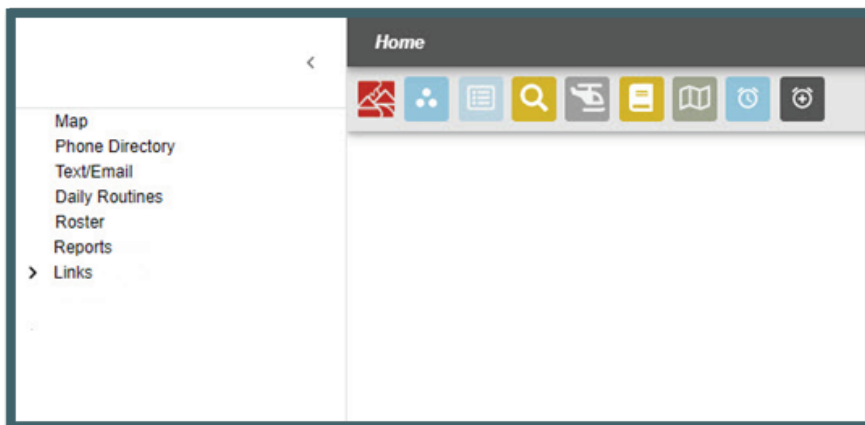
Figure 10 - Click on the ≡ (Hamburger) to access the pull-down menu.



Click on the appropriate topic in the pull-down menu (Figure 11), which will then allow the user access to each one of the menu items. Each menu item will open in its own “Tab,” except Links:

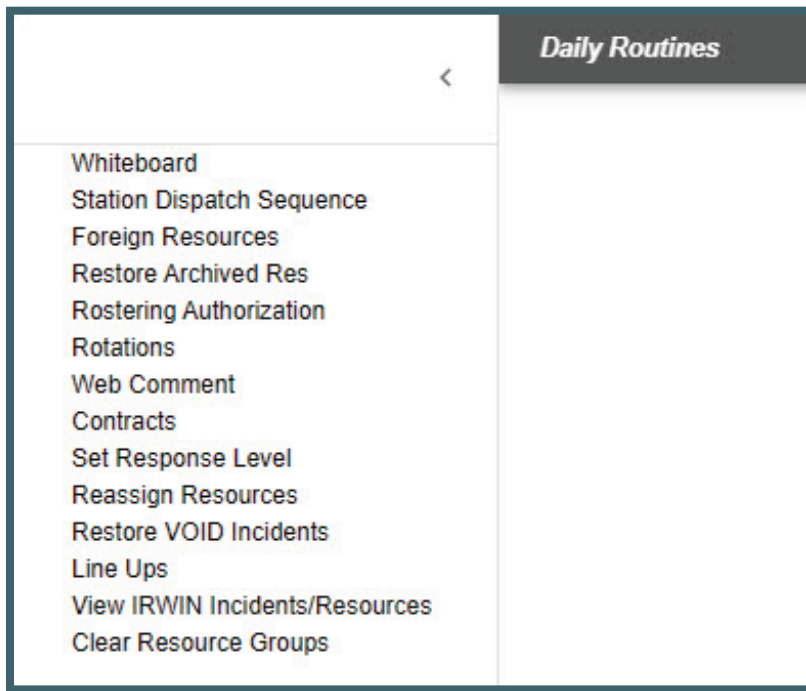
- Maps
- Phone Directory
- Text/Email
- Daily Routines
- Roster
- Reports
- Links

Figure 11 - Hamburger Pull-Down Menu



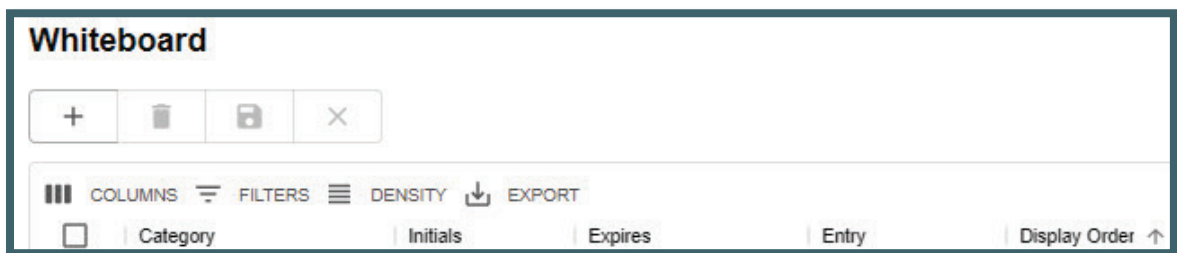
Part II: Daily Routines

Figure 12 - Daily Routines open into a separate map.



Section 1: Whiteboard

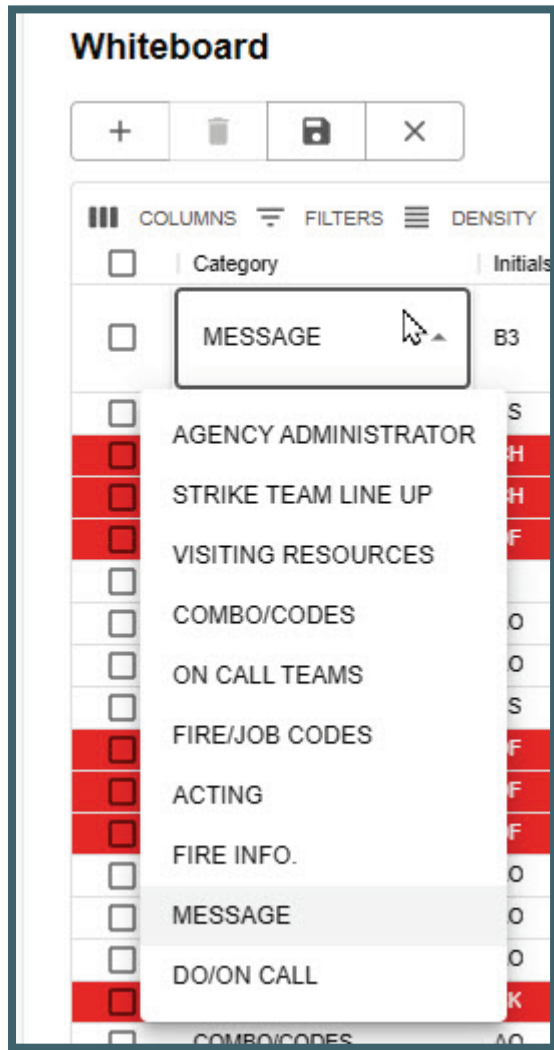
Figure 13 - To add an entry click on the plus sign and put the entry in a category.



The whiteboard is intended as a place to temporarily maintain information (for a day or two), it is NOT for long-term storage of information or a place to maintain a long history of any action or incident.

To Add an Entry:

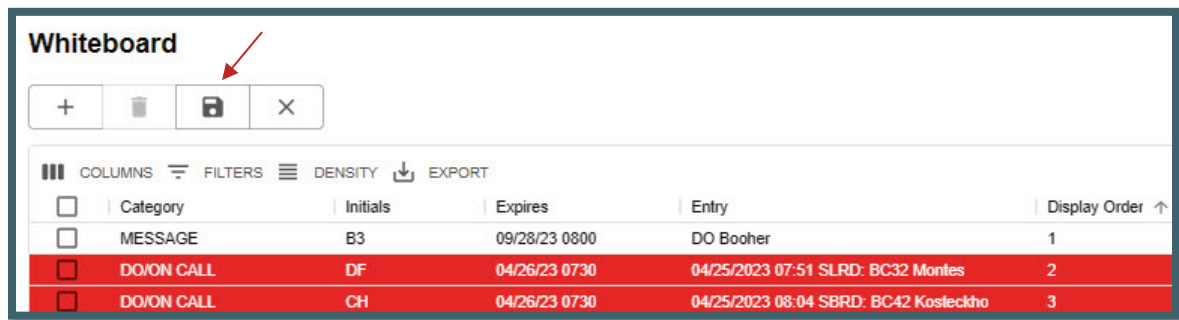
Figure 14 - Whiteboard Dropdown Menu.



To add a row, click the plus sign and enter the following:

- **Category** - use the Dropdown to select the category (See Figure 14)
- **Initials** - enter the dispatchers initials.
- **Expires** - enter the date and time this whiteboard entry will expire. Note; when whiteboard entries reach the expiration date, they will turn red.
- **Entry** - enter the message text.
- **Display** - the number entered will determine the message display order with the smallest number being displayed first.
- Click the **"Save"** icon.

Figure 15 - Click the "Save" Icon

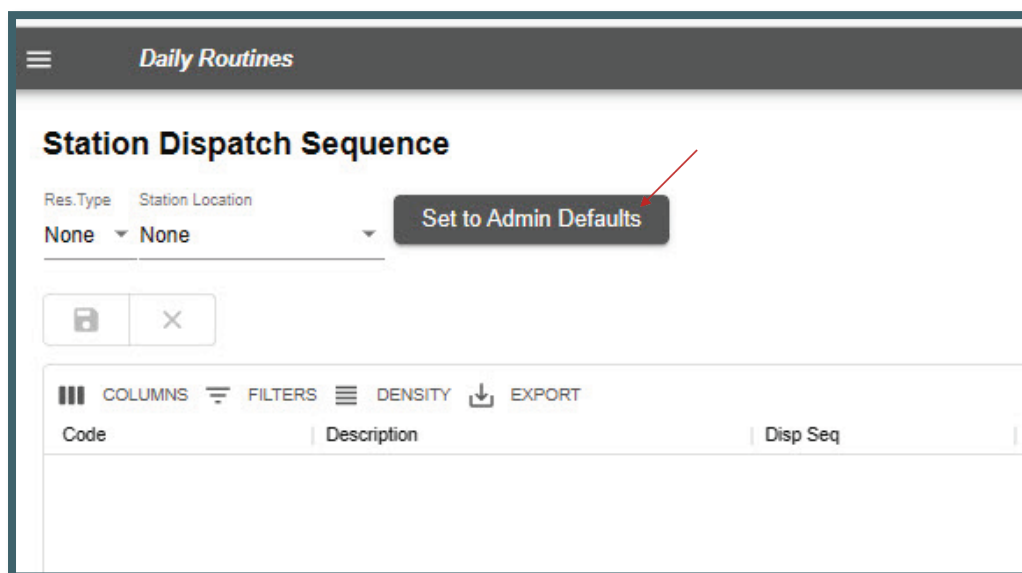


To Delete an Entry:

- Check the box for the entry to be deleted.
- Use the trash can to delete the entry selected.

Section 2: Station Dispatch Sequence

Figure 16 - Station Dispatch Sequence is set by the Center Admin allowing resources to be dispatched in a preferred order.



Center Admin sets the Admin Defaults for the station dispatch sequence and does so for each resource type, allowing those resources to be dispatched in preferred order. Although the sequence is set, there may be times where resources are not dispatched according to the admin defaults.

Example of Re-sorting Station Dispatch Sequence. An example would be if Engine 311 is sequenced to go out before Engine 1R; but for that day, Engine 1R needs to go out before 311. To make that happen, assign a high number to Engine 311 and save it. The system will automatically re-sort the priority, so if only one engine is required for the day, Engine 1R will be dispatched first.

- Use Station Dispatch Sequence to set or reorder resource dispatch order by assigning the appropriate number in the sequence to the “Disp Seq” column.
- Identify the resource that should be top priority for the day.
- Assign a higher number to the current priority resource.
- The system will automatically re-sort the priority for that resource.
- To revert to the admin defaults, click the “Set to Admin Defaults” button.

Section 3: Foreign Resources

Figure 17 - Foreign Resources are those resources temporarily assigned to the user's assigned Dispatch area.

Code	Type	Description	Unit	Home Loc	Lineup Seq	Lineup Grp	Resource Cat/Type	Current Location	On Inc Rep	On WildWeb	Active	Comment	FI File
10EDW1	LE	Cove LEO	CALPF	03OTHERSO	500	OTHER	Individual Overhead	03OTHERSO	yes	no	yes	LE Patrol	yes
2EDW3	LE	VISITING FS LEO	CALPF	03OTHERMRD	500	LE	Individual Overhead	03OTHERMRD	yes	no	yes		no
3W	LE	VNC SO 3 WILLIAM	CALPF	03OTHERMP	500	LE		03OTHERMP	yes	no	yes		no

In *WildCAD-E*, the term “**Foreign Resource**” means resources that are temporarily assigned to the users assigned Dispatch area. Although only the *WildCAD-E* Center Admin can add or edit the users own Resources, all dispatchers may add/edit/Set Active (Yes/No) Foreign Resources as they come and go from the users assigned Dispatch area.

- To add a Foreign Resource, enter or select all required information, and click **Save**.
- Make any necessary edits and click “Save.”
- **Code:** Keep this as short as possible, since it will be displayed on numerous reports and lists. For example, use E31, not ENG31SQF.
- **Type:** Select from the dropdown the resource type (engines, dozers, etc.).
- **Description Type:** The description of the resource.
- **Unit and Home Loc** (Home Location) are all dropdown lists that the user created earlier.
- **Lineup Seq** (Line Up Sequence) controls the order in which Resources are listed on the morning Lineup Panel. This has nothing to do with the order in which they are dispatched - merely the appearance on the screen.
- **Lineup Grp** (Lineup Groups) are all dropdown lists that the user created earlier.
- **Resource Cat/Type** (Categories and Type) are all dropdown lists that the user created earlier.
- **Current Location** are all dropdown lists that the user created earlier.
- **On Inc Rep Yes or No** if the user wants this Resource listed on the printed Incident Reports.
- **On WildWeb:** Unless this is “Yes,” this Resource will not show on the internet reports from *WildCAD-E* called WildWeb.

- **Active:** Select "Yes" is the Foreign Resource still available. You cannot inactivate "No" resources while on an incident. Once a resource is inactivated, the resource will show the list of "Restore Archived Resources."
- **Comments:** Enter text as it relates to this resource.
- **F1 File:** Select "No" is the Foreign Resource not authorized for law enforcement activities.

Section 4: Restore Archived Resources

Figure 18 -Restore Archived Resources

Code	Description	Unit	Home Loc	Resource Status	Dispatch Location	Foreign Res ↑	Active
AFV Crew 2	Vandenberg CREW	CAHLYQ	03OTHERSB	Out of Svc	03OTHERSB	yes	no
2EDW3	VISITING FS LEO	CALPF	03OTHERMRD	Out of Svc	03OTHERMRD	yes	no
E312ANF	ANF Cover Engine	CALPF	FHL	Out of Svc	LOSPRIETOS	yes	no

Figure 19 - Restore resource by changing the "Active" column from no to yes.

Code	Description	Unit	Home Loc	Resource Status	Dispatch Location	Foreign Res ↑	Active
AFV Crew 2	Vandenberg CREW	CAHLYQ	03OTHERSB	Out of Svc	03OTHERSB	yes	yes
2EDW3	VISITING FS LEO	CALPF	03OTHERMRD	Out of Svc	03OTHERMRD	yes	no
E312ANF	ANF Cover Engine	CALPF	FHL	Out of Svc	LOSPRIETOS	yes	no

- To restore an archived resource, go to the **"Restore Archived Resources"** screen, and change the "Active" status from no to yes.

Section 5: Rostering Authorization

Figure 20 - Rostering Authorization

User: bboother@b...

Engines	Crews	Helicopters	Dozers	Water Tenders	Tractor Plows
<input checked="" type="checkbox"/> E16LPP	<input checked="" type="checkbox"/> CRW528LPP	<input checked="" type="checkbox"/> HEL527LPP	<input checked="" type="checkbox"/> DOZ3LPP	<input type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/> E17LPP	<input type="checkbox"/> CRW527LPP		<input type="checkbox"/> DOZ4LPP		
<input checked="" type="checkbox"/> E18LPP	<input checked="" type="checkbox"/> CRW1LPP				

Rostering Authorization opens in its own Tab. Dispatchers can only authorize those personnel who have the Roster Role in *WildCAD-E*. If a Dispatcher is also going to do the actual rostering, the Dispatcher should have been assigned both the **Dispatcher Role** AND the **Roster Role**.

- Select the person's name the user wants to have rostering authorization.

- Click the check boxes of which specific resources they will be authorized.

Section 6: Rotations

The Center Admin sets up rotations at their respective center. Once rotations are set, they will appear here in *WildCAD-E*.

Figure 21 - Once rotations are set, they appear on the "Rotations" panel.

Rotations
Rotation Type
22 T3 ENG. ROT.

Assignment History

Sequence	Assign Date	Incident Name	Incident Number	Local Number	Assigned	Release Date
1	08/21/23	Bear	CALPF-2023 1050	5	E319	08/28/23
2	08/21/23	Bear	CALPF-2023 1057	5	E415	08/28/23

Record Assignment

Sequence	Description	Assign Date	Incident Name	Incident Number	Local Number	Assigned	Release Date
1	SLRD						
2	SBRD						
3	ORD						
4	MPRD						
5	MRD						

Record Assignment Grid

- Data is filtered by selected **Rotation Type**, set by dropdown at the top of the page.
- Enter "Assign Date," "Incident Number," "Local Number," "Assigned," and "Release Date." The columns are visualized to match rotation data.
- All columns are editable in the grid except for the "Sequence" and "Description" columns.
- Once a row has been edited, Click save, and the record will be added to rotation table.

Figure 22 - Record Assignment

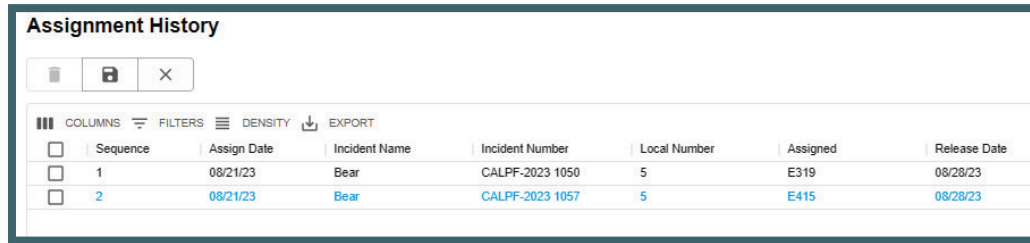
Record Assignment

Sequence	Description	Assign Date	Incident Name	Incident Number	Local Number	Assigned	Release Date
1	SLRD						
2	SBRD	8/21/2023	Bear	CALPF-2023 1057	5	E415	
3	ORD						
4	MPRD						
5	MRD						

Assignment History Grid

- On this grid, the only entry allowed is the **Release Date**.

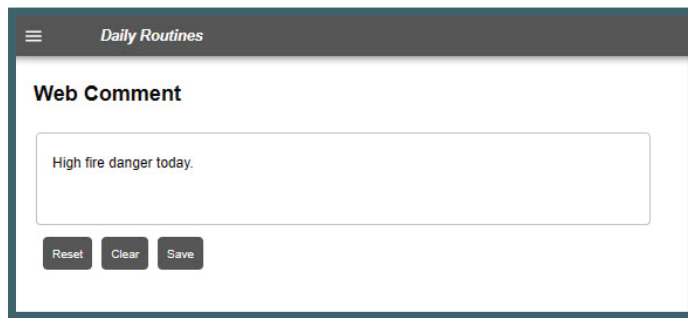
Figure 23 - Assignment History



Sequence	Assign Date	Incident Name	Incident Number	Local Number	Assigned	Release Date
1	08/21/23	Bear	CALPF-2023 1050	5	E319	08/28/23
2	08/21/23	Bear	CALPF-2023 1057	5	E415	08/28/23

Section 7: Web Comments

Figure 24 - Web Comments are used to share any type of free text message.



Web Comment

High fire danger today.

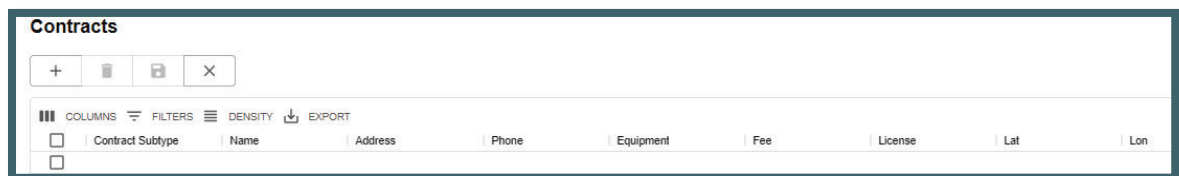
Reset Clear Save

Web Comments is an option for use by a dispatch center to share any type of free text messaging.

- Use the “Reset” button to display the last saved comment.
- Use the “Clear” button to clear contents.
- Enter comments and then click the “Save” button.

Section 8: Contracts

Figure 25 - Contracts.



Contract Subtype	Name	Address	Phone	Equipment	Fee	License	Lat	Lon

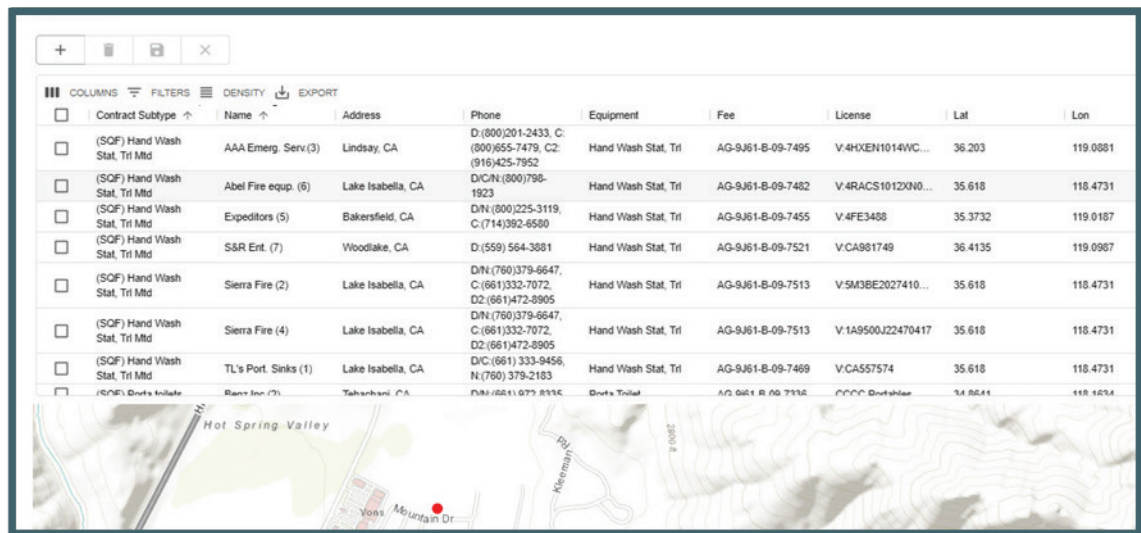
A dispatcher uses **“Contracts”** to manage the list of contractors for which the Center has agreements/ contracts for incident support. “Contracts” was developed before Viper, so many WildCAD centers now use Viper and no longer use the contracts concept in WildCAD. “Contracts” is where the dispatcher enters this information, so that the contracts will show up on the “Incident Contracts” tab. Dispatchers can add, edit and/or delete contract resource information here.

To add a contract resource:

- As with other grids, click the plus sign to add a new row.
- Use the dropdown to select the appropriate type of contract and any subtypes established by the users respective Center Admin.
- Complete the required information.
- Click the "Save" button.

NOTE: It is important to have the latitude and longitude for the incident because the LAT/LON will drive the proximity to the incident on the contracts tab.

Figure 26 - Contract Map shows location of Resources.

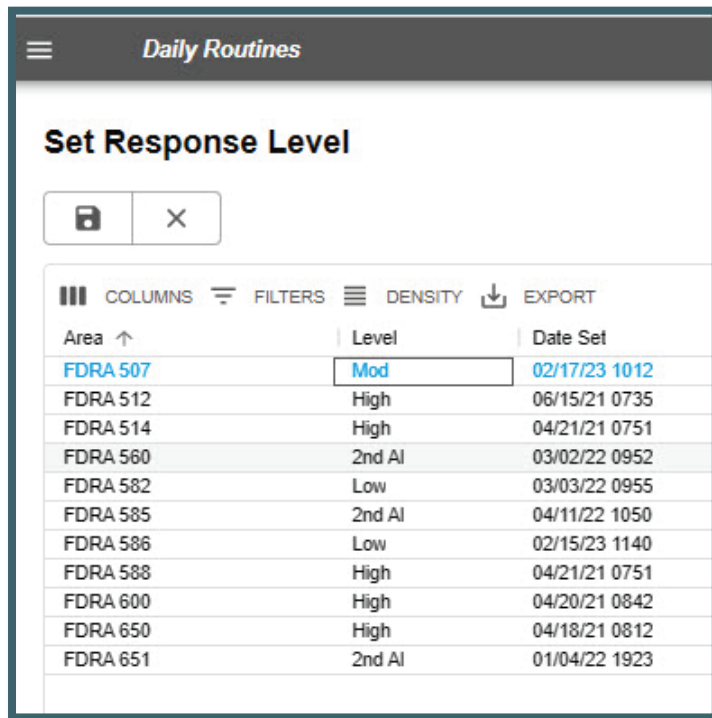


<input type="checkbox"/>	Contract Subtype	Name	Address	Phone	Equipment	Fee	License	Lat	Lon
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	AAA Emerg. Serv (3)	Lindsay, CA	D: (800)201-2433, C: (800)655-7479, C2: (916)425-7952	Hand Wash Stat, Tri	AG-9J61-E-09-7495	V4HXEN1014WC...	36.203	119.0881
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	Abel Fire equip. (6)	Lake Isabella, CA	D/C/N: (800)798-1923	Hand Wash Stat, Tri	AG-9J61-E-09-7482	V4RACS1012XN0...	35.618	118.4731
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	Expeditors (5)	Bakersfield, CA	D/N: (800)225-3119, C: (714)392-6580	Hand Wash Stat, Tri	AG-9J61-E-09-7455	V4FE3488	35.3732	119.0187
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	SSR Ent. (7)	Woodlake, CA	D: (559) 564-3881	Hand Wash Stat, Tri	AG-9J61-E-09-7521	VCA981749	36.4135	119.0987
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	Sierra Fire (2)	Lake Isabella, CA	D/N: (760)379-6647, C: (661)332-7072, D2: (661)472-8905	Hand Wash Stat, Tri	AG-9J61-E-09-7513	V5M3BE2027410...	35.618	118.4731
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	Sierra Fire (4)	Lake Isabella, CA	D/N: (760)379-6647, C: (661)332-7072, D2: (661)472-8905	Hand Wash Stat, Tri	AG-9J61-E-09-7513	V1A9500J22470417	35.618	118.4731
<input type="checkbox"/>	(SQF) Hand Wash Stat, Tri Mid	TL's Port. Sinks (1)	Lake Isabella, CA	D/C: (661) 333-9456, N: (760) 379-2183	Hand Wash Stat, Tri	AG-9J61-E-09-7469	VCA557574	35.618	118.4731
<input type="checkbox"/>	(SQF) Dots Toilet	Ranz Inc (7)	Tahoe, CA	D/N: (861) 677 8116	Dots Toilet	AG 9J61 E 09 7516	CCCC Dotsblue	34.8641	118.4634

- **No Action is required.** These are informational screens. These screens allow the user to search for a specific resource to determine incident / location.

Section 9: Set Response Level

Figure 27 -Set Response Level

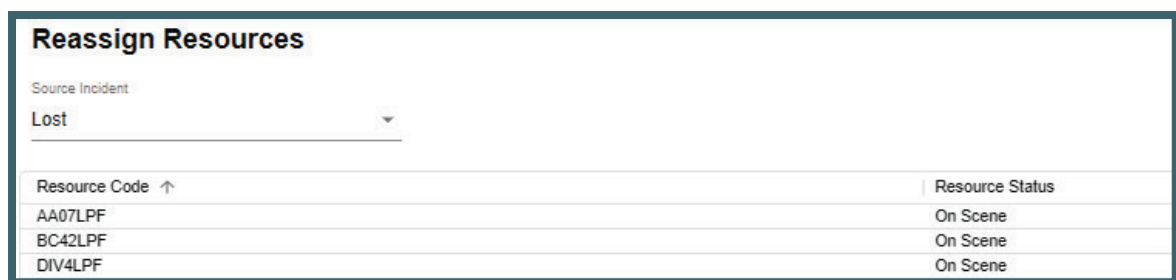


Area ↑	Level	Date Set
FDRA 507	Mod	02/17/23 1012
FDRA 512	High	06/15/21 0735
FDRA 514	High	04/21/21 0751
FDRA 560	2nd AI	03/02/22 0952
FDRA 582	Low	03/03/22 0955
FDRA 585	2nd AI	04/11/22 1050
FDRA 586	Low	02/15/23 1140
FDRA 588	High	04/21/21 0751
FDRA 600	High	04/20/21 0842
FDRA 650	High	04/18/21 0812
FDRA 651	2nd AI	01/04/22 1923

- **“Set Response Level”** screen allows the user to set the daily response level for each resource by modifying the **“Level”** column.
- The date and time will automatically be modified to document the change.

Section 10: Reassign Resources

Figure 28 - Reassign Resources



Resource Code ↑	Resource Status
AA07LPF	On Scene
BC42LPF	On Scene
DIV4LPF	On Scene

On the left side of the panel:

- Select the **“Source Incident”** by either typing a few letters of the name or selecting from the dropdown list.
- Once the Incident is selected both the **“Resource Code”** (Name of Resource) and **“Resource Status”** will be populated.

On the right side of the panel:

- Select the **“Destination Incident;”** and confirm reassignment of all resources from the old incident to the new, by selecting **“OK.”**
- Click **“Re-assign Resource from Source to Destination.”**
- All resources listed will be reassigned to Destination Incident as **“Committed.”**

Figure 29 - Confirmation of reassignment.

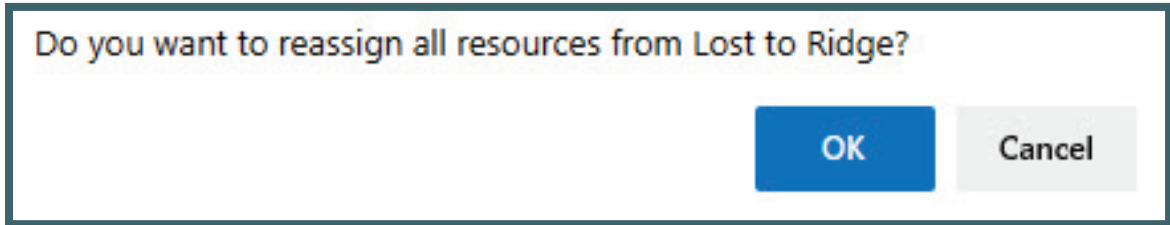
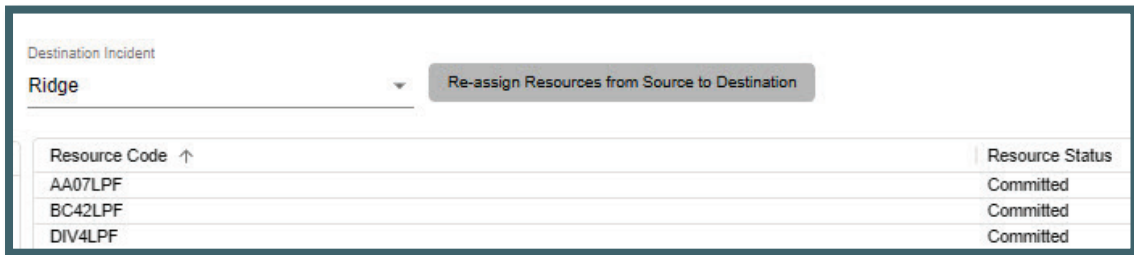


Figure 30 - Reassign resources from source to destination.



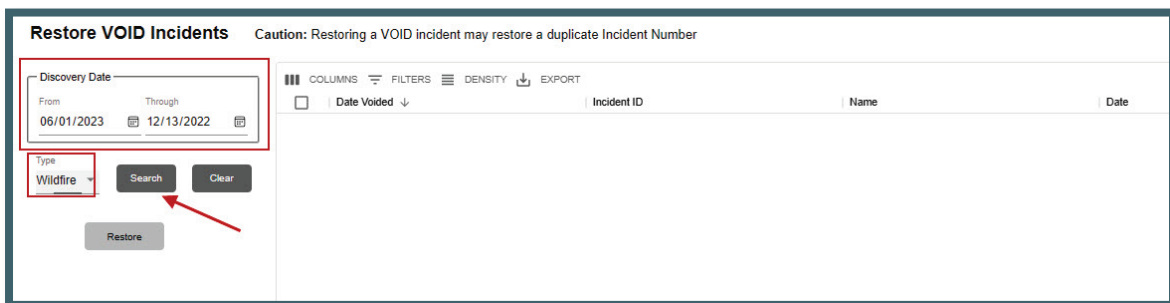
Section 11: Restore VOID Incidents

To restore a voided incident:

- Enter **“Discovery Date”** (From/To).
- Select the incident **“Type”** from the pull-down menu.
- Click **“Search button or “Clear’** button to start over.

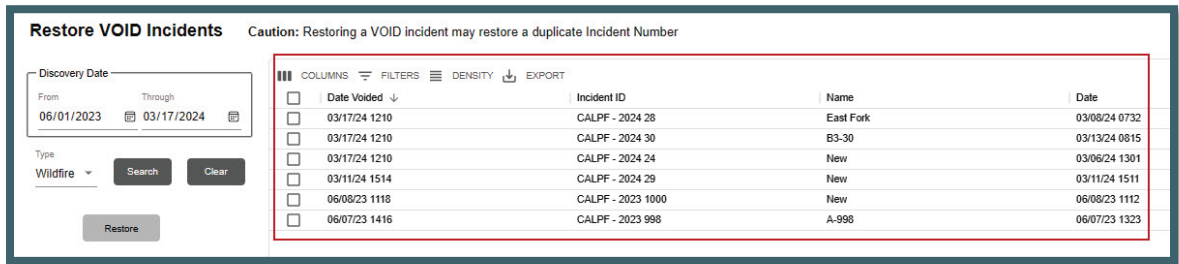
Search fields for date to and from and the incident type were added, as well as search and clear buttons. Since the page can only return up to 250 records, adding this feature will allow the user to search for any void incident no matter how old. If you exceed 250 records, an alert will appear.

Figure 31 - Restore VOID Incidents



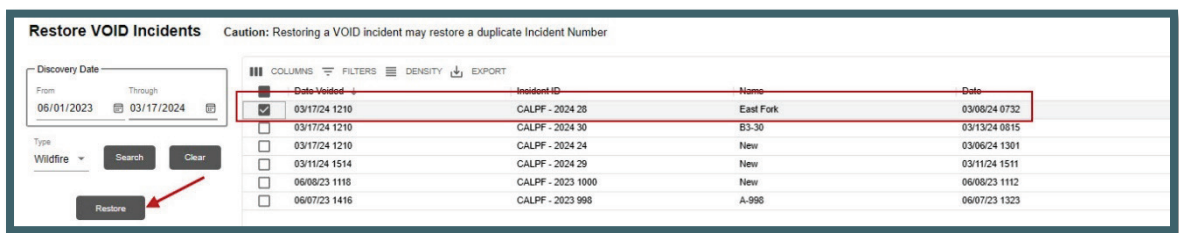
After clicking the search button the list of incidents will appear.

Figure 32 - List of VOID Incidents



Select the appropriate incident by checking the box next to the VOID incident and use the "Restore" button to restore the incident.

Figure 33 - Restore VOID Incidents



Section 12: Line Ups

To change a status on all resources:

- Select the Lineup Group from the Lineups dropdown list.
- Click on either the "Out of Svc" or "Available" button. The user will be asked for confirmation.

Figure 34 - Line Ups Panel - All Resources

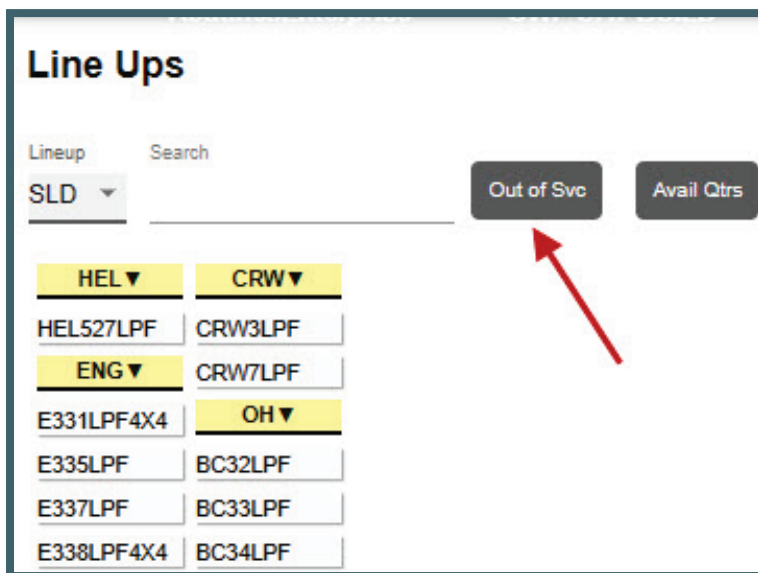


Figure 35 - Confirmation of Change to Out of Service

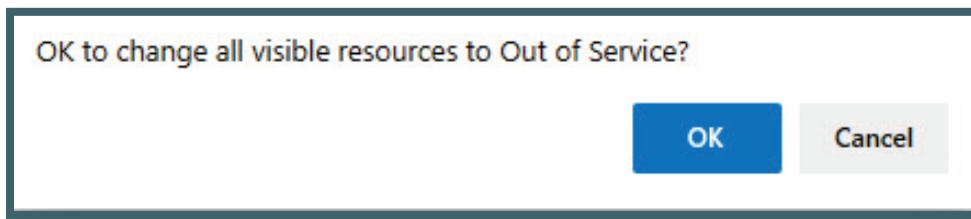
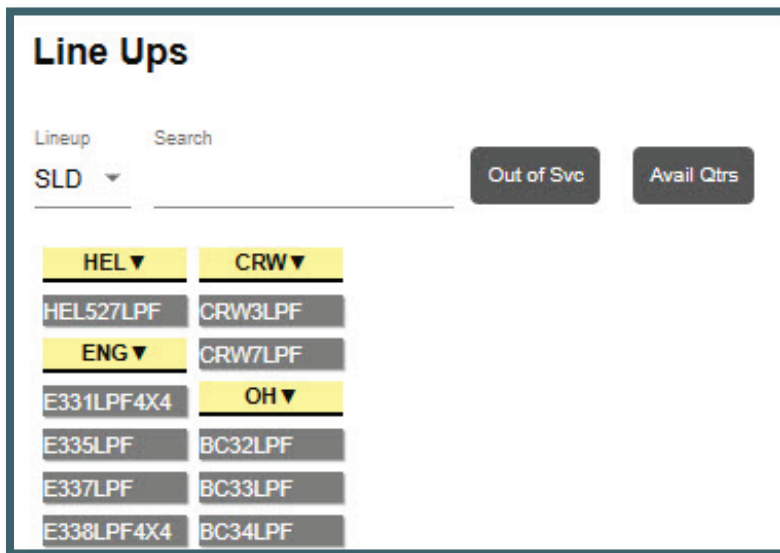


Figure 36 - Line Ups Panel - Out of Service



To change a status of one resource:

- Select the Lineup Group from the Lineups dropdown list.
- Select the resource by either typing a few letters of the name or by selecting from the list. The status and location of the resource will be displayed.
- Select the appropriate status from the Resource Status dropdown list.
- Use the Resource Status dropdown list to change the status.

Figure 37 - Select the Resource

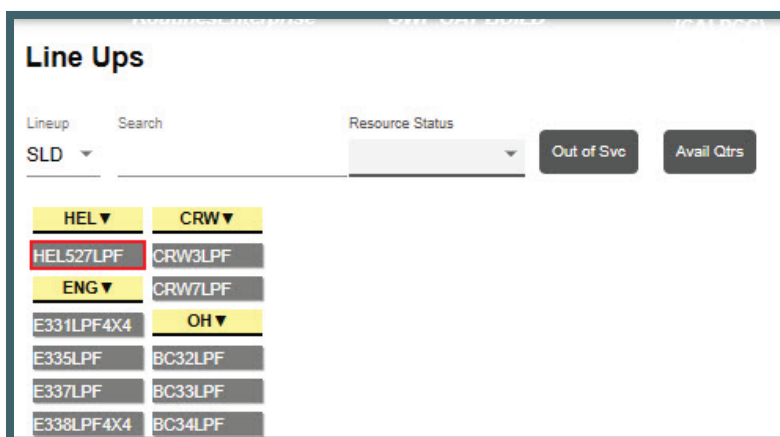


Figure 38 - Resource is Now Available



Multi-Select Resources

- Select the Lineup Group from the Lineups dropdown list.
- Ctrl + Click on multiple resources.
- A red box will be displayed on selected resources
- Select the appropriate status from the Resource Status dropdown list.

Figure 39 - Selecting multiple resources.

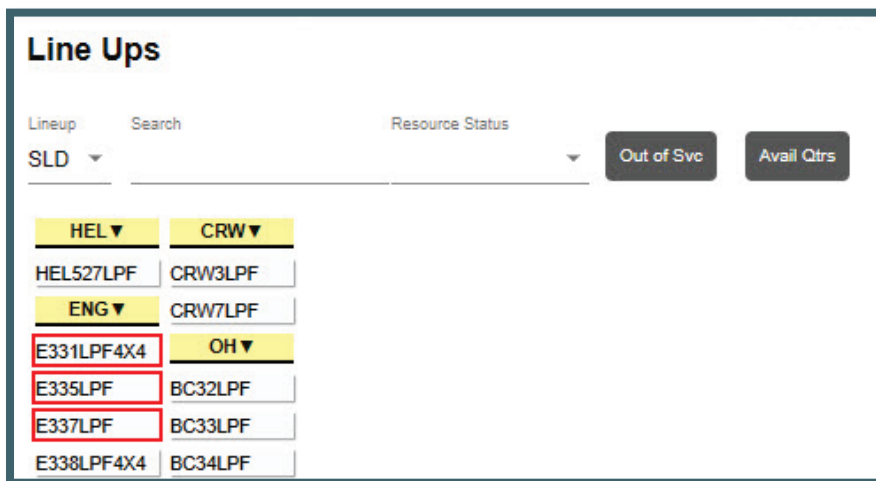
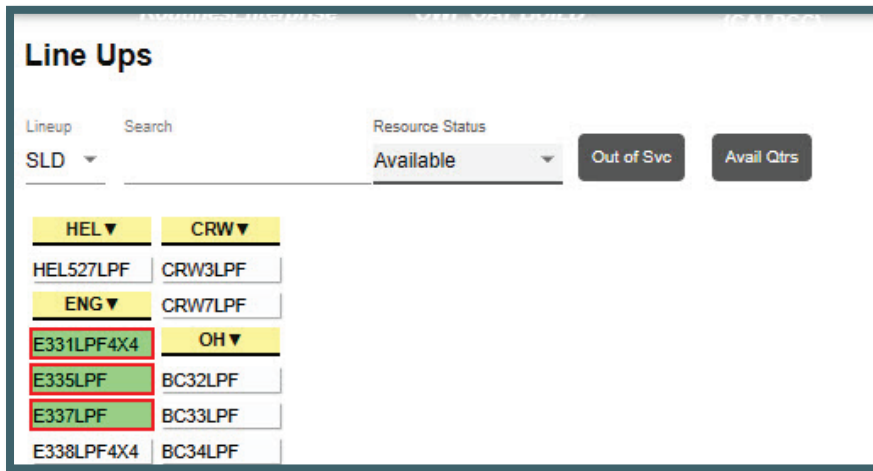


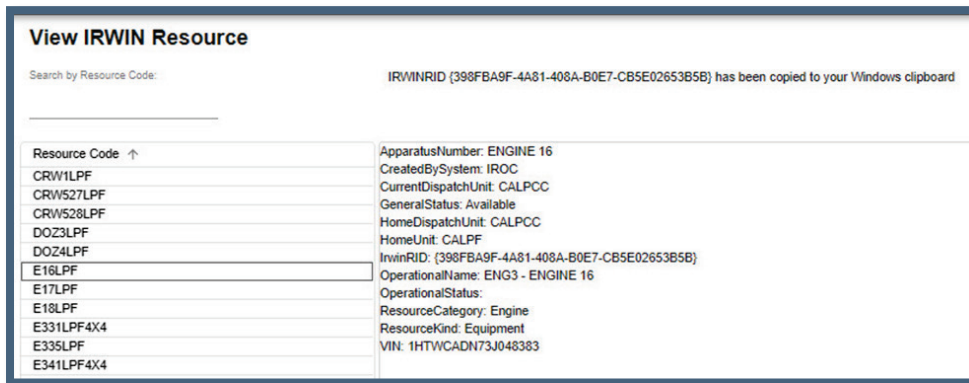
Figure 40 - Selecting Multiple Resources



Section 13: View IRWIN Incidents/Resources

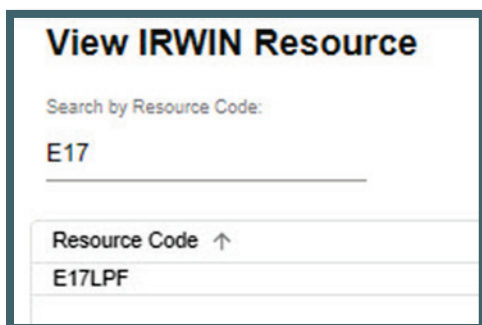
This panel allows the users to view the data associated with WildCAD resources that have been matched Resources in IRWIN. Select a resource in the **“Resource Code”** column and the “IRWINRID” and associated information will be displayed to the right.

Figure 41 - View IRWIN Resources



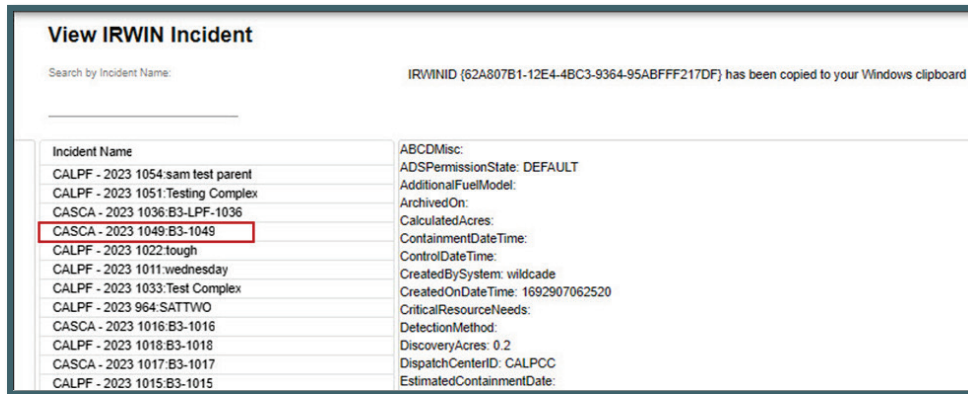
The user can search for specific resource by enter the **“Resource Code”** in line below “Search by Resource Code.”

Figure 42 - Search for a Resource



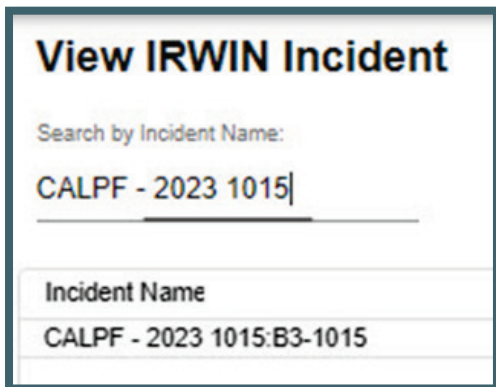
Select an incident in the **“Incident Name”** column and the “IRWINID” and associated information will be displayed to the right.

Figure 43 - View IRWIN Incidents



The user can search for specific incident by enter the “Incident Name” in line below “Search by Incident Name.”

Figure 44 - Search for an IRWIN Incident by Incident Name



Section 14: Clear Resource Groups

Use this menu item to clear (delete) all Resource Groups.

Figure 45 - Clear all Resource Groups button.

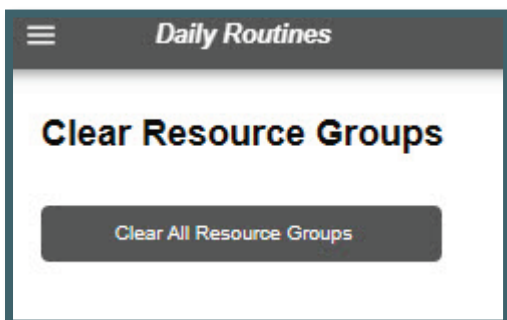
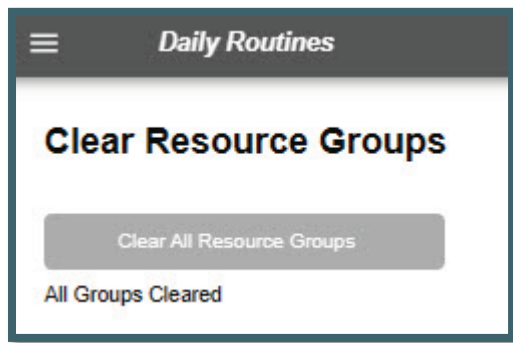


Figure 46 - "Clear All Resource Groups" button.



After using the "Clear All Resource Groups" button will indicate all groups have been cleared.

Part III: Opening Operations

Section 1: Map Icon (F5) / Map Tab

The Map can be opened in two ways:

1. By selecting from the menu, the map will open in its own "Tab."
2. By clicking on the Map Icon button, the map will open on the "Home Page" screen.

The full screen map page has all the functionality of the map panel. In addition, it will show updated (live) incident and resource locations every three seconds.

When first launching *WildCAD-E* or when first opening the map panel, the map will take a second to load all the layers before it recenters the map on the extent shape layer identified by the center.

Function Key

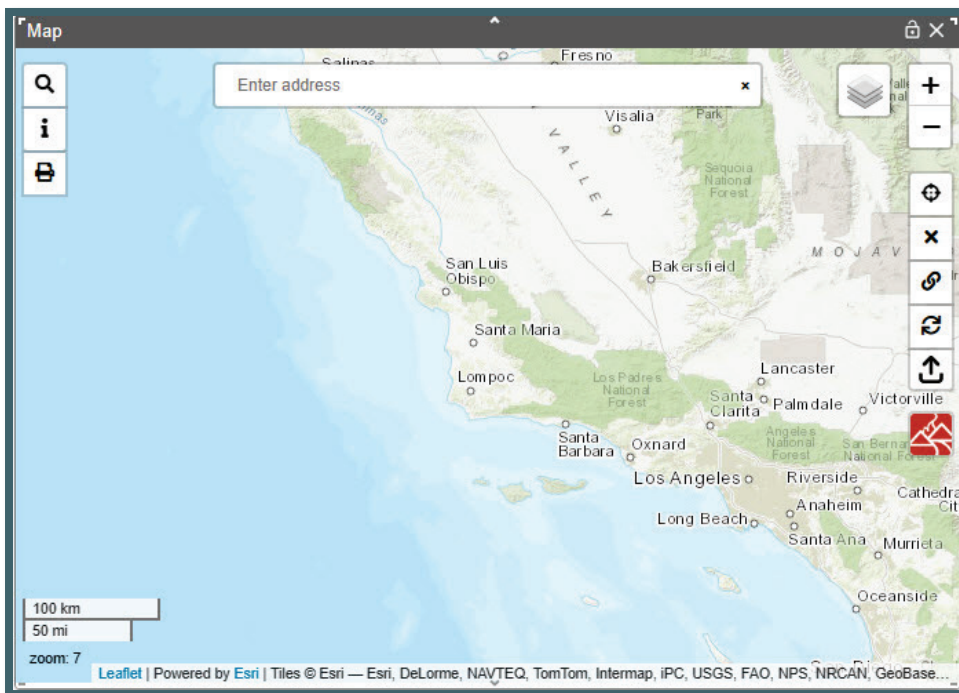
Figure 47- Map Icon (F5)



The Map Menu (F5) allows the user to view and utilize various GIS layers, which were integrated with *WildCAD-E*.

Map Tab

Figure 48 - Map on Home page.



There are two (2) types of layers - Points and Polygons.

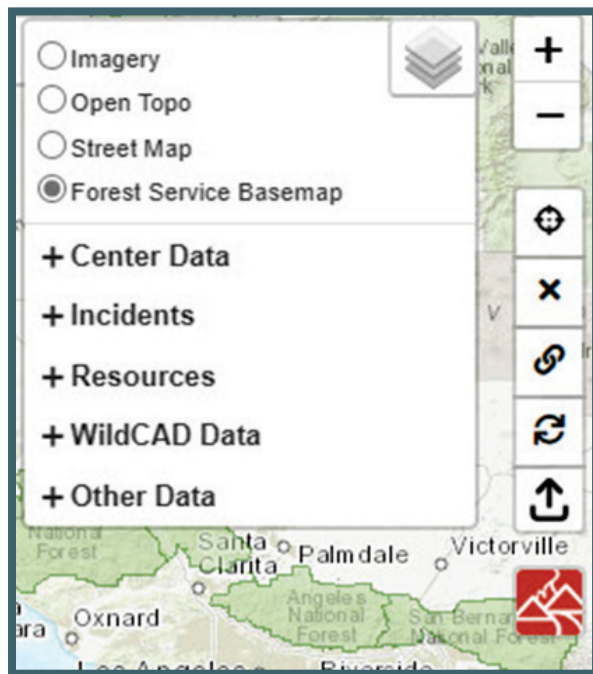
1. **Point data** are shown as clustered icons on the map with a number showing how many points are in the cluster. These clusters will “explode” into smaller groups as the user zooms in or clicks on the cluster. Hover over a single icon on the map to show the identifying popup.
2. **Polygon data** are displayed with different transparency and colors based on how the admin has set up the layer. Click inside the polygon to get information about it. It will either be displayed in the map footer, or the point info panel (described below).

Layers List

Figure 49 - Layers List Icon



Figure 50 - Layers List has two sections—the Base Map Layers and Group of Data Layers

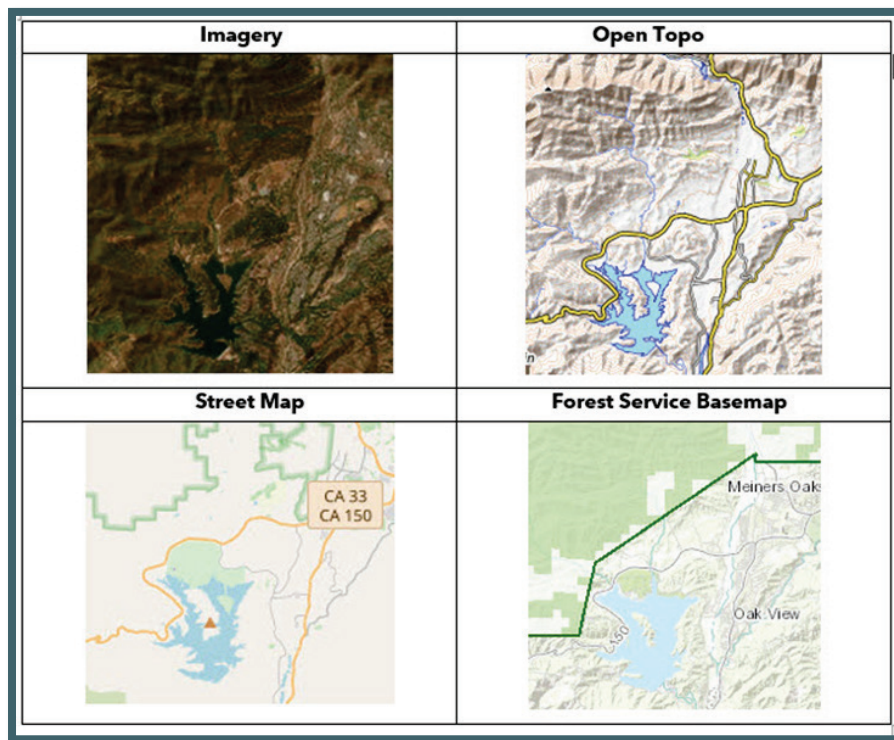


Clicking on the Layers Icon will display two sections.

1. Upper Section - **Base Map Layers**
2. Lower Section - Five groups of data from **Layers List**

The upper section allows the user to select one of the four map layers by selecting the radio button for which layer to be displayed.

Figure 51 - Base Map Layers



The lower section allows the user to select from five (5) groups of data in the layers list:

There are five (5) groups of data in the layers list:

1. **Center Data** - Points or polygon layers that the Center Admin has set up.
 - Point layer will display a popup label on map based on the "Display Field" defined for the custom layer (see Center Admin/Configure Map/Custom Layers)
2. **Incidents** - These are points for open incidents broken out by incident types.
3. **Resources** - These are points broken out by resource type.
 - Resources are displayed at the incident's location only when their status is Responding or On Scene or Available At Incident.
 - Resources with status "Out of Service", "Duty Officer Out Svc", "Unavailable for Assignment" and "Day Off" no longer display on the map.
 - Resources are displayed at their current dispatch location in all other cases.
 - Resource's home dispatch location and current dispatch location can be the same.
4. **WildCAD Data** - Examples of these layers are:
 - Dispatch Location
 - Response Areas

- Hazards are points, shown on the map as a large circle representing the hazard radius. Turn on the layer and hover over the circle to show the hazard name and the alert miles.
5. **Other Data** - These are points and/or polygon data that have been added by the WildCAD Admin. Be advised if the EGP site is not available or there is a token issue. The map skips those layers and finishes loading rather than continually trying to load.

Select the Center Data

To view the data (points or polygons) click on the "Plus" sign next to **Center Data**, then select from the layers group checkboxes.

Figure 52 - Lower Section - Five groups of data from Layers list.



The Center Data layers that are shapefiles are downloaded once they are added to the map, instead of when the map is opened. This prevents a delay in the map being functional when it is first opened.

In addition, on the Map Footer there is a checkbox **"Identify Custom Layers?"** When this checkbox is selected, information from the Center Data will be displayed, even if the Center Data layers are not checked.

The Center Data Layers:

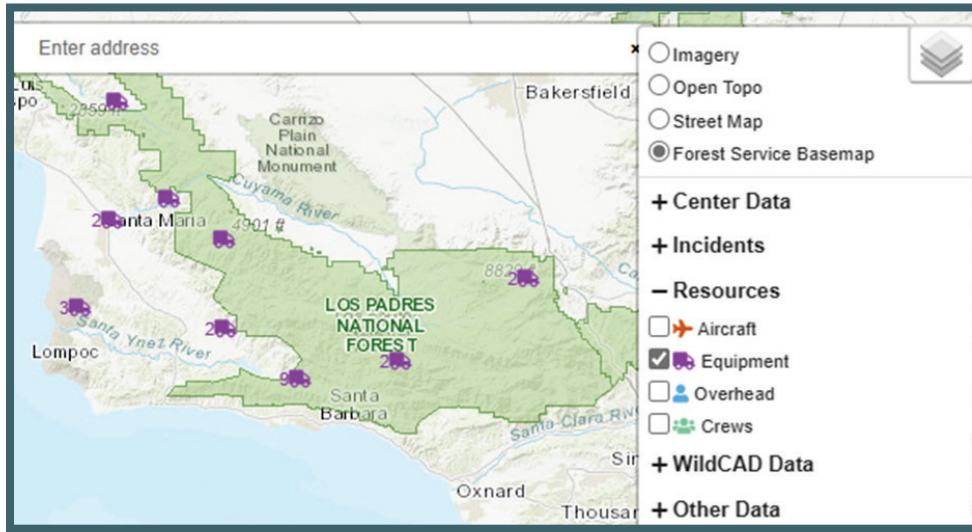
- Have a "display field." This is set up by the Center Admin.
- Are listed in the layers list under "Center Data."
- May or may not be displayed on the map.

When the user checks the "Identify Custom Layers" box, a message "Data Loading," will appear. This message should eliminate any confusion on whether the checkbox is working.

Select from either Incidents, Resource, WildCAD Data or Other Data

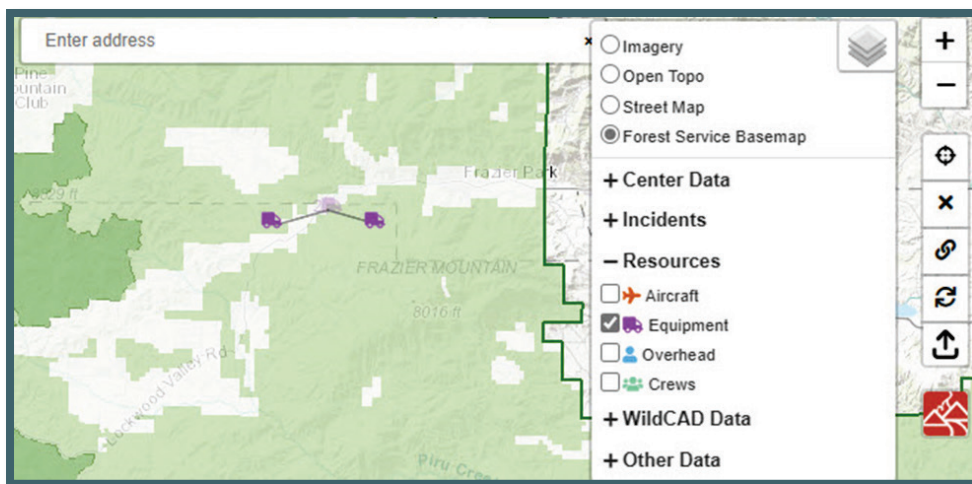
The workflow is the same as Center Data. Below is an example using the **Resources** data:

Figure 53 - Map Feature Resource Locations assist the user in locating resource types.



By checking the boxes, this will display the resource types and their locations on the map; and if the user hovers over them, it will display the actual resource names. The number next to the resource indicates how many resources are at the location.

Figure 54 - Map displays location of resources.



Plus, and Minus sign Icons (Upper Right Corner of the Map)

The "+" and "-" sign icons are used for zooming map in or out.

Recent Map

Figure 55 - This icon is to zoom the map back to starting position.



This will zoom the map back to the starting position, which is the extent of the dispatch center's response areas.

Clear Point

Figure 56 - Use of the "x" icon clears the dropped point from the map.



This clears the dropped point from the map, which was created when clicking the map. This also closes the map footer and the point info panel and clears the fields in the search panel.

Dropped Point

Figure 57 - This is the dropped point icon.

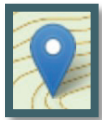
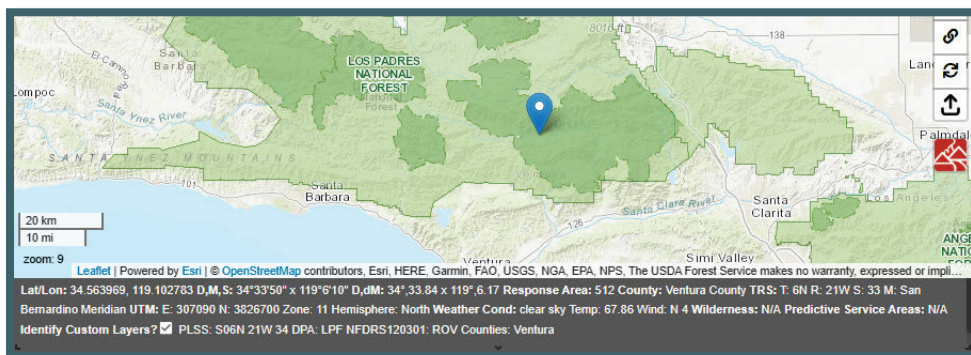


Figure 58 - A point can be added to a map in several ways.



A point can be added to the map in several ways:

- Click anywhere on the map.
- Use the **Search Bar** (Enter Address, Place or Lat/Long)
- Use the **Search Panel** (Various search options such as, Lat/Long, TRS, Response Areas, Place Names, etc.)

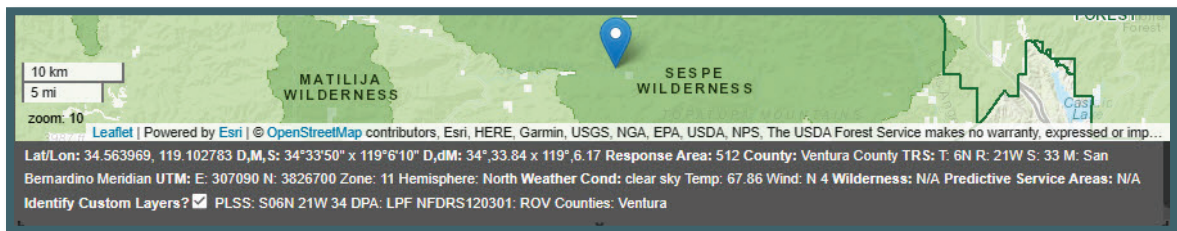
The map footer will show information about the point. The point can be dragged to a new location and the map footer info will update.

Map Footer

Anytime the user turns on the layer and hovers over a single icon or polygon on the map to show the description of that layer and some of which will be shown on map footer.

Single clicking anywhere in the map will “drop a point.” This action will open the “Map Footer,” which contains information about where the point is located.

Figure 59 - Map shows footer information.



The information fields are:

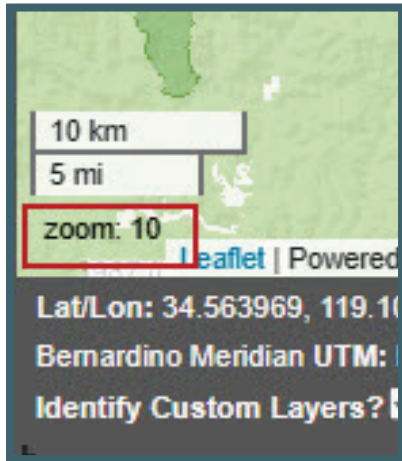
- Lat/Lon
- Response Area
- County
- TRS (township/range/section)
- Meridian
- UTM Zone (eastings, northings, zone, hemisphere)
- The Current Weather Conditions includes a general description of the weather, the temperature in degrees Fahrenheit, and wind speed (in miles per hour) and direction (cardinal direction).
- The Wilderness Names.
- The Predictive Service Area.

In addition, on the Map Footer there is a checkbox “Identify Custom Layers?” When selected, information from the Center Data will be displayed. The Center Data Layers:

- Have a “display field.” This is set up by the Center Admin.
- Are listed in the layers list under “Center Data.”

- May or may not be displayed on the map.

Figure 60 - Zoom Level



Zoom Level

Zoom level value is now displayed in the bottom left portion of the maps so the user can easily see the zoom level of the map.

- The plus (“+”) and negative (“-”) sign icons are used for zooming the map in and/or out.
- At zoom level zero (0), the base map will display the entire globe.
- Each click of the plus (“+”) sign will increase the zoom level by one (1) zoom level, and one click of the negative (“-”) sign will decrease the zoom level by one.

When first opening the map, the zoom level will be automatically set to your predetermined extend zoom, usually the response area.

Add layer from a linked Uniform Resource Location (URL)

Figure 61 - URL icon.



Dispatchers can add URL data to their map from various sources such as map services hosted by ESRI. This data will not persist when the page is refreshed and is not visible on anyone else’s WildCAD map.

Enter the map URL and a name to display in the user’s layers list.

Figure 62 - Box used to enter Map URL and Map name to display in the User's Layer.

Add Data

API Endpoint Address
https://services.arcgis.com/P3ePLMYs2RVChkJx/arcgis/rest/services/USA

Name, as it will appear in the layers list
CALPF_Counties

CANCEL ADD DATA

The user will also see the file added to the layers list under a new heading "Your Data."

Figure 63 - Your Data

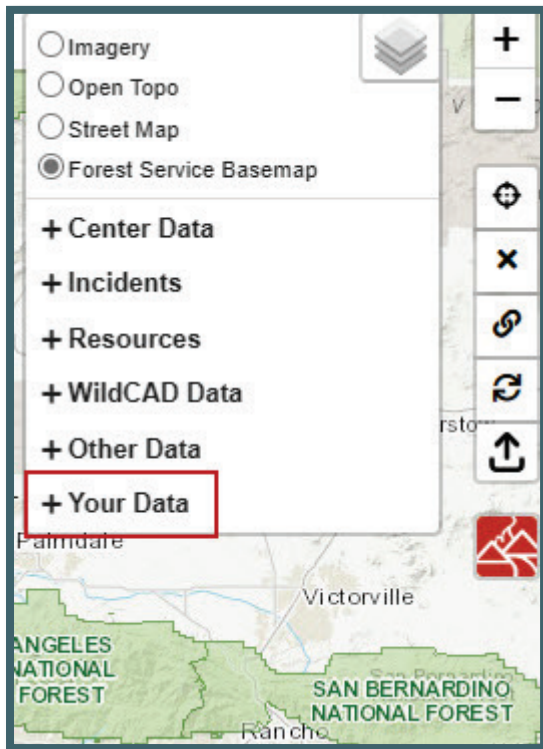
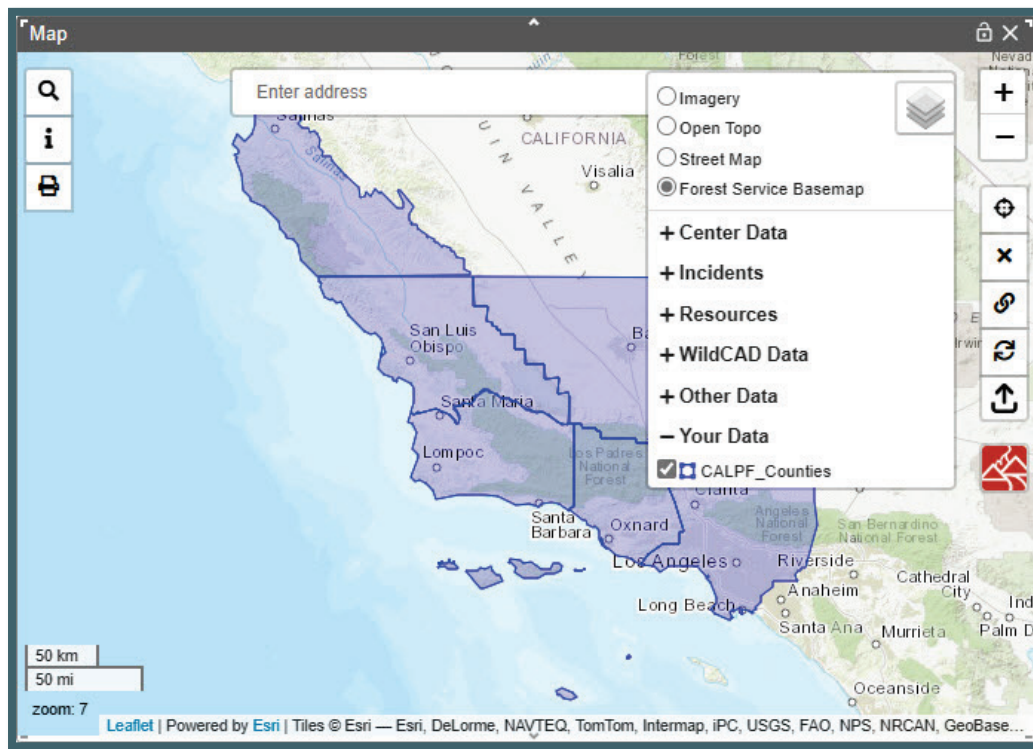


Figure 64 - File will be added to the layers list.



Refresh Resources Layer

Figure 65 - Refresh Resource Layer Icon



The “Refresh Resources” button will update the current location of the resources, which can be seen when the Resource Layers are turned on in the map. This avoids the need to refresh the entire home page or map page to get the latest location of resources.

Add Layer from a Zipped Shapefile

Figure 66 - Uploading Icon



Figure 67- Dispatchers can add data by uploading a zipped shape file from their computer.

<input type="checkbox"/>	Name	Date modified	Type	Size
<input checked="" type="checkbox"/>	CALPF_NFDRS.zip	3/25/2024 1:12 PM	WinZip File	401 KB
<input checked="" type="checkbox"/>	CALPF_Counties.zip	3/25/2024 12:42 PM	WinZip File	696 KB

Figure 68 - The zipped file must have four file extensions included: .shp, .shx, .dbf, or a .prj extension.

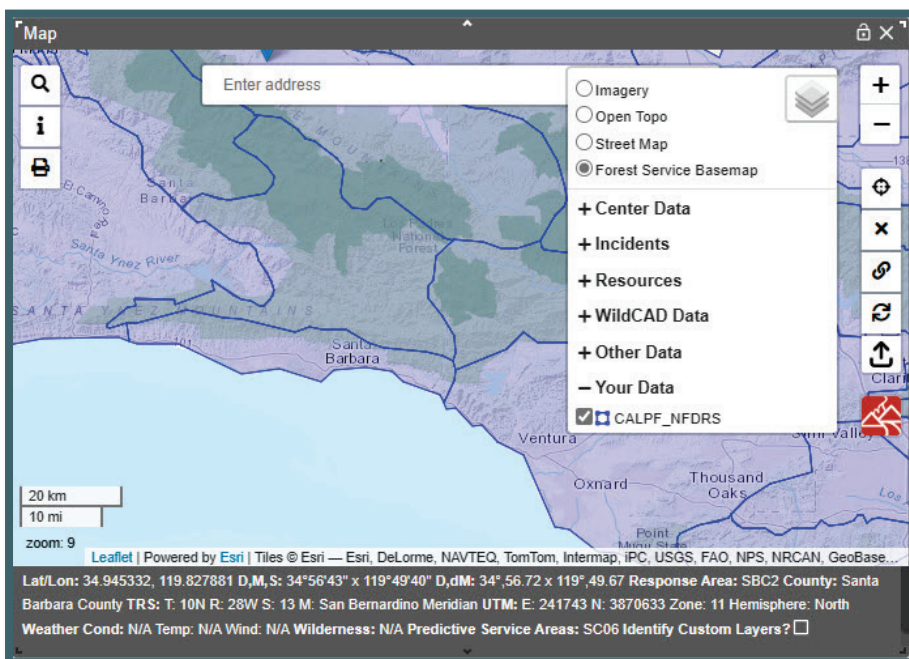
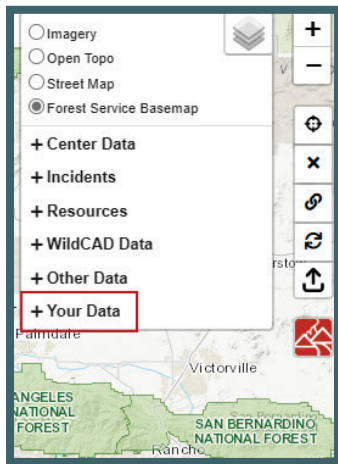


Figure 69 - Once completed, the user will see the filed added to the map layers under "Your Data."



Dispatchers can add data to their map by uploading a zipped shapefile from their computer. This data will not persist when the page is refreshed and is not visible on anyone else's WildCAD map.

Click the upload icon. A file browser will open. Locate the zipped shapefile, it must have at least these four (4) files extensions .shp, .shx, .dbf, and prj.

After selecting the file, it will be added to the user's map, and the map will zoom to the file's extent. The user will also see the file added to the layers list under a new heading "Your Data."

Create Incident

Figure 70 - Create a new incident icon from the map.



Incidents can be created directly from the map. After dropping a point on the map, click the new incident button. If using the map panel, this will open a new incident panel with the location information pre-populated.

Section 2: Search Bar and Find Panel

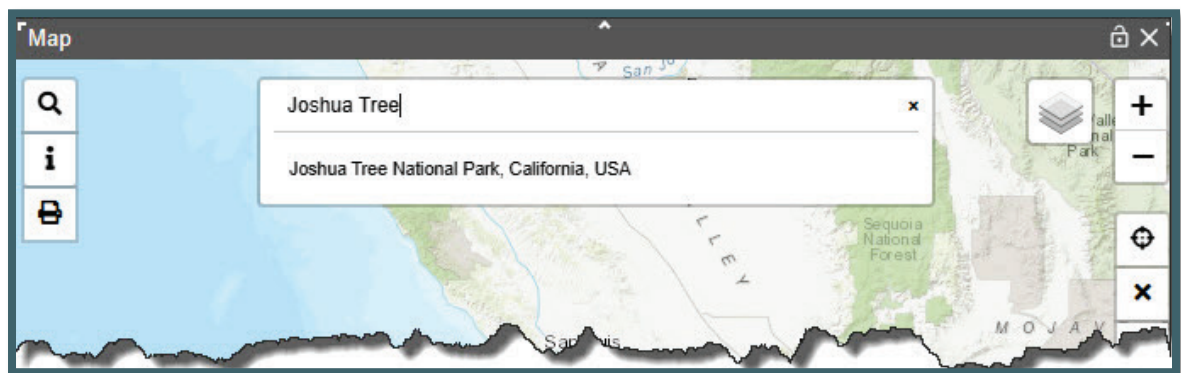
Using the Search Bar

Figure 71 - Search Bar



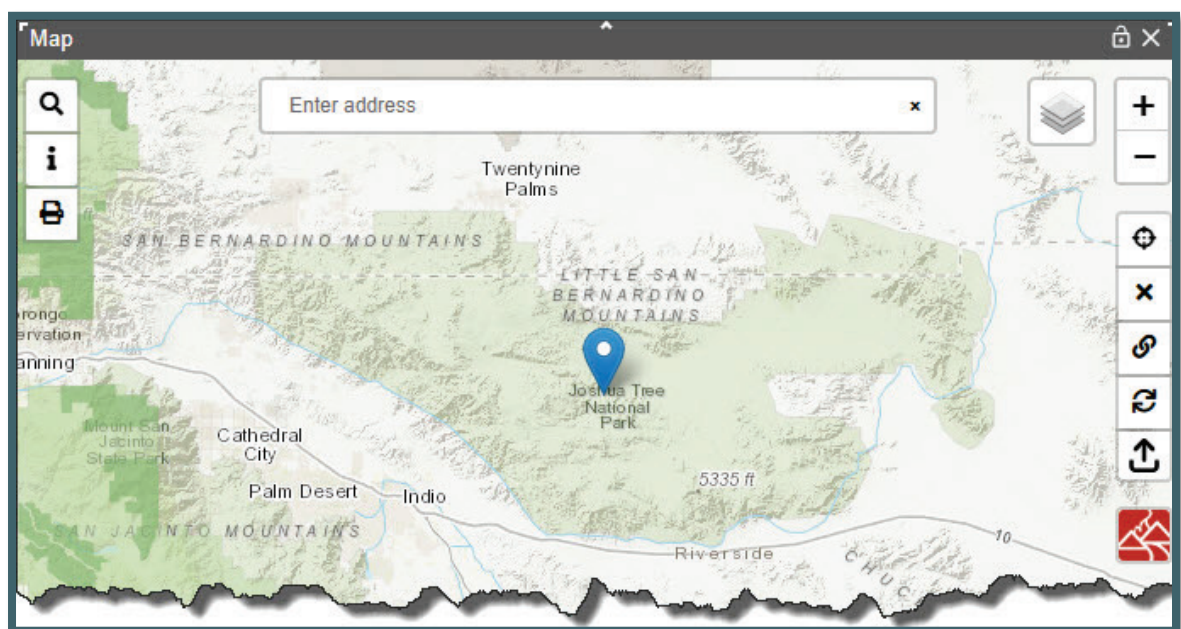
The **Search Bar** is a Google powered address locator. Search for addresses, place names or Latitude/Longitude. For example, type Joshua tree and the park will be located.

Figure 72 - Use the search bar to locate a specific area on the map.



Select the suggested search results. The address bar will reset, the map will zoom to that location, drop a point, and display information about the location in the map footer.

Figure 73 - Drop point is added to map for the location the user selects from the dropdown menu.



The user can also search by typing coordinates. For example: "35.122018, -119.549866."

Figure 74 - Option to use Lat/Lon in search bar.



Using the Find Panel

Figure 75 - Search icon.



Figure 76 - If valid search, map will zoom to location and drop a point; the map footer will open and display relevant information.

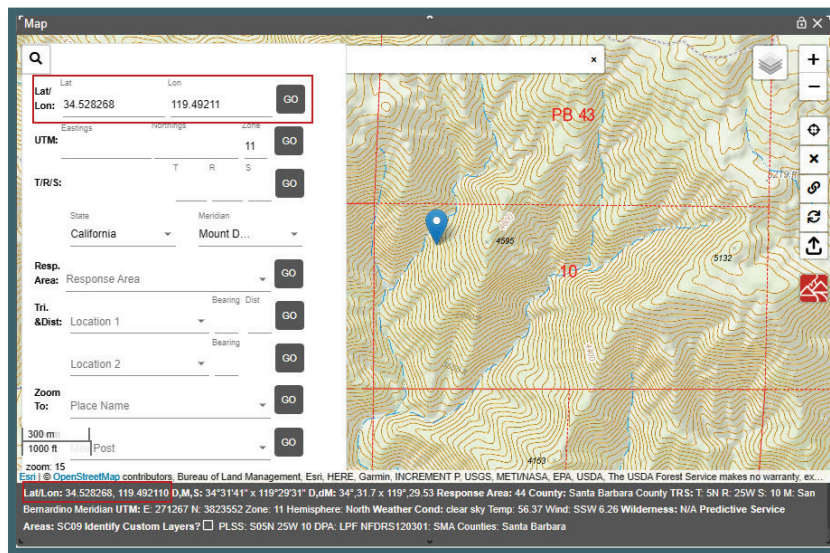
A screenshot of a search panel with a dark blue border. At the top left is a search icon. Below it are several search rows, each with a "GO" button. The rows are: 1. "Lat/Lon:" with input fields for "Lat" and "Lon". 2. "UTM:" with input fields for "Eastings", "Northings", and "Zone" (containing "11"). 3. "T/R/S:" with input fields for "T", "R", and "S". 4. "State" (California) and "Meridian" (M) dropdown menus. 5. "Resp. Area:" with a dropdown menu (Response Area). 6. "Tri. & Dist:" with two rows, each having a dropdown menu (Location 1 and Location 2) and a "Bearing" field. 7. "Zoom To:" with a dropdown menu (Place Name). 8. "Add New:" with a text input field (New Place Name) and an "ADD" button. 9. "Zoom to:" with a dropdown menu (Mile Post).

Upon entering data into a new search row, the previous search criteria will be cleared.

Lat/Lon:

- In the search panel, you can now enter Lat/Lon in D,M,S and D,dM format and tab over without it changing the format.
- In addition, the user can enter a space as well as a comma between degrees, minutes and seconds for latitude or longitude search.
- Then, click "Go," and you will be taken to that drop point on the map.

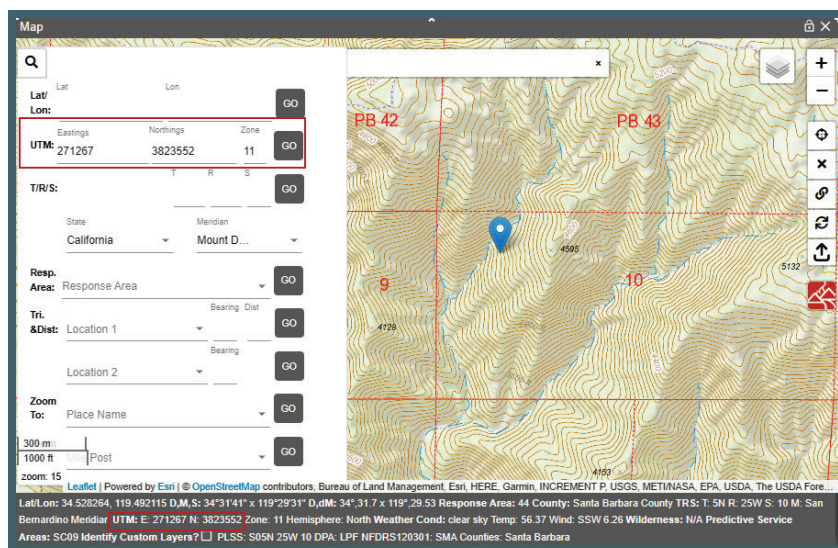
Figure 77 - Entering the latitude and longitude.



UTM

In the search panel, you can now enter Eastings, Northings and Zone. Then, click "Go," and you will be taken to that drop point on the map.

Figure 78 - Enter UTM

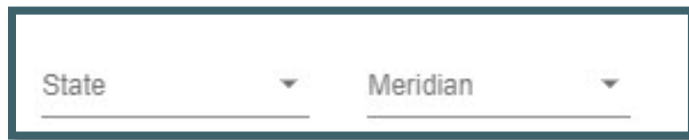


T/R/S

Enter the **Township (T), Range (R) and Section (S)** and then click "Go."

Make sure the correct state and meridian are selected from dropdown to the TRS search. State and meridian default values are set by Center Admin are used or the user can select a value.

Figure 79 - Correct State and Meridian



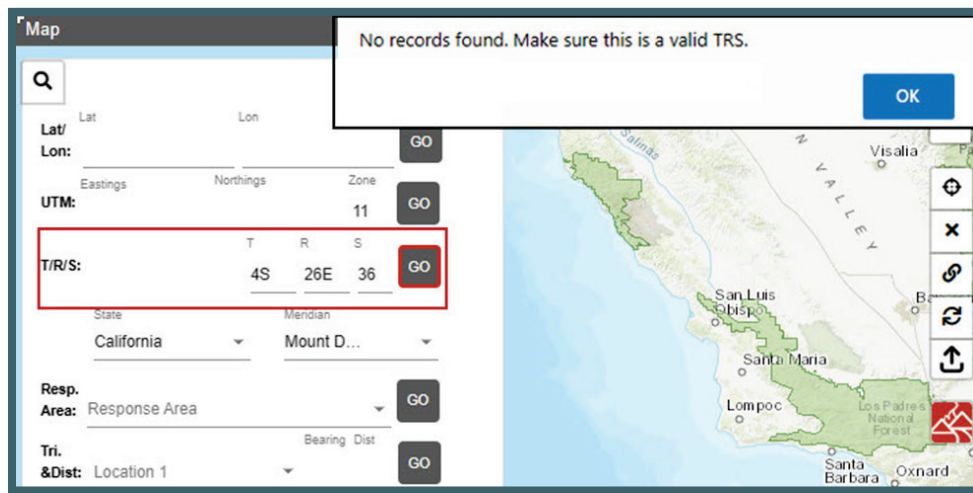
General consideration while searching for T/R/S:

- Half townships and ranges now return the correct T/R/S.
- Find function returns a T/R/S when searching outside of the dispatch center's associated state.
- That PB stands for '**Protracted Block,**' which is an unsurvey area of which parts of, but not the entire, boundary has been surveyed.
 - A protracted block is identified by its unique numbering system. The lowest protracted block number will be PB37.
 - Map users should be aware of this difference in Section numbering from the standard 1-36.
 - The old section number is no longer the official identification number for that piece of land until the section is completely surveyed and accepted by the BLM.

Searching for an old section number (T4S/R26E/S36) that is a Protracted Block, *WildCAD-E* will show "no record found".

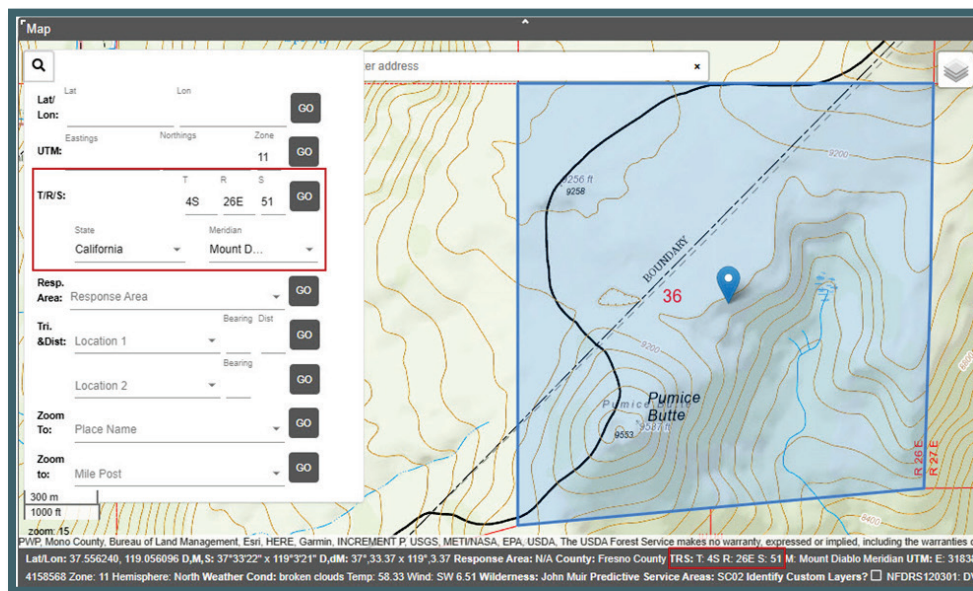
Searching for a section that does not have a matching section in the BLM service, now returns a dropped point at the approximate center of the requested section. In this case, there is no section polygon to display on the map, (example of issue is 31N 51W 15, Nebraska, 6th Meridian).

Figure 80 - Searching for Section that is in Protracted Block.



Searching with a Protracted Block number (Section 51) and the same T/R, WildCAD-E will show "Old Section Number."

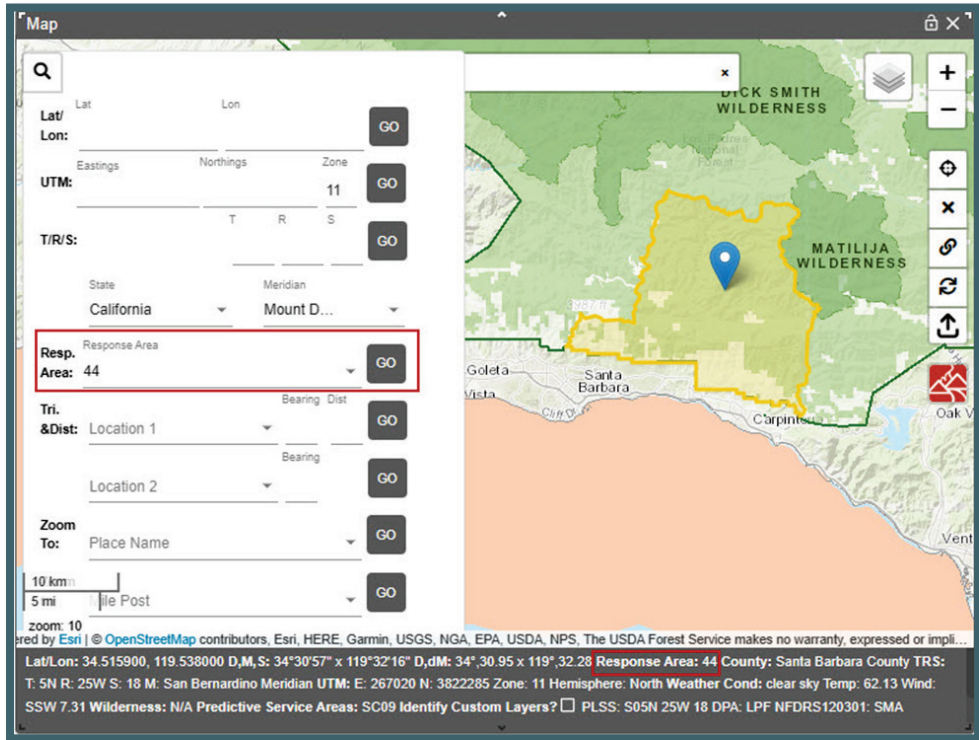
Figure 81 - Searching for Section that is in Protracted Block Section Number (51)



Response Area

Start typing the response area; and then, select from the dropdown or just click on the dropdown and select the response area. Then click "Go."

Figure 82 - Searching for a Response Area



Finding a drop point using Bearing and Distance

- Start typing "Location 1" and then select from the dropdown or just click on the dropdown and select the known location.
- Enter the Bearing and Distance.
 - Bearing and Distance labels change to indicate calculation after the user selects a location.
 - IF the location selected is designated a "Lookout", the label for Bearing is "(true)" and Distance is "(mi)" indicating the calculation uses true north and statute miles.
 - If the location selected is NOT designated as a "Lookout", the label for Bearing is "(mag)" and Distance is "(nm)" indicating the calculation uses magnetic north and nautical miles.
 - Then click "Go."

Figure 83 - Lookout Bearing and Distance

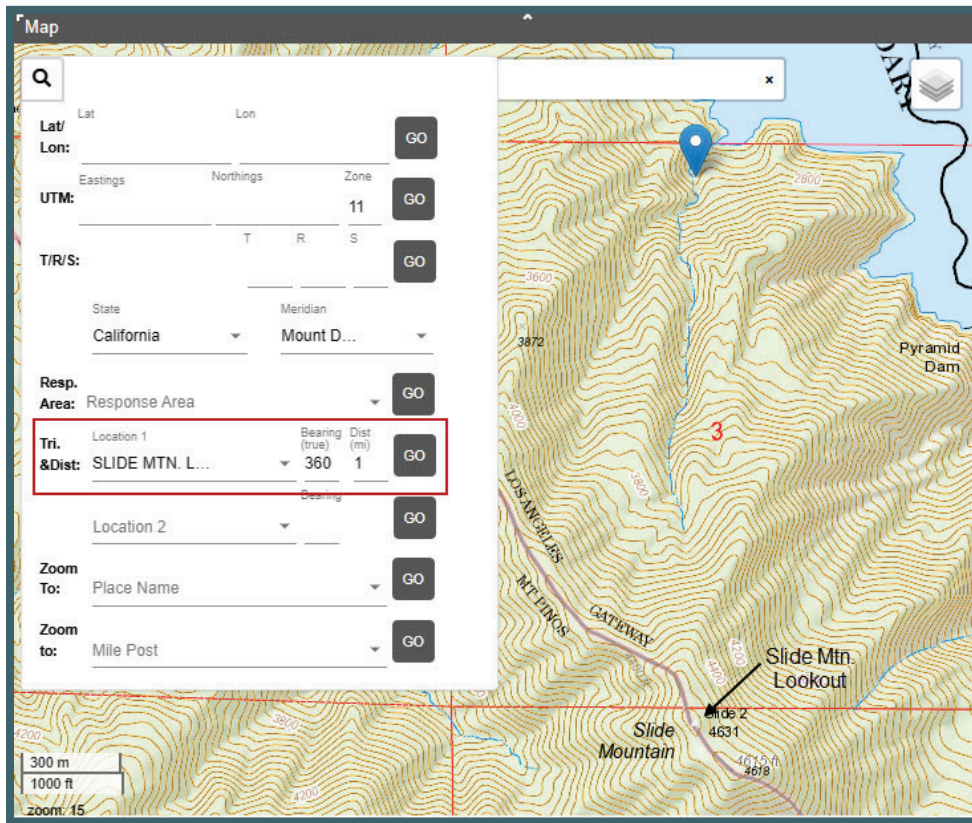
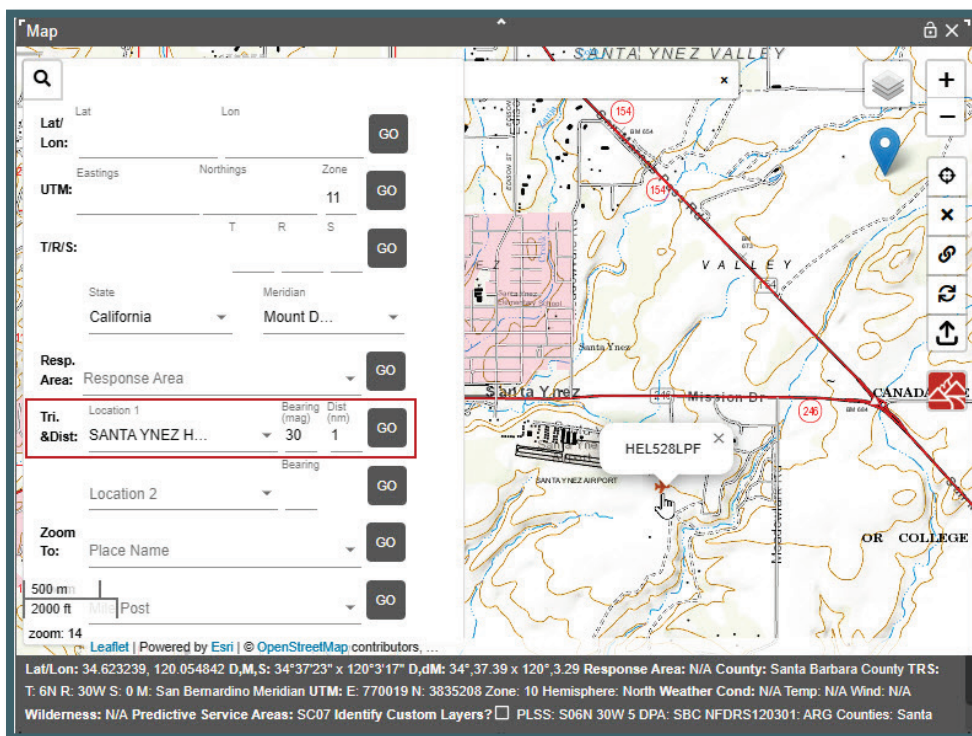


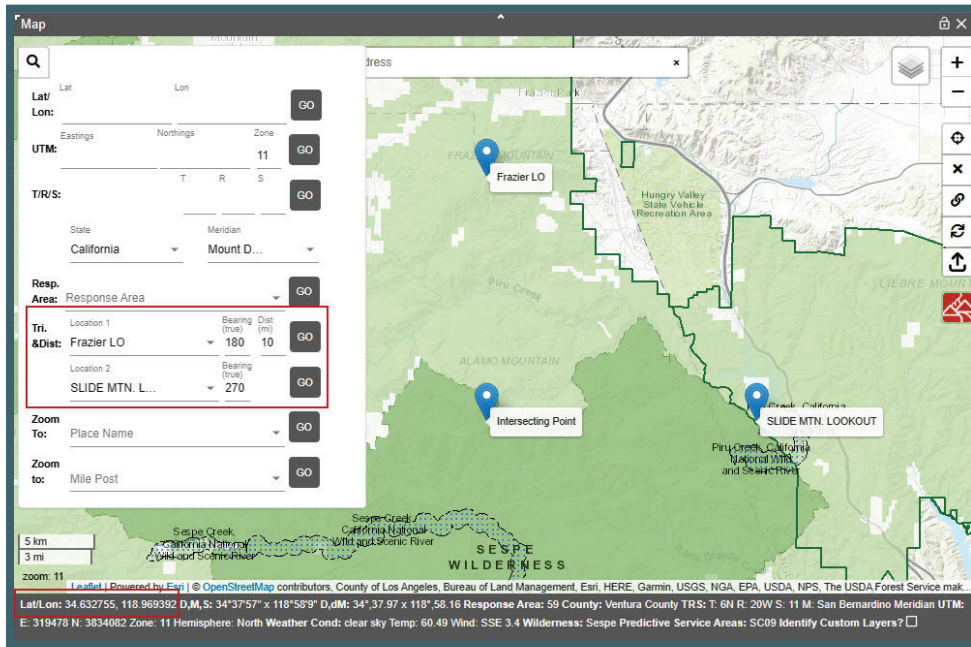
Figure 84 - Aircraft Bearing and Distance



Finding a drop point using Triangulation:

- Start typing "Location 1" and then select from the dropdown or just click on the dropdown, select the known location, and enter the Bearing and Distance.
- Start typing "Location 2" and then select from the dropdown or just click on the dropdown, select the known location, and enter the Bearing.
- Then at "Location 2" click "Go."

Figure 85 - Triangulation.

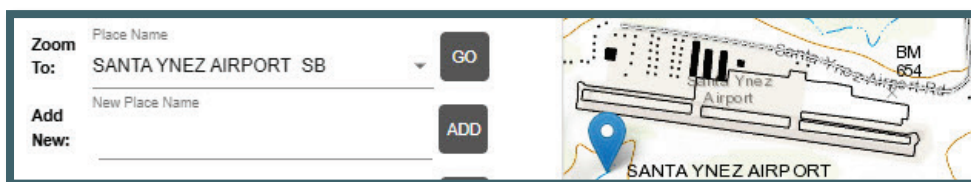


Place Name:

Searching for a Place Name

- Centers that have large lists of place names will now see their place names in the dropdown on the map search panel.
- Select the Place name click "Go" to zoom to the location.

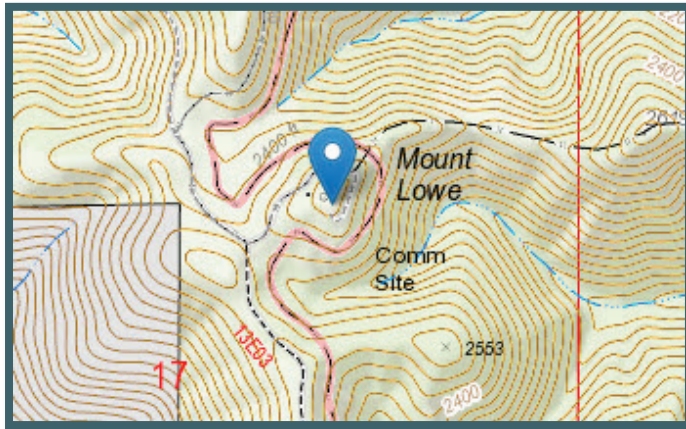
Figure 86 - Place Names



Adding New Place Name

- Click the location of the new place name on the map.

Figure 87 - Drop Point on the Map



- Enter the name for the new place name and click the "ADD" button.

Figure 88 - Enter the name for this drop point.

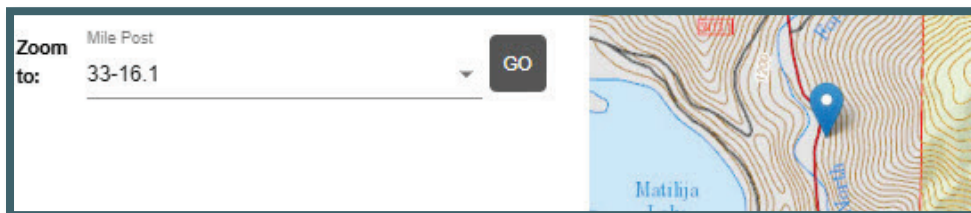
Zoom		
To:	Place Name	GO

Add	New Place Name	
New:	Mount Lowe	ADD

Mile Post:

Centers that have **Mile Posts** will now see their mile post in the dropdown on the map search panel and can select & hit "Go" to zoom to the location.

Figure 89 - Mile Post



Section 3: Using the Display Information

Figure 90 - Display Information Icon



The point info panel will display information for each Center Data layer that the dropped point falls within. If an additional layer is turned on which encompasses the point, the information will be automatically updated.

The layers listed:

- Are layers listed under “Center Data.”
- May or may not have a “display field.”
- Must be turned “On.”

As Example,

- The “Counties” layer under “Center Data” is turned on - Figure 91.
- A drop point falls within this layer - Figure 92.
- Click on the ‘I’ Icon to display every attribute from this layer - Figure 93.

Turning off a layer will remove it from the point info panel. Clearing the point using the “X” button on the right will remove the data grids in the panel, close the map footer and remove the point.

Figure 91 - Center Data - Select a Layer

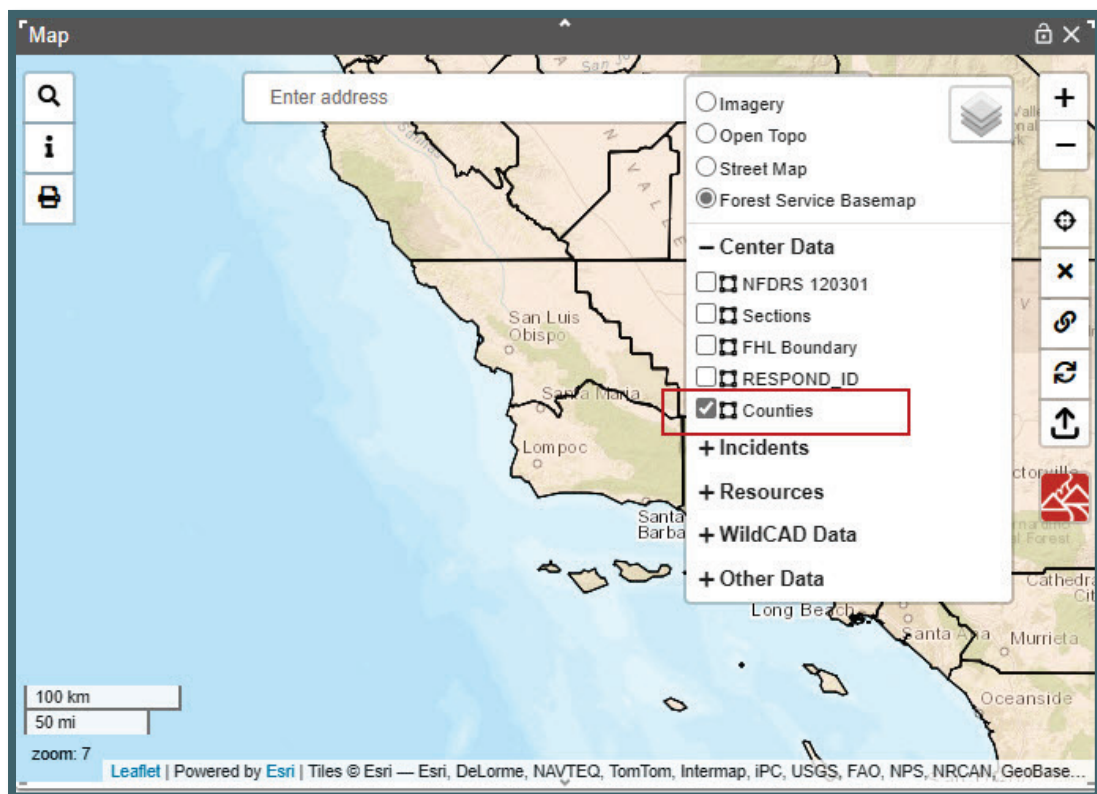


Figure 92 - Center Data - Drop Point on Map

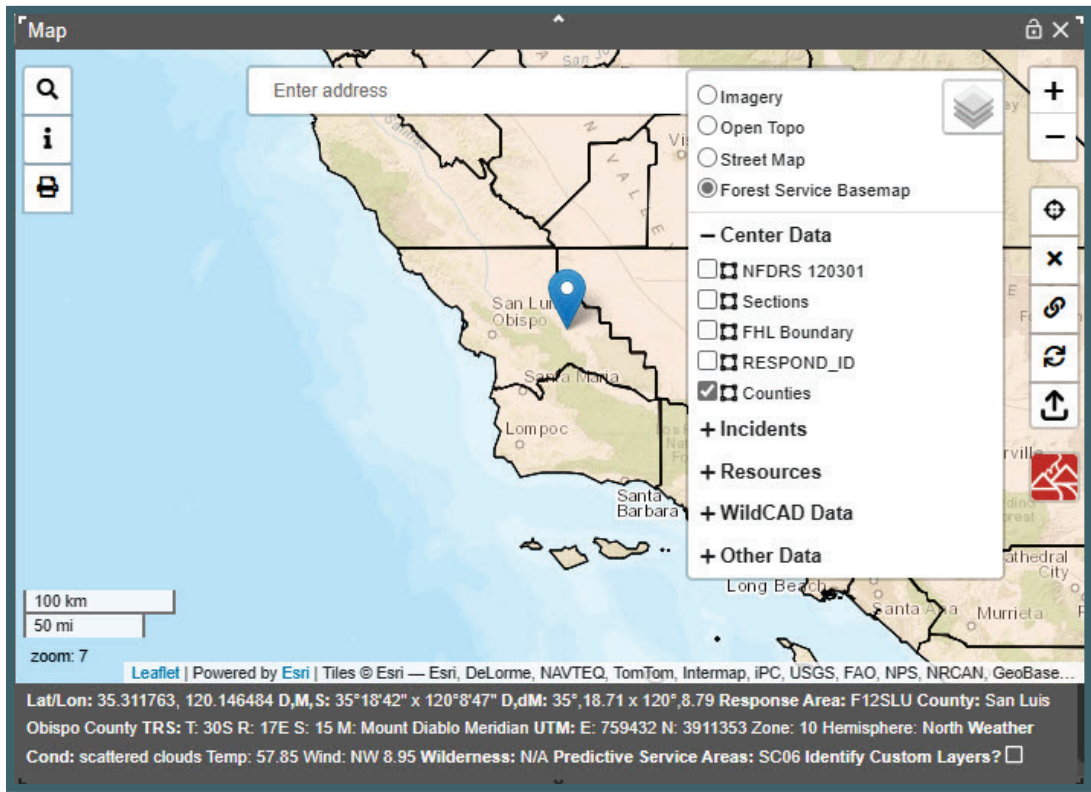
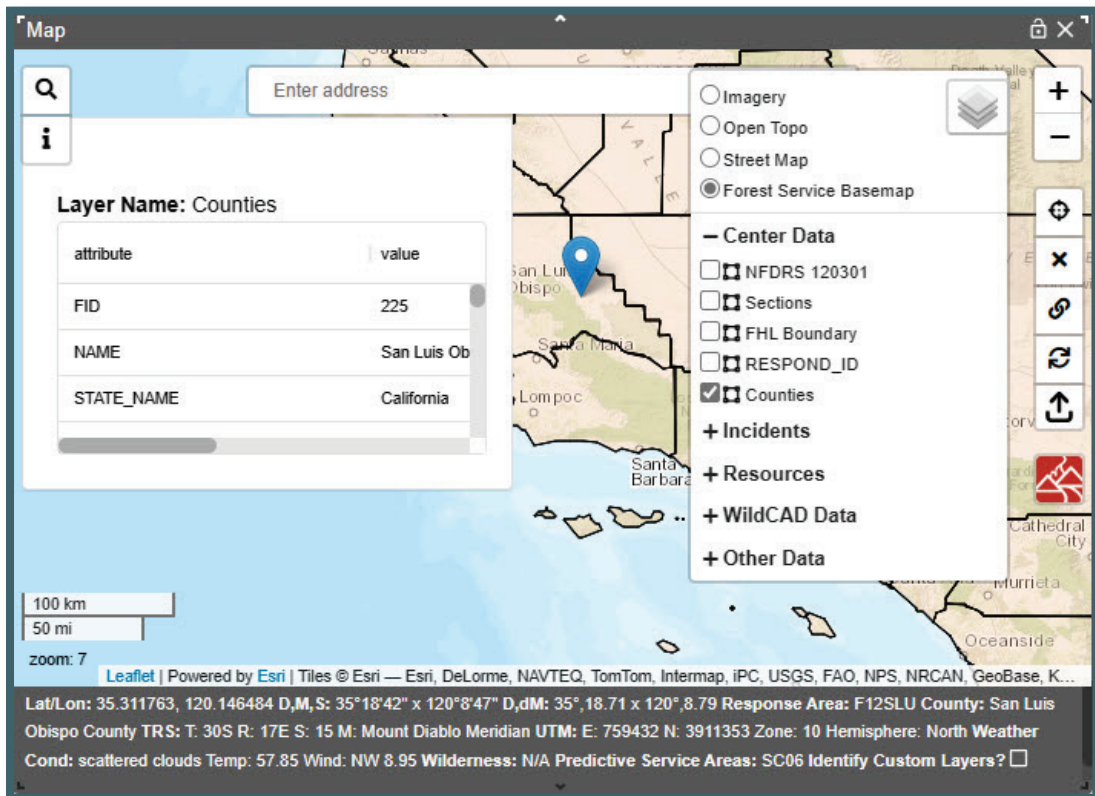


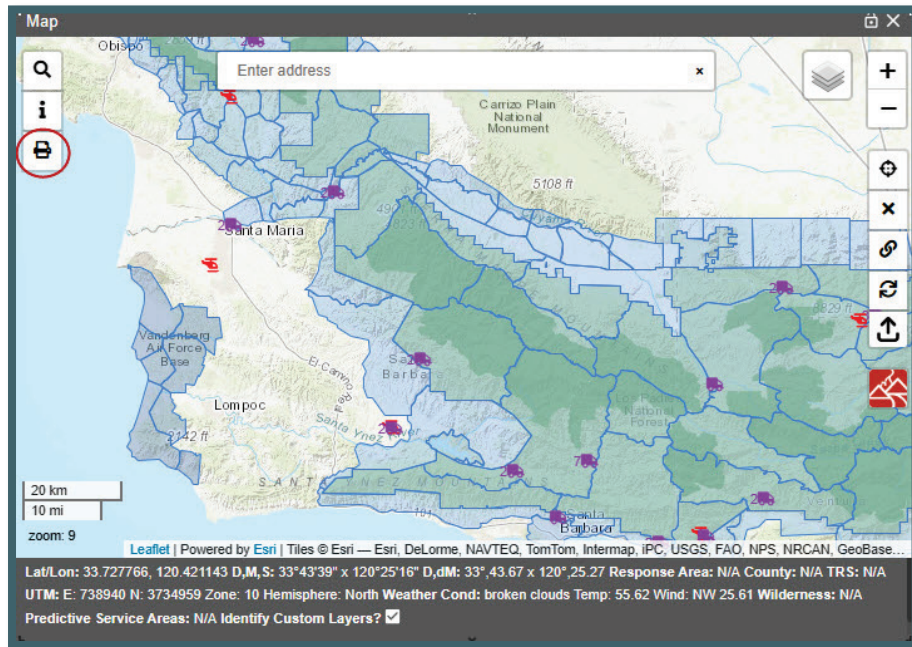
Figure 93 - Center Data - Click "I" Icon



Section 4: Print Map Function

The **Print Map** button located in the upper left corner of the map. This button will produce a .PDF of the current map view with any layers that are turned on. Layer legend and map footer (where applicable) are displayed below the map.

Figure 94 Click on the Print Map Button



After clicking on the Map Button, the user will give the Print Map a file name.

Figure 95 Enter the File Name

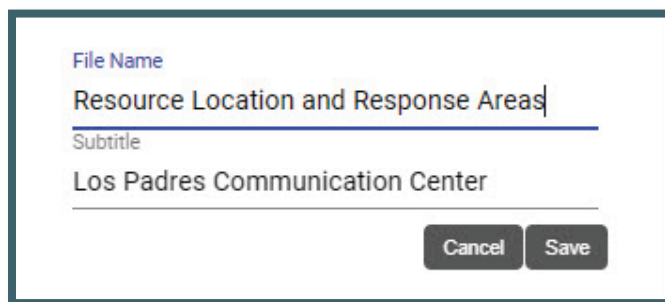


Figure 96-Dispatchers Select the PDF file from their computer.

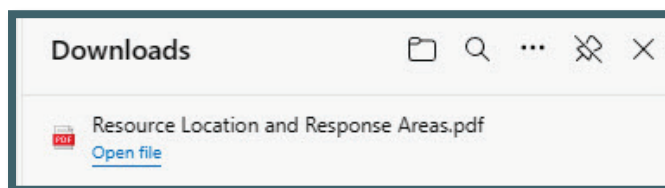
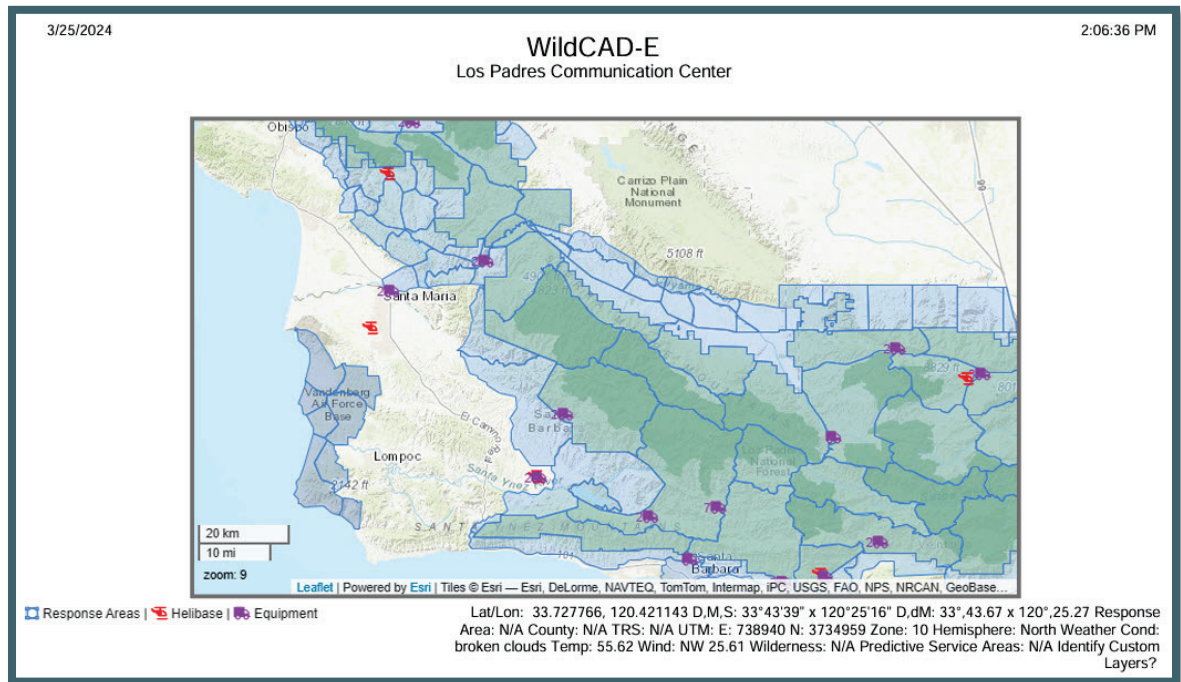


Figure 97 Example of a Print Map



Section 5: Search Incident Panel (F2-or Search Icon)



Error! Reference source not found.

Each row in the search panel (Figure 98) represents one method to search for an incident.

As example,

- Enter a date from and to and what the user wants to search for on the incident.
- Click the Search button to execute the search. If the search was valid, the search will return a list of incidents (Figure 98).

To clear an enter, Click the "Clear" button.

Figure 98 Search Incidents using date only.

The screenshot shows the 'Search Incidents' window. The 'From' date is 03/19/2023 and the 'Through' date is 09/19/2023. Other search criteria include Incident Year, Type, Incident Name, Incident Number, Subtype, Unit, Resource Order, Response Area, Dispatcher, Fire Number, and Sub Fire #. The search results area shows 'No results.' and an empty table with columns for Incident ID, Name, and Date.

If search results exceed 250 records, the user is promoted to further limit the search to see all records.

Figure 99 - Search results by date ONLY 243 of 416 were returned.

The screenshot shows the 'Search Incidents' window with search results. A red box highlights a message: 'First 243 out of 416 records. Please, limit your search to see all results.' Below the message is a table with columns for Incident ID, Name, and Date. The table contains five rows of incident data.

Incident ID	Name	Date
CALPF - 2023 1015	B3-1015	06/22/23 1107
CALPF - 2023 1018	B3-1018	06/23/23 0812
CASCA - 2023 1017	B3-1017	06/22/23 1210
CASCA - 2023 1016	B3-1016	06/22/23 1131
CALPF - 2023 1015	B3-1015	06/22/23 1128

Figure 100 - Search results were reduced to 56 records.

The screenshot shows a 'Search Incidents' window with the following filters: From: 06/19/2023, Through: 09/19/2023, Incident Year: (blank), Type: None, Incident Name: (blank), Incident Number: (blank), Subtype: None, Unit: None, Resource Order: (blank), Response Area: None, Dispatcher: (blank), Fire Number: (blank), Sub Fire #: (blank). A 'Search' button and a 'Clear' button are visible. Below the filters, a message states '56 records returned.' Below this message is a table with the following data:

Incident ID	Name	Date
CALPF - 2023 1018	B3-1018	06/23/23 0812
CASCA - 2023 1017	B3-1017	06/22/23 1210
CASCA - 2023 1016	B3-1016	06/22/23 1131
CALPF - 2023 1015	B3-1015	06/22/23 1128

Search results by dates was reduced, and only 56 records were returned.

Section 6: Resource Status Panel (F7 or Resource Icon)

Figure 101 - Resource Icon



On the **Resource Status Panel**, the user can set the resource status, location and enter comments. The "Assigned Incident," will be populated once the resource is an incident, and this field is not editable from this panel.

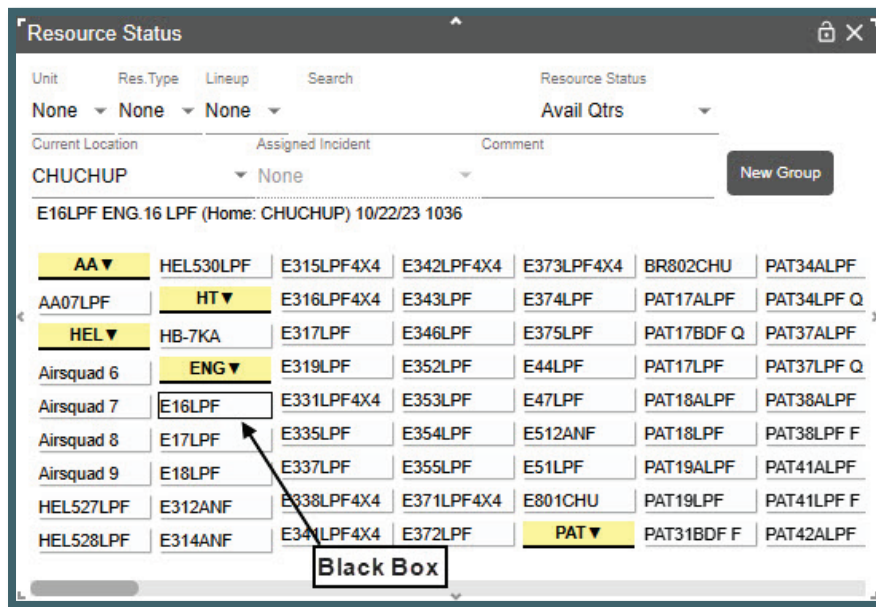
To Status Resources:

- Click on the Resource box. (The resource box has a black border).
- Using the pull-down under "Resource Status," select a status.

To change Current Location:

- Click on the Resource box. (The resource box has a black border).
- Using the pull-down under "Current Location," select a status.

Figure 102 - Resource Status Panel.



The Resource Status Panel shows all resources. By using the pull-down functions, the panel can be sorted in four ways.

Sort by:

1. Unit (Figure 103)
2. Unit and Resource Type (Figure 104) or just by Unit
3. Unit, Resource Type and Lineup (Figure 105) or just by Lineup
4. Search by individual resources (Figure 106) name ("Code").

Figure 103 - By Unit

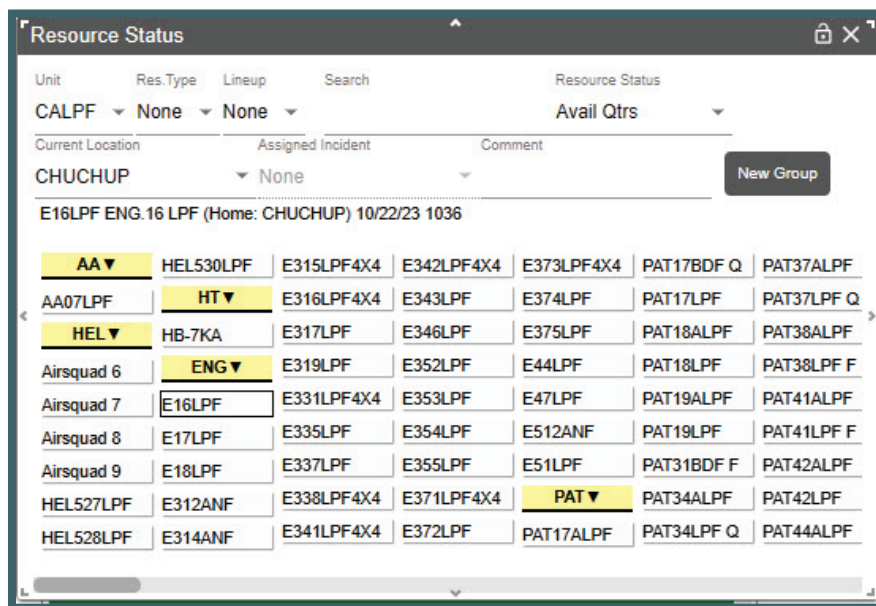


Figure 104 - By Unit and Resource Type

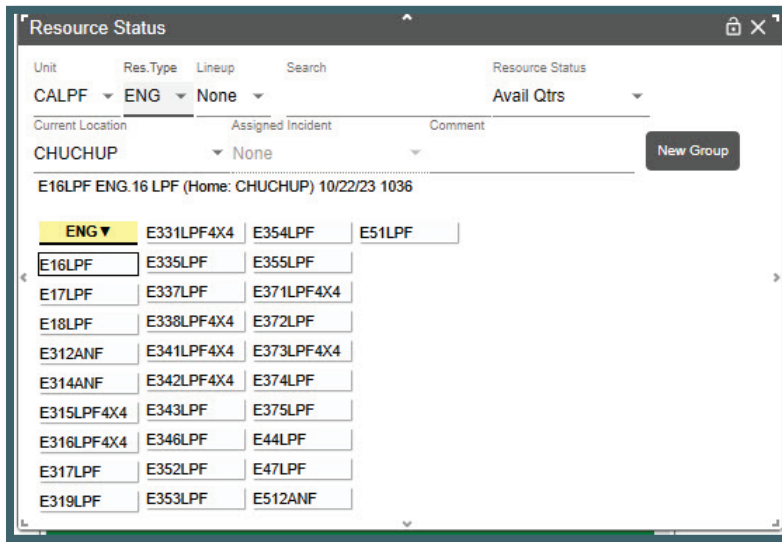


Figure 105 - By Unit and Resource Type by Lineup

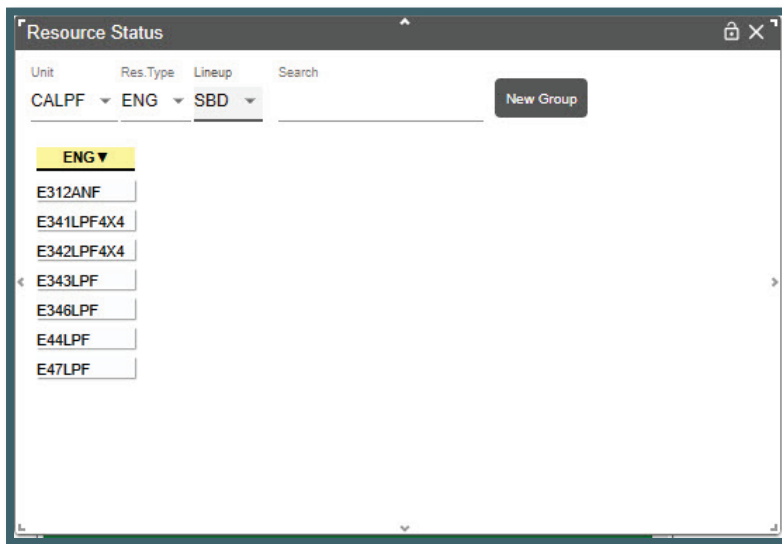
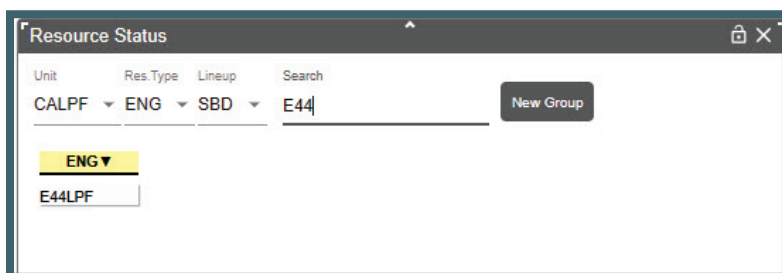


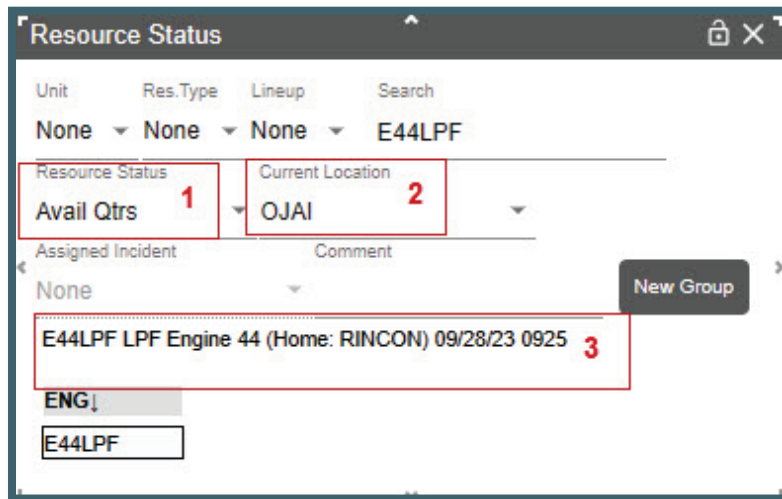
Figure 106 - Resource by Name ("Code")



For example, if the user searches by name (E44LPF), the select resource display shows:

1. Resource Status "Avail Qtrs."
2. Current Location "OJAI"
3. Resource ID, Home Location, Date/Time

Figure 107 - Select E44LPF

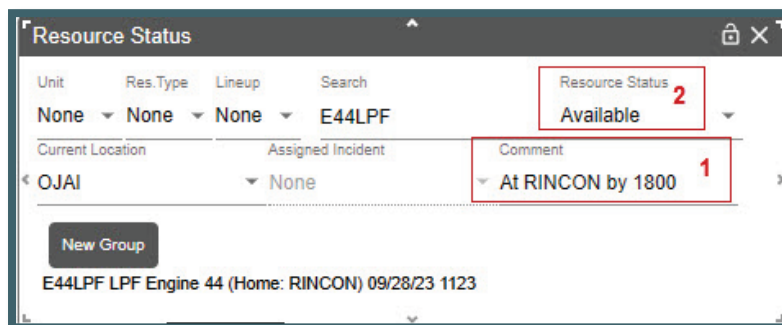


AND if the resource were assigned to an Incident, the name of Incident would be displayed.

Adding Comments about a Resource to Daily Log

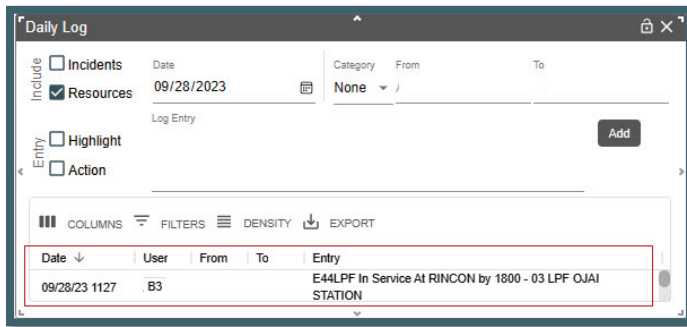
1. Enter the Comment in free text.
2. Change the Resource Status or click "Save."

Figure 108 - Example of entering a comment.



The comment will be displayed on the Daily Log (Figure 109).

Figure 109 - Example of entry on the Daily Log.



Adding Comments about a Resource to Incident Log

1. On a Resource that is assigned to Incident, E44LPF is assigned to Incident "B3-853."
2. Added comment will appear in the Incident Log Tab.
3. Incident B3-853 can be opened from this screen.

Figure 110 - Example E44LPF Committed Incident B3-853.

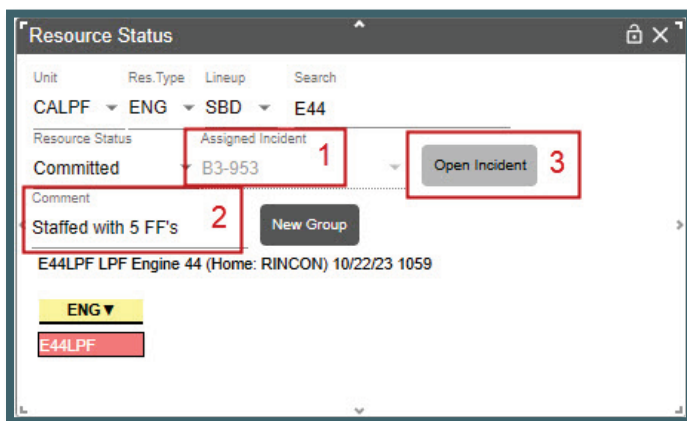
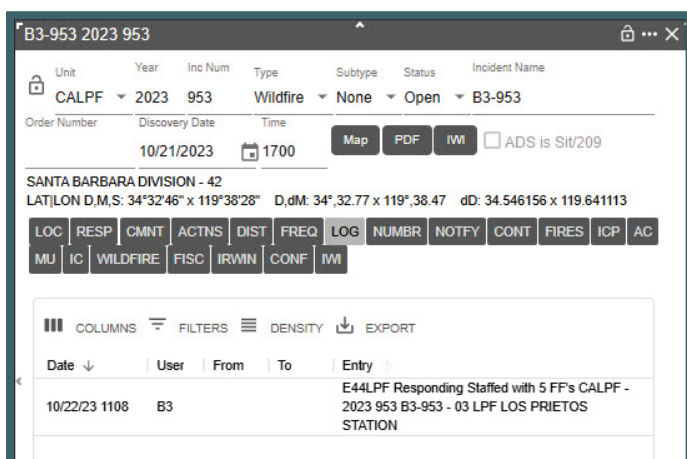


Figure 111 - Example of entering on the Incident Log.



Resource Current Dispatch Location

Implemented business rules to properly set a resources current dispatch location based on their status:

- If their status is "Responding, On Scene or Available at Incident," then the resource's current dispatch location is the dispatch location associated with the incident.
- If their status is "Returning to or Available in Quarters," then, the resource's current dispatch location is the same as their Home Dispatch Location.

Creating a Groups

- Click the "New Group" button to start selecting multiple resources for a group.
- Hold the Ctrl key down to select multiple resources.
- The selected resources will be outlined in RED.
- Click the "Save Group" button to save the resources selected for a new group.

Figure 112 - New Group

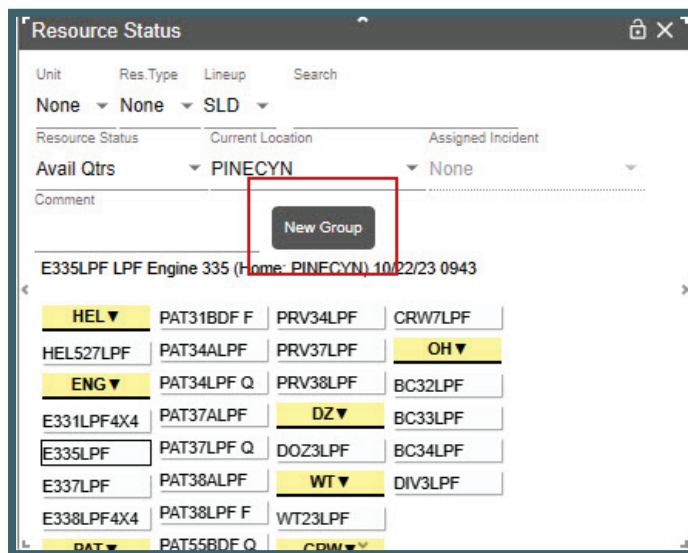
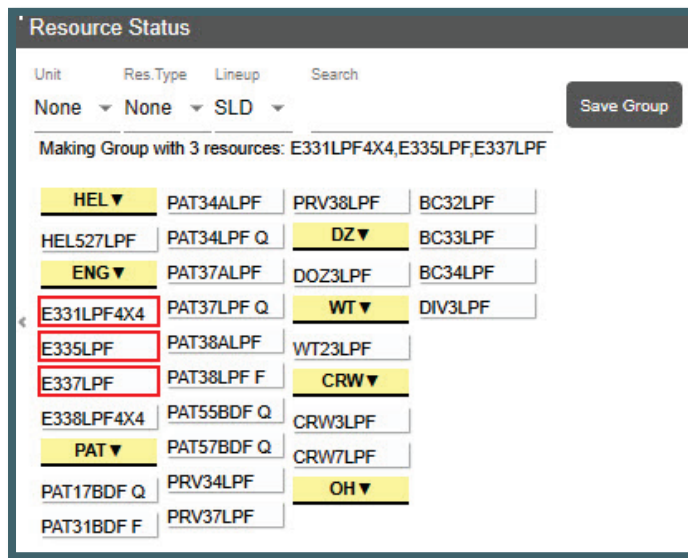


Figure 113 - Save Group



General Rules

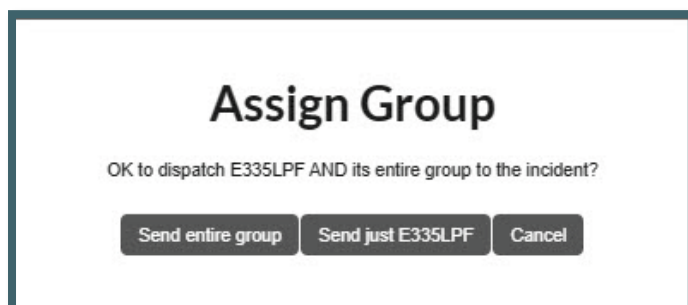
- Status and location changes made to any member of a group will apply to the entire group.
- When a comment is entered for a resource that is part of a group, that comment log entry will be applied to all resources in the group.
- When a resource's location is changed for a resource that is part of a group, the location change log entry will be applied to all resources in the group.

Examples

When assigning any part of a group is selected a pop-up asked:

- **Send the entire group** - this sends all resources in the group.
- **Send just selected resource** - this just sends the selected resource and removes this resource from the group.
- **Cancel** - the individual or all will not be sent.

Figure 114 - Assign Group pop-up.



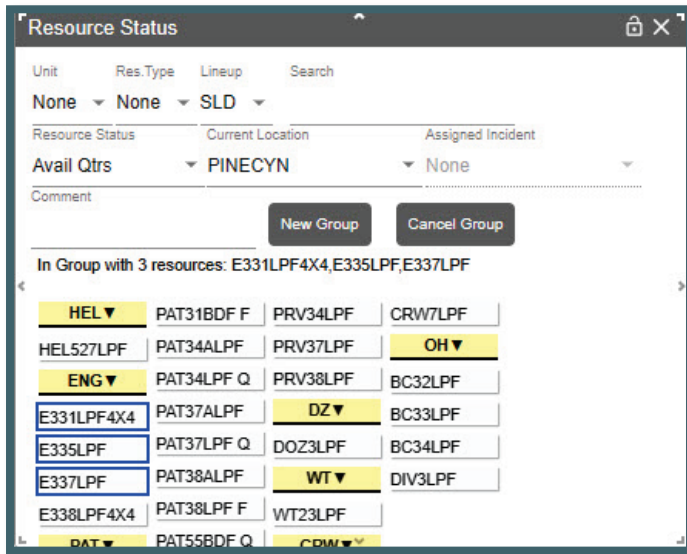
- If you have three resources in a group all can be assigned to an incident.
- If only one of three resources is assigned to the incident the group will remain with two resources.

- If only one resource is left in the group, then the group will be cancelled automatically.

Canceling a Groups

- Select one or more of the resources. The resources in the group will have a "Blue Box" around them.
- Click the "Cancel Group" button. This cancels the entire group.

Figure 115 - Cancel Group



Starting Law enforcement (LE) incidents from Resource Panel

This feature can only be used if the center and Dispatchers have been LE Authorized. Unless the dispatch is authorized and "LE Authorized" is set to "Yes," the dispatcher will not have access to navigate to and use the FI File panel.

- Select the resource to be committed to LE Incident.
- Click the "New LE" button.
- A new incident panel will open (Figure 116).

Figure 116 - Committing a Resource to a new LE Incident.

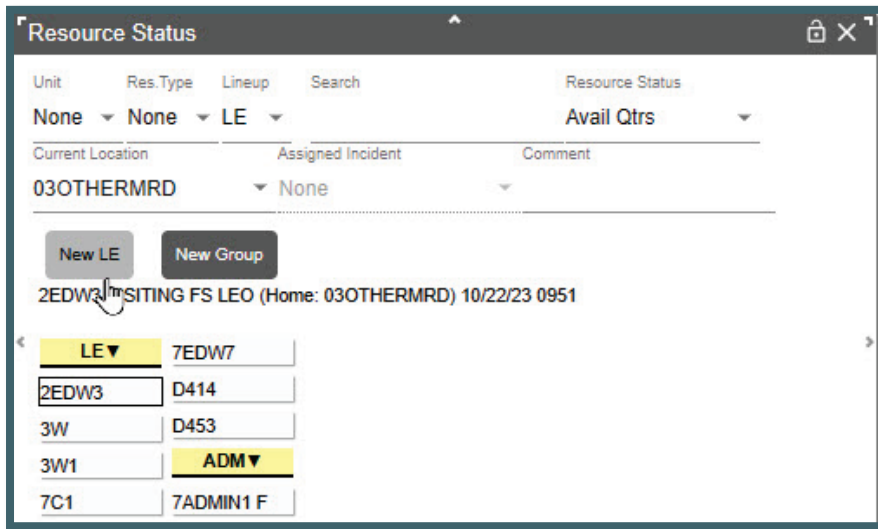
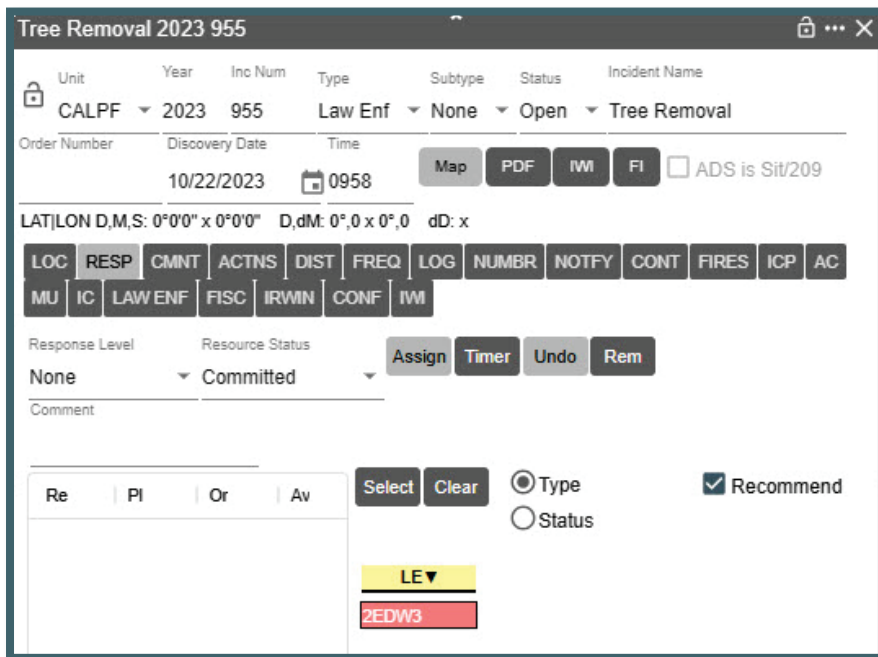


Figure 117 - LE Incident Panel



Resource Status Color Code

This code cannot be changed and is set by the government.

Figure 118 - Resource Status Color Codes.

Code	Desc.	Color
Committed	Committed	lightRed
Responding	Responding	magenta
On Scene	On Scene	lightMagenta
Returning	Returning	black
Avail Ctrs	Available In Quarters	brightWhite
Available	Available	lightGreen
Avail Inc	Available At Incident	lightBlue
In Service	In Service	blue
Out of Svc	Out of Service	gray
Cover	Cover	lightBlue
Standby	Standing By	lightGreen
Delay30	Delayed Response	black
Overnight	Overnight	black
Avail Page	Available On Page	yellow
Avail Cell	Available on Cell	yellow
InSvc Unav	In Service Unavail	black
InSv Delay	In Service Delayed	black
AvailDelay	Available Delayed	black
Day Off	Day Off	yellow
OffZone	Available (Off Zone Only)	yellow

Resource Integration

Resource integration means exchanging information about *WildCAD-E* resources, such as engines, crews, helicopters, etc., and the people staffing them via IRWIN with other systems like IROC, IQS, and IQCS. These five systems have worked closely over the past three years to develop standards and methodologies for exchanging *WildCAD-E* resource information.

WildCAD-E passes resource status and location information to IRWIN where other connected systems can read them. *WildCAD-E* automatically creates filled requests for local resources sent to local fires and experience will automatically be generated for people staffing the user's resources. Dispatchers will still use IROC for other tasks such as placing or filling unfilled requests.

Section 7: Open Incident Panel (F8 or Open Incident Icon)

Figure 119 - F8 Open Incident Panel



There are two methods for sorting open incidents.

1. By clicking the radio buttons next to Type or Mine or Stage.
2. By clicking the radio buttons next to Type or Mine or Stage and selecting an incident "Type" from dropdown.

Method 1

On the Open Incident panel there are three main ways to sort open incidents by clicking on one of the radio buttons. Each of the radio buttons will retrieve all "Incident Types" based on the radio button selected.

As example,

1. **Type** - will retrieve all open incident regardless of which dispatcher is associated with that incident.
2. **Mine** - will retrieve all open incidents that are associated with an individual dispatcher.
3. **Stage** - is like "Type" and will retrieve all open incident but will color code to represent their stage.
 - **Red** - Not Contained
 - **Blue** - Contained
 - **Green** - Controlled
 - **Black** - Not a Wildfire

Export

All open incidents can be downloaded as a CVS file or printed.

- Select "Type" radio button to retrieve all open incidents.
- Select "Mine" radio button to retrieve your open incidents.
- Click "Export"

Figure 120 - Selected by Type for the entire Center.

Incident ID	Name	Date
CALPF - 2024 202412	A-0012	03/25/24 10
CALPF - 2024 7	B3-6	02/29/24 11
CALPF - 2024 6	B3-6	02/29/24 11
CALPF - 2024 3	B3-2024-3	02/12/24 08
CABRR - 2024 2	B3-2024-2	02/12/24 08
CALPF - 2023 1	New Year Test	12/01/23 07
CALPF - 2023 970	New	11/22/23 12

Method 2

Sorting by the incident type

As example,

1. Selected Type radio button to retrieve all incidents by specific incident type.
2. From dropdown select "Wildfire"
3. Figure 121 shows the result of this sort.

If you select "Mine" instead of "Type" and "Wildfire" you will sort all incidents that are yours. You also do the same by selecting "Stage" and "Wildfire" to retrieve the incident status.

Figure 121 - Select using the dropdown menu for incident types.

Incident ID	Name	Date
CALPF - 2024 7	B3-6	02/29/24 11
CALPF - 2024 6	B3-6	02/29/24 11
CALPF - 2024 3	B3-2024-3	02/12/24 08
CABRR - 2024 2	B3-2024-2	02/12/24 08
CALPF - 2023 1	New Year Test	12/01/23 07
CALPF - 2023 970	New	11/22/23 12
CALPF - 2023 967	New	11/22/23 09

Figure 122 - Sorted by Wildfire

Incident ID	Name	Date ↓
CALPF - 2024 7	B3-6	02/29/24 1120
CALPF - 2024 3	B3-2024-3	02/12/24 0836
CALPF - 2023 1	New Year Test	12/01/23 0701
CALPF - 2023 970	New	11/22/23 1217
CALPF - 2023 966	Grassy Flat	10/30/23 0934
CALPF - 2023 964	B3-964	10/27/23 1229
null - 2023 963	1.803.0 Test	10/25/23 1841
null - 2023 962	New	10/25/23 1840

Section 8: Daily Log Panel (F12 or Daily Log Icon)

Figure 123 - Daily Log Panel Icon



The Daily Log allows the user to enter log comments each day without the need to open a separate Incident just for this purpose. The user may also view all Incident and/or Resource activities for the day.

Add Log Entry

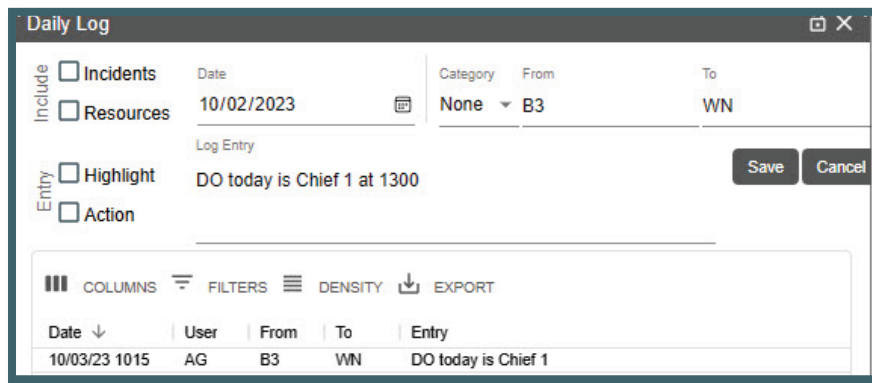
- Select Category (if applicable) and change Initials if necessary.
- Type the 'Log Entry'
- Click "Add" to save.

Figure 124 - Log Entry and Add

Incidents Date: 10/02/2023 Category: None From: B3 To: WN
 Resources
 Log Entry: DO today is Chief 1 **Add**
 Highlight
 Action

COLUMNS FILTERS DENSITY EXPORT
 Date ↓ User From To Entry

Figure 125 - Log Entry and Save



Editing or Viewing the Daily Log by either Incidents or Resources or Both

- **Incidents** - shows information regarding the incident.
- **Resources** - shows information the dispatch location of a resource any time the status is changed. Changing a resource's status back to Avail Quarters, now shows its home location.
- **Text/Email** - posted to the Daily Log will include subject line and recipients names.
- **Comments** - shows from the "Comment Box."

Figure 126 - Incidents on Daily Log Panel

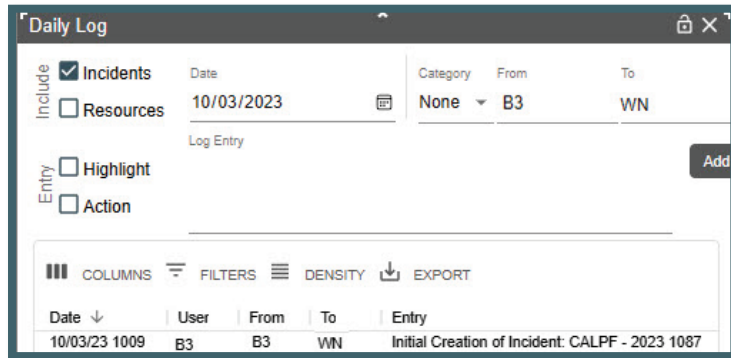
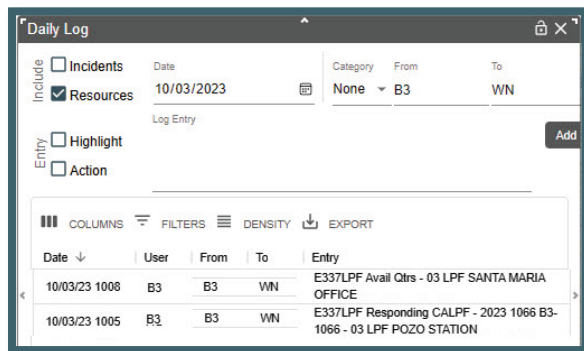


Figure 127 - Resources on Daily Log Panel

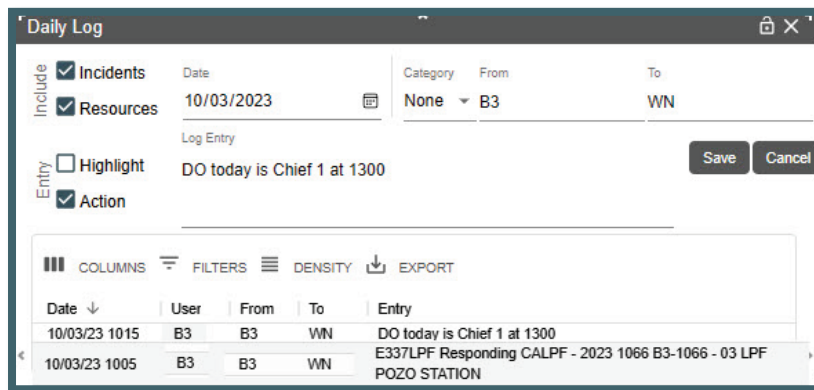


Highlight and Action

For both Highlight and Action complete the following:

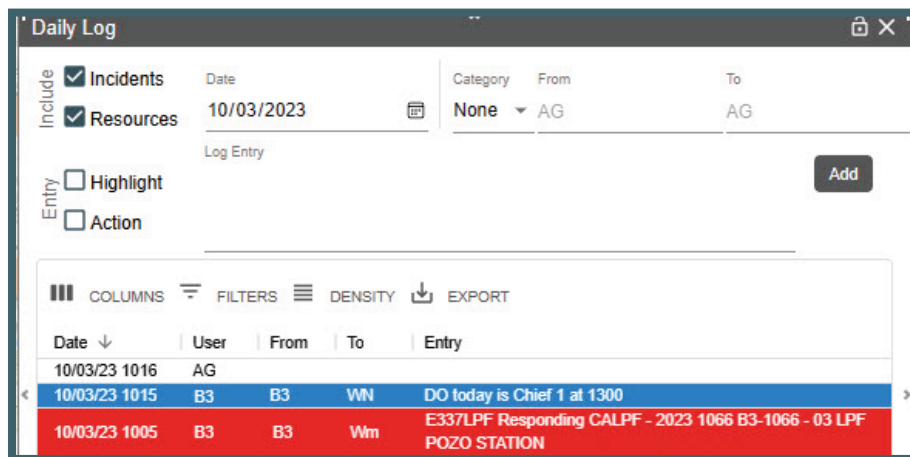
- Select the log entry to Highlight (or Action)
- Check the box (Highlight or Action)
- Click "Save"

Figure 128 - Select entry to be Highlight or Actions



Checking "**Highlight**" shows the entry in red. "**Action**" shows in blue until the item's status changes and action is turned off.

Figure 129 - Highlight on Daily Log Panel



Part IV: Roster

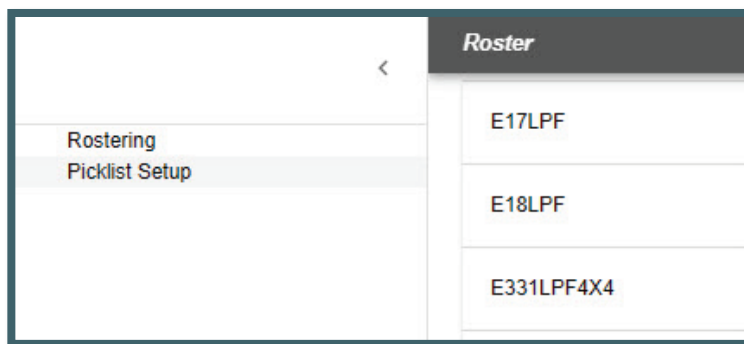
Section 1: Rostering

To be able to Roster a resource in *WildCAD-E*, a two-configuration step will be performed. The Center Admin will complete the first configuration step, which is to match the center's *WildCAD-E* resources with the corresponding resources in IRWIN and IROC. Although we are matching the same physical resource, it is not necessary to name the *WildCAD-E* resource the exact same name as it has in IROC.

The second configuration step is to authorize persons to roster specific resources. An example might be that the same person located at a station might do the morning rostering for an engine and a dozer, and an FMO might have the right to roster those same two resources plus many others.

Dispatchers can only authorize those people who have the Roster role in *WildCAD-E*; so, if dispatchers are also going to do the actual rostering, they should not only have the Dispatcher role, but also the Roster role.

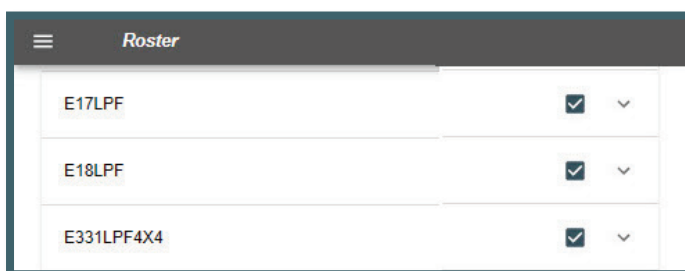
Figure 130 - Roster Menu



Clicking on Rostering, the menu will display resources that the user has been Authorized (Daily Routine Section). The Picklist Setup will be discussed in Section 2.

Left side of the Roster Panel (Figure 131) is the list of Resource that can be rostered by this user.

Figure 131 - Roster Panel, left side reflects the resources this user is authorized to roster.



The right side of the Roster Panel has two functions.

1. The check box:
 - if the box has a checkmark, that means that resource is available.
 - If the box is blank, that means that the resource is out of service or on an assignment. The assignment status of Committed, Responding, On Scene, etc. will be shown.
2. The Down Arrow:
 - Click the down arrow up, and the staffing on the resource will be displayed.

Figure 132 - Rostered Resource and Adding Position

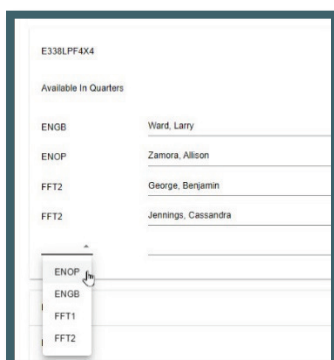


Creating a Roster

Every Roster has a standard NWCG staffing pattern. As an example, the Engine, Type 3 has four positions. The user can add a fifth or more by clicking on the "Circle with Plus Sign."

By selecting the "Circle with Plus Sign," this action allows the user to select another position from the dropdown list.

Figure 133 - Selecting a Position

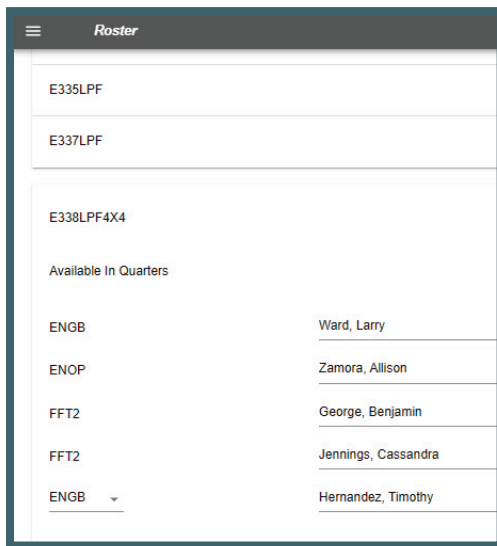


The next step is to select a person to staff the position.

There are two ways to select the person.

1. **From the Picklist** - the personnel the users have assigned to their respective resource's picklist will be visible and can be selected from the list.
2. **Name Search** - in the line to the right of the desired position, start typing a minimum of three letters within the name. Once the name appears, click on it.

Figure 134 - Complete Rostering Resource



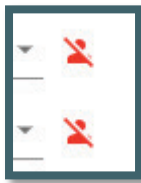
The rostered personnel are assumed to be qualified for the position they are filling.

- If the individual is not qualified a "Yellow Triangle" symbol will appear to the right of their name. *WildCAD-E* does not prevent the user from rostering a resource with a person who lacks the qualification. *WildCAD-E* will allow that assignment because at times there are delays in entering experience and training to maintain a person's qualifications. **The bottom line is that managers and supervisors in the field have the final say over who goes out on what resources, not WildCAD.**
- If the individual is a trainee, a "Green T" symbol will appear to the right of their name.

Figure 135 -Roster Status



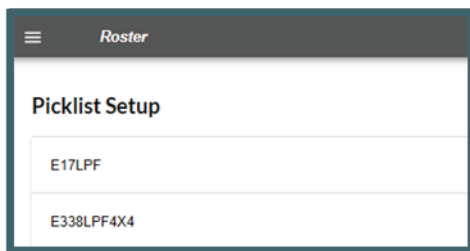
Figure 136 - Red firefighter indicates resource is currently assigned.



- If the individual has a “Red Firefighter” with a line on it symbol, that indicates the person is currently assigned on filled request.

Section 2: Picklist Setup

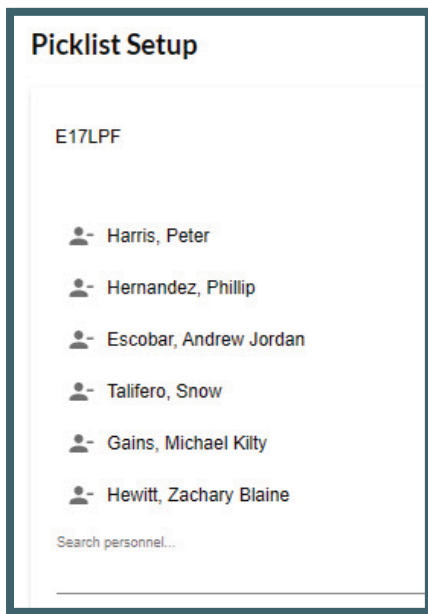
Figure 137 - Picklist Setup is used by a Dispatch Center when a group of individuals routinely performs work together as a resource, such as an engine, crew, etc.



When a dispatch center has a group of individuals who routinely perform work together as a resource, such as an engine, crew, etc., a Picklist can be created which makes dispatch more efficient. This step is optional, and users can roster a resource without creating a picklist. These lists are intended to save time.

When performing rostering in *WildCAD-E*, one can attach any person who has a record in IQS or IQCS to our engine crew, etc.

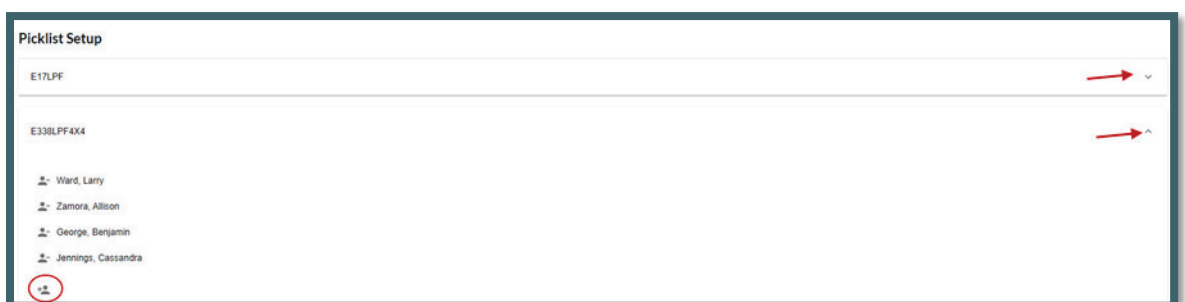
Figure 138 - Add a name to a Picklist.



To Set Up a Picklist

- Identify the individual resources that combine to create a resource appropriate for a Picklist (e.g., engines, crews, etc.).
- If an individual is added in error, click right of the name and once prompted, remove the individual resources from the list.
 - Click the up and Down arrow to view the names on the Picklist.
- Save your work.

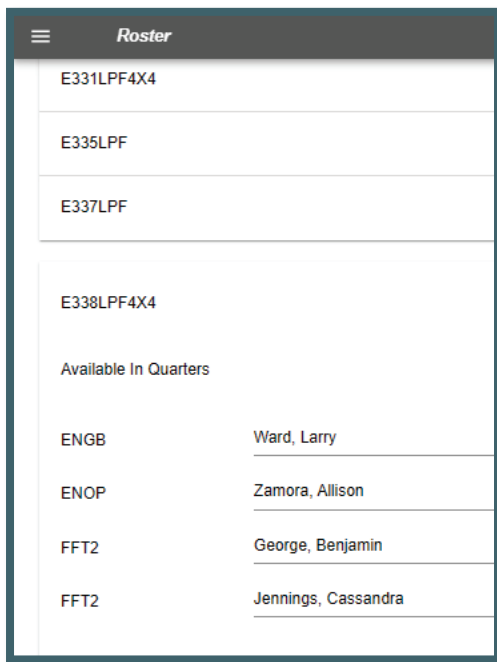
Figure 139 - Example Picklist Setup



Create a Roster

To create a roster for an Engine, assign an engine boss and crewmembers. A Picklist comes in handy for completing this task.

Figure 140 - Panel to create a roster.



- To create the resource, use the button in the upper left to add the position.
- To add additional members not on the picklist, type the individual's name.
- A green "T" to the right of a name indicates a trainee status.

A user can add people only if:

- The current dispatch unit is their home unit,
- If the person is not presently on a filled request, and
- The individual is not presently on another roster in *WildCAD-E*.

If the user wants to assign that resource today, the user will need to contact the person who manages the roster for that other resource and have them release that person.

Once a resource is on an assignment, meaning they are on a filled request in IROC, substitutions or reassignments of any people are completed in IROC.

Those *WildCAD-E* users who have only the roster role come right to this screen when they log in, they do not have access to any other *WildCAD-E* features. The user clicks on rostering, and the screen will size itself well for use on a tablet, even a cell phone, so people in the field will have that option to do rostering from a computer or a tablet and potentially even a cell phone.

Part V. Incidents

Section 1: Search Incident Panel (F2 or Search Icon)

Figure 141 - Search Incident Panel



Each row in the search panel represents one method to search for an incident.

As example,

- Enter a date, from and to, and the information about what the user wants to search for on the incident (Figure 142).
- Click the Search button to execute the search. If the search was valid, the search will return a list of incidents (Figure 143).
- To clear an enter, Click the “Clear” button.

Figure 142 - Search Incidents using date only.

A screenshot of a software interface titled "Search Incidents". The interface has a dark header bar with a lock icon and a close button. Below the header, there are several input fields and dropdown menus. A red box highlights the "From" and "Through" date fields, which contain the dates "03/01/2023" and "03/19/2023" respectively. Other fields include "Incident Year", "Type", "Incident Name", "Incident Number", "Unit", "Resource Order", "Response Area", "Dispatcher", "Fire Number", and "Sub Fire #". There are "Search" and "Clear" buttons at the bottom right. Below the input fields is a table with columns for "Incident ID", "Name", and "Date". The table is currently empty, and the text "No rows" is displayed at the bottom of the table area.

Figure 143 - Search results by date.

The screenshot shows a 'Search Incidents' window with the following filters: From: 03/01/2023, Through: 03/19/2023, Incident Year: (blank), Type: None, Incident Name: (blank), Incident Number: (blank), Subtype: None, Unit: None, Resource Order: (blank), Response Area: None, Dispatcher: (blank), Fire Number: (blank), Sub Fire #: (blank). A red arrow points to the 'Response Area' dropdown menu. Below the filters are 'Search' and 'Clear' buttons. The results table is as follows:

Incident ID	Name	Date
CALPF - 2023 552	A-552	03/13/23 1045
CALPF - 2023 551	A-551	03/13/23 1044
CACND - 2023 550	A-550	03/13/23 0924
CACND - 2023 549	A-549	03/13/23 0924
CALPF - 2023 548	A-548	03/10/23 1043
CALPF - 2023 547	A-547	03/10/23 1042
CALPF - 2023 546	A-546	03/10/23 1002
CALPF - 2023 545	A-545	03/10/23 1002
CAAFV - 2023 544	WTest22	03/09/23 1111

Section 2: New Incident (F9 or Incident Icon)

Figure 144 - New Incident F9 Icon



Create Incident

Incident can be created the following ways:

Manually

- Click the New Incident Icon without the location (Lat/Long)
- Manually enter the location on the Location (LOC) tab

Use the Drop Point

- Click on a location on the map, and to set a "Drop Point."
- Click on the New Incident Icon on the lower right side of the map. This auto populates the Lat/Long and TRS on the Location (LOC) tab.

Figure 145 - Use the Drop Point to create an Incident.

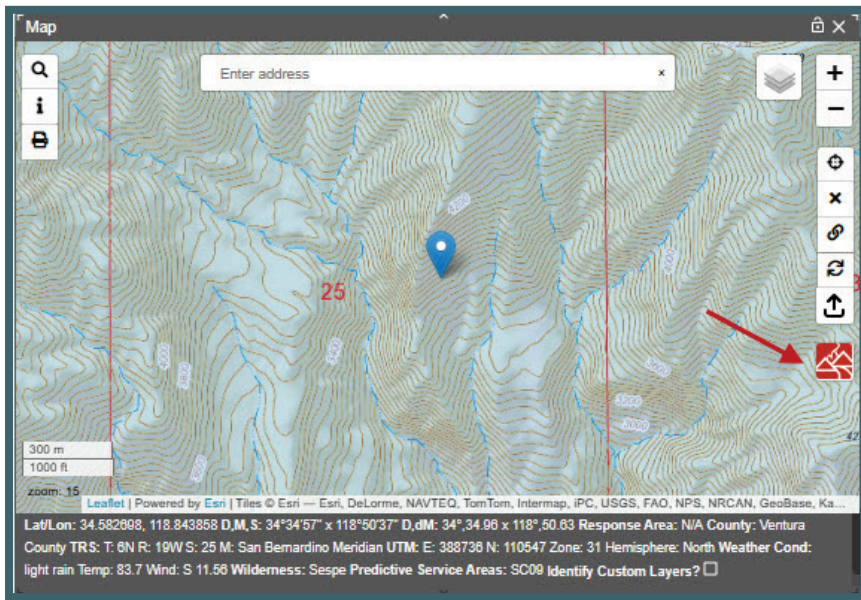
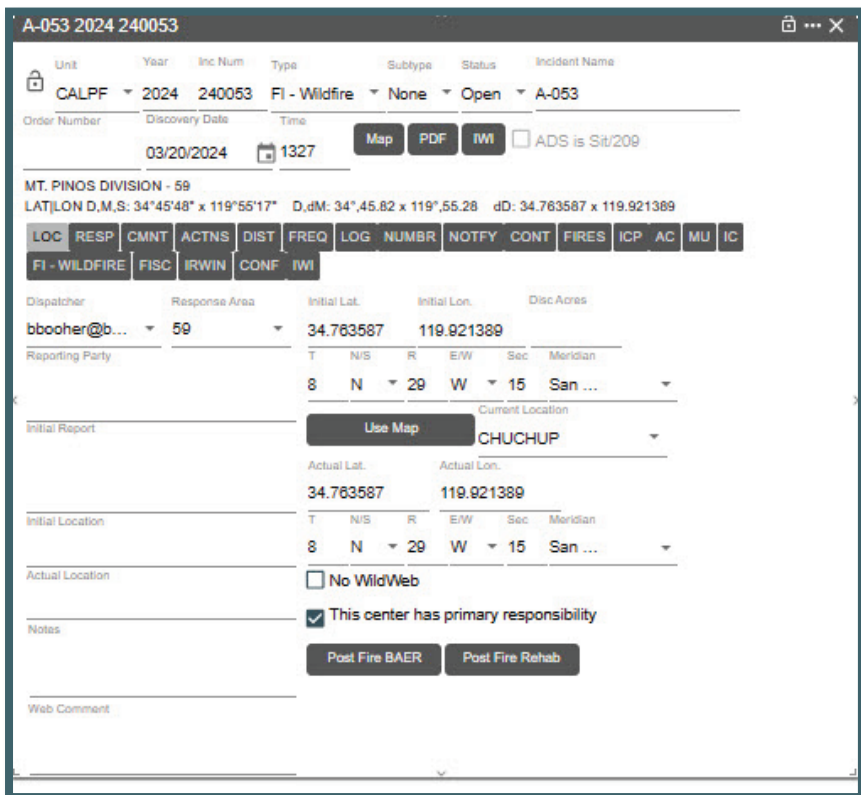


Figure 146 - New Incident created by using the Drop Point.

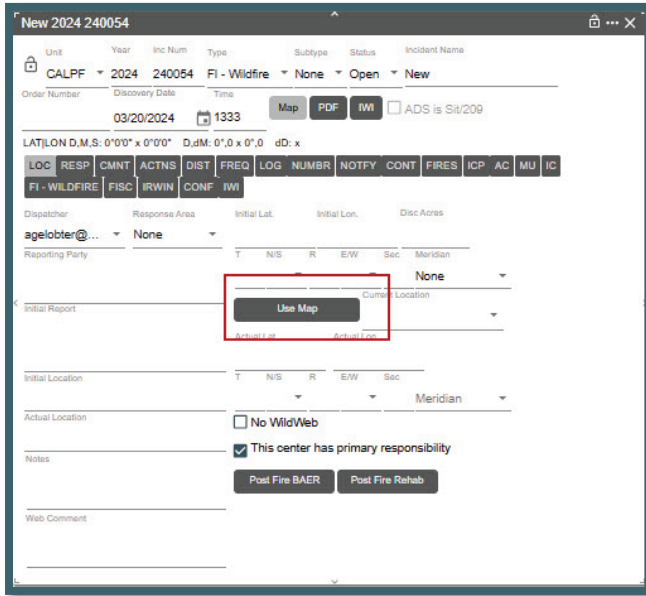


The "Use Map" Button

- Click New Incident Icon or F9.
- Open the map and set the drop point location.

- Click the Use Map button and this auto populates the Lat/Long and TRS Location (LOC) tab.

Figure 147 - Use Map Location button to auto populate Lat/Lon.



Find Panel Icon

Click on the "Find Panel" Icon upper left of the Map and use any one of the methods for finding a location, then click the "GO" button.

Click on the New Incident Icon on the lower right side of the map. This auto populates the Lat/Long and TRS on the Location (LOC) tab.

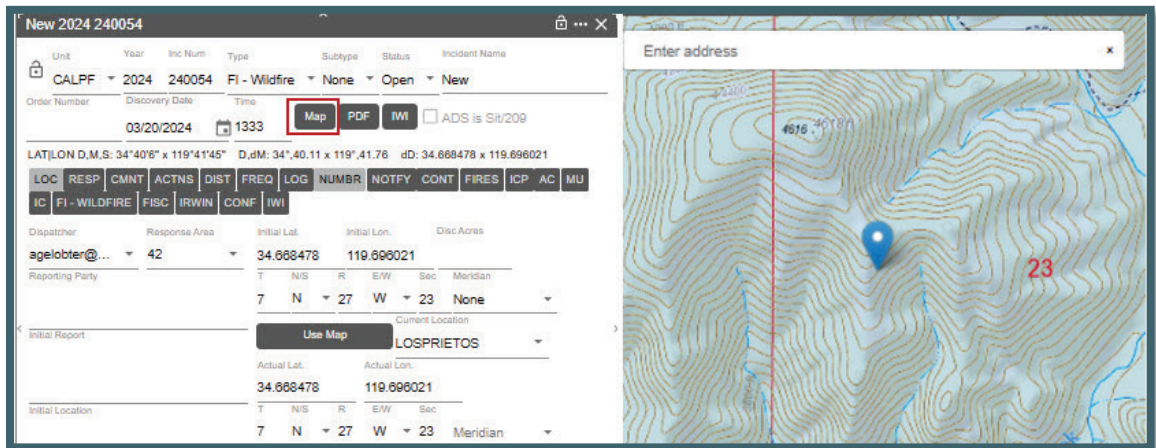
Search Bar

- In the "Search Bar" on the Map, enter a place name, Lat/Long, etc., then click to go to a location.
- Click on the New Incident Icon on the lower right side of the map. This auto populates the Lat/Long and TRS on the Location (LOC) tab.

"Map" Button

If an incident has a location, the Map button in the incident header will be enabled. Click the Map button, the map panel will open (if it was closed) and zoom to a point located at the actual Lat/Lon of the incident.

Figure 148 - Map button in the incident header is enabled.

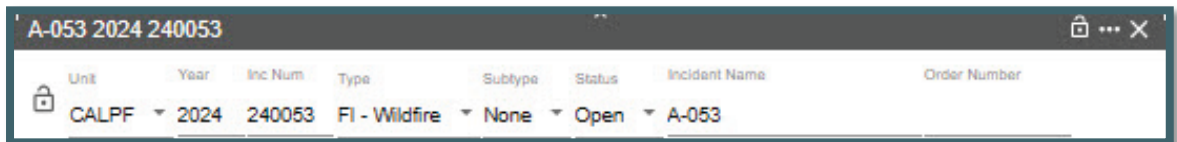


Section 3: Incident Panel and Tabs

Creating an incident *WildCAD-E*, auto populates several items on the Incident Panel's Header and LOC Tab.

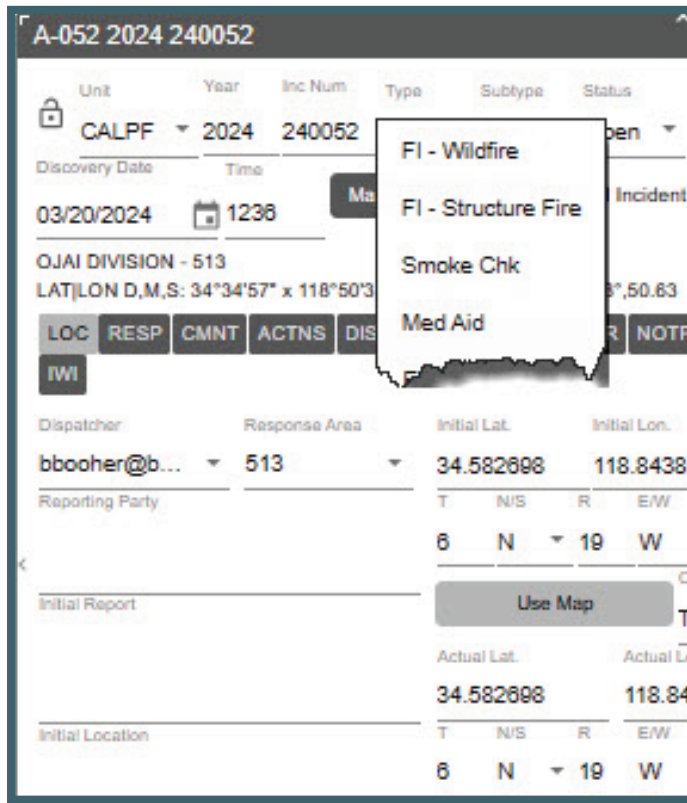
Header Information - Upper Portion

Figure 149 - Upper portion of Incident Panel Header



- **Unit** - Enter the Unit.
- **Year** - Enter the Current Year.
- **Inc Num (Incident Number)** - Is auto-populated by adding one number to the last used incident number. The last used incident number may be set up by the Center Administrator. The incident number cannot be changed.
- **Type** - For this Dispatch Center, the default type is "FI - Wildfire." Incident Types are set and cannot be changed. Appendix III - Incident Types contains the current list. Some Incident Types will have "Expired" dates, which will allow for searching, editing, and reporting incidents with expired types.

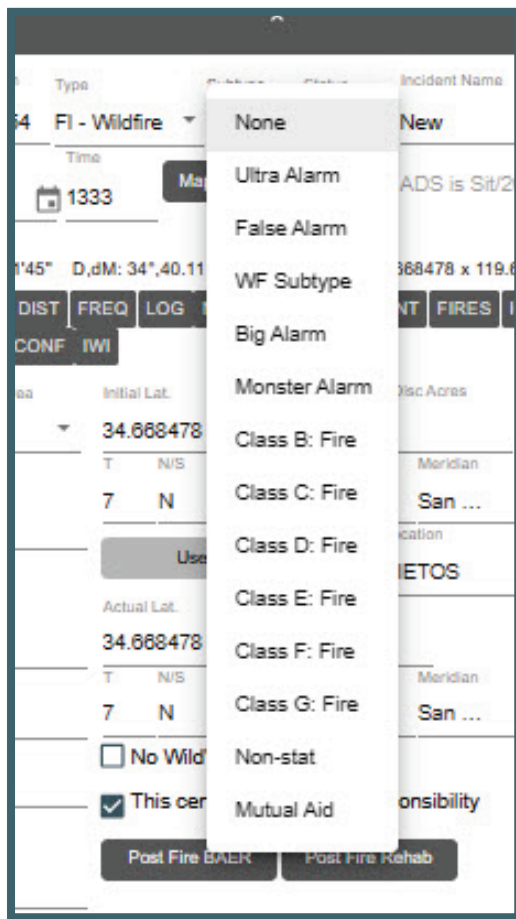
Figure 150 - Incident Type Dropdown Menu



Subtype

- Display "None," which can be changed by using the dropdown menu.
- Incident Subtypes dropdown menu excludes expired subtypes from the list.

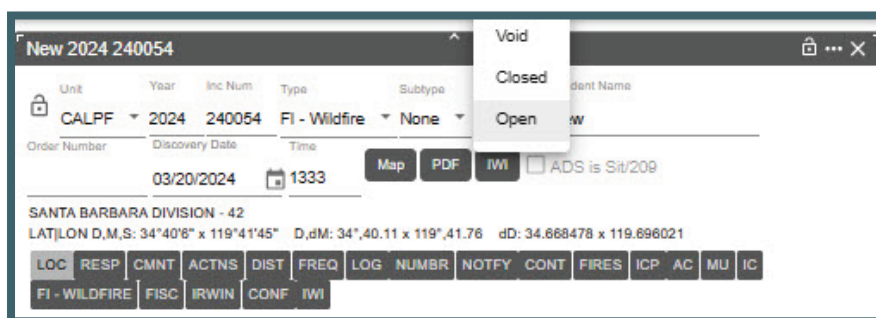
Figure 151 - Incident Sub-Type Dropdown menu.



- **Status** (as "Open")

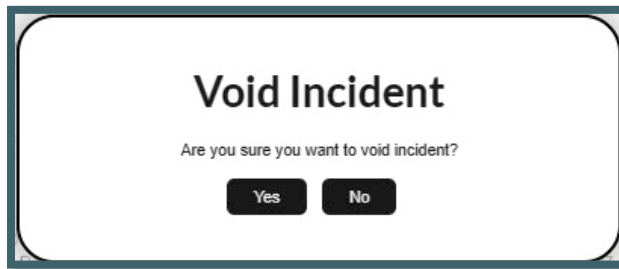
Before an incident can be set to close, the user must clear all resources assigned to the incident. The user will now get a prompt when attempting to close an incident that has resources assigned. The incident cannot be closed until all resources are cleared from the incident.

Figure 152 - Incident Status Dropdown menu.



The user will now get a Popup Confirmation when changing an incident status to Void.

Figure 153 - Void Incident Confirmation

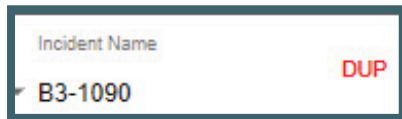


- **Incident Name** - Displays "New," which will be replaced automatically as the user type in the actual name. *WildCAD-E* will check for duplicate incident name in the same calendar year and indicate a duplicate with "DUP," next the second incident name entered. Doing so will cause the sequence figure number to change.

Figure 154 - Incident Name



Figure 155 - Duplicate Incident Name

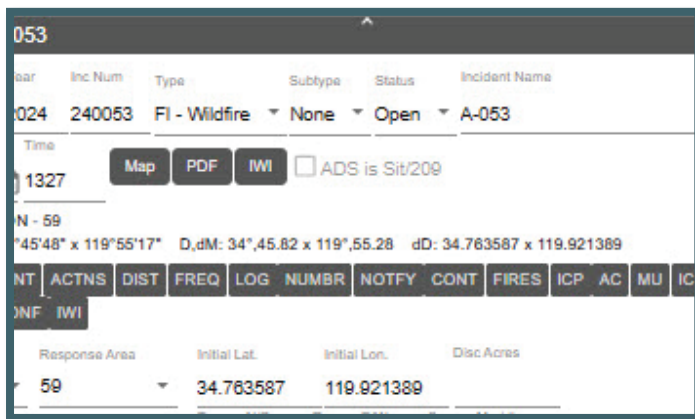


- **Discovery Date and Time** - Enter the date and time that the Incident was discovered.

Location of Tab Information

- **Dispatcher** - Name of Dispatcher at the time the incident was created.
- **Response Area** - Initially display "None," which can be changed by using the dropdown.

Figure 156 - Completed Incident Panel Header



In *WildCAD-E*, two or three symbols are located on the right side of the ribbon panel. These symbols are:

1. **Lock** - The Lock allows the user to lock or “Freeze or Un-freeze” the panel in place on the Home page.
2. **Three Dots** - The three dots to the right of the lock, dock the panel on the Home page ribbon.
3. **The “X”** - The “X,” to the right of the three dots on the Home page ribbon, closes the panel from view; but does not delete the panel.

Figure 157 - Symbols at the far right of the panel ribbon lock the panel in place; dock the panel on Home; and closes the panel from view.

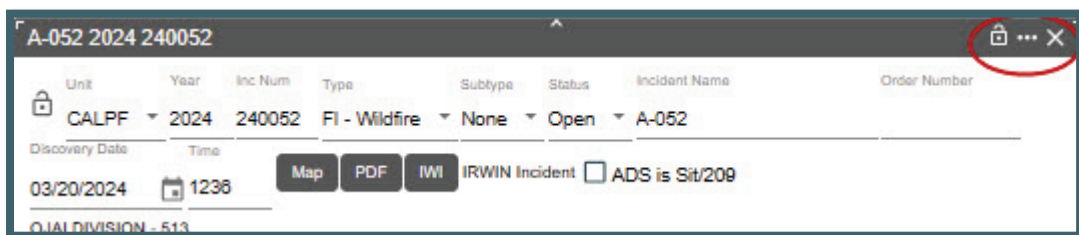


Figure 158 - The Freeze Lock in the “Open” position allows the panel to move. The “Close” position docks the panel in place on the Home page.

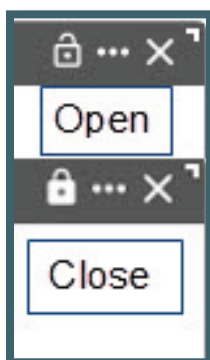
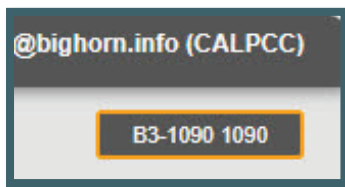


Figure 159 - Example of a "Dock" Incident Panel.



Header Information - Lower Portion

On this portion of the Header, there are three buttons:

1. **Map Button** - Zooms on the map to the incident location and displays a Drop Point.
2. **PDF Button** - Prints this Incident Report to a PDF File.
3. **IWI Button** - Creates an "Incident within an Incident" incident panel.

Figure 160 - Map Button

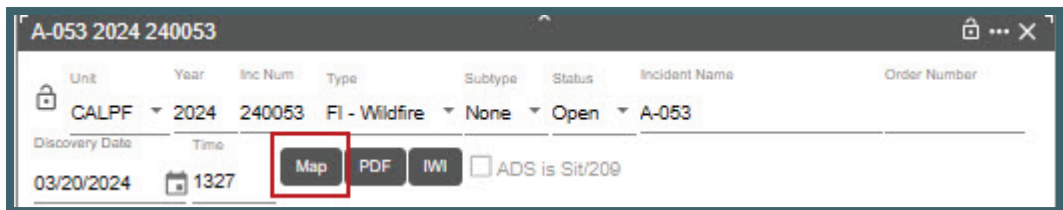


Figure 161 - Display the location of the incident after clicking the "Map Button."

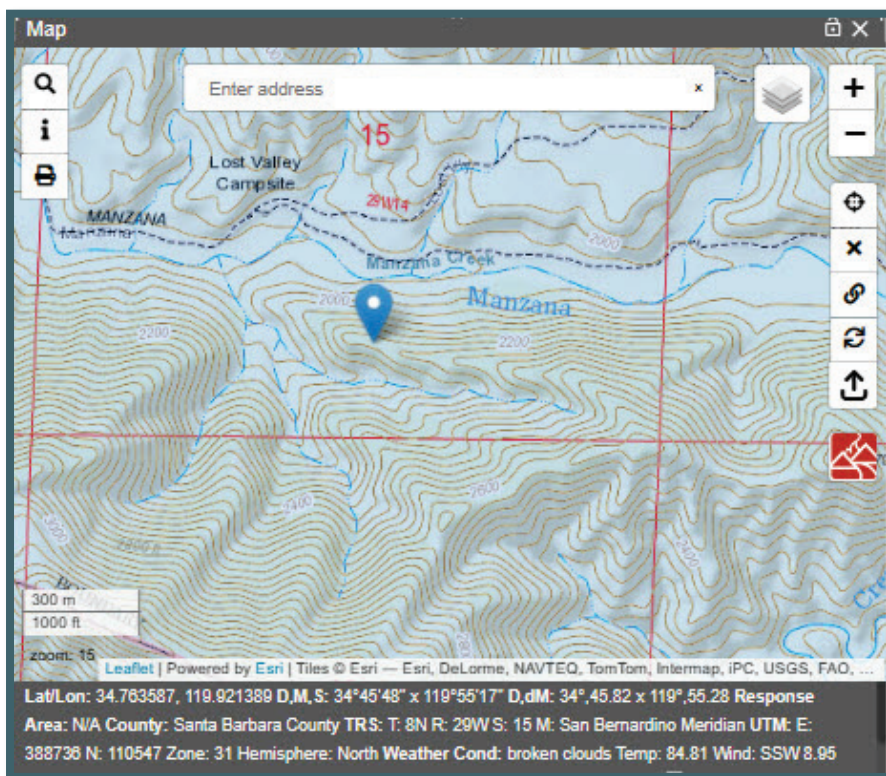
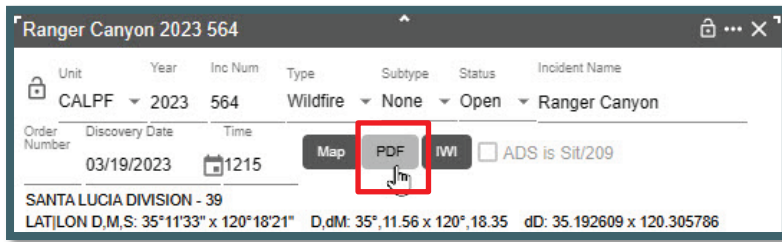


Figure 162 - The PDF Button



After clicking the 'PDF' button a pop-up will ask to confirm the inclusion of resource status.

Figure 163 - Report to include resource status or not.

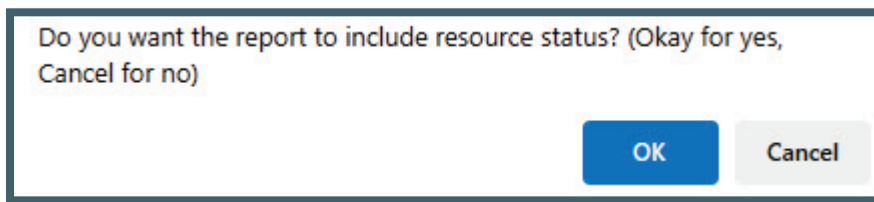


Figure 164 - Example of a file created using the PDF button.

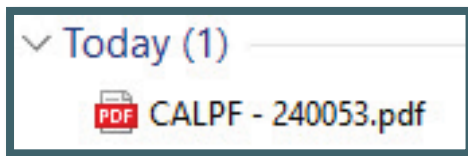


Figure 165 - Example of an "Incident Card."

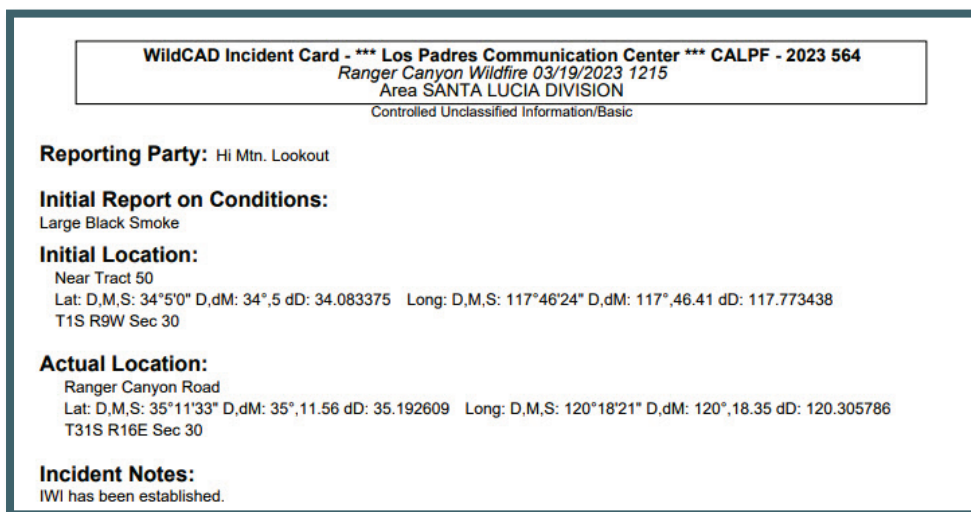
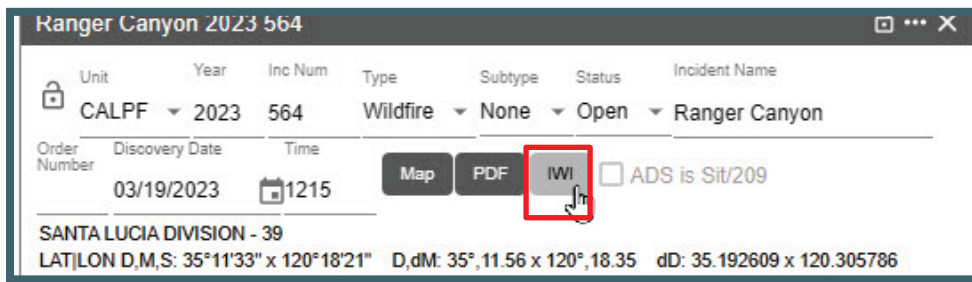
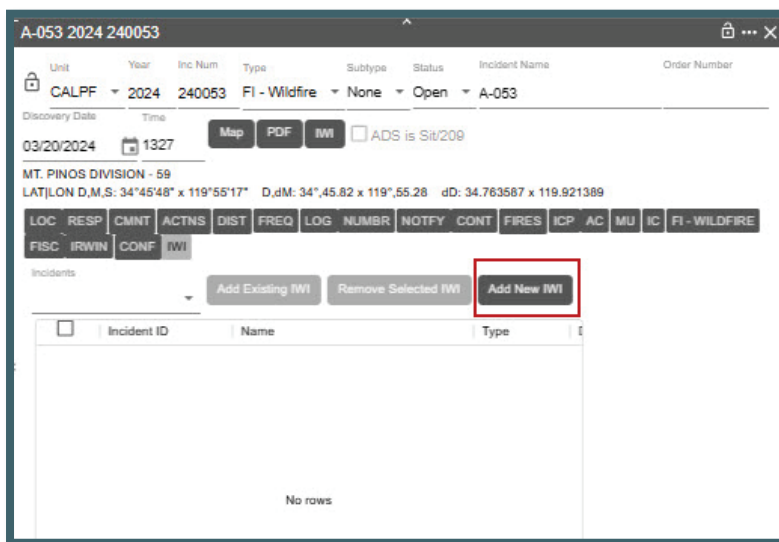


Figure 166 - The "Incident with an Incident" (IWI) Button



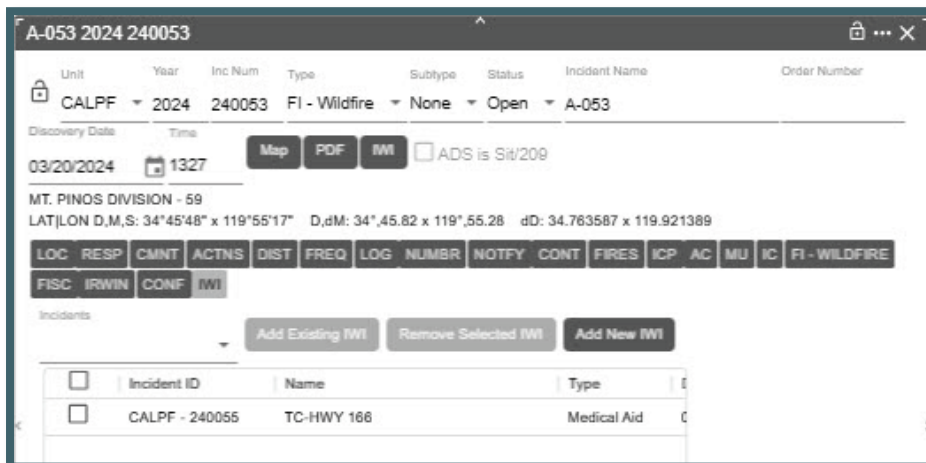
Click on the **"IWI" Button** (Incident within an Incident)

Figure 167 - Adding a New IWI.



Then by clicking on the **"Add New IWI" button** that opens a panel has the same functionality as a normal incident panel and will associate this main incident with its own Tab on the original incident.

Figure 168 - Example of Adding a new IWI.



To add an existing IWI:

- Use the **"Incidents"** dropdown menu to select an IWI.
- Click the **"Add Existing IWI"** Button to add this existing IWI to the list.

To remove an IWI form the list:

- Click the box next to the **"Incident ID."**
- Click the **"Remove Selected IWI"** Button to remove this IWI to the list.
- To remove more than one IWI at a time just click all the boxes next to the IWI you want to remove.

IRWIN Integration

The fields required to have an Incident be sent to IRWIN are:

- **"Disc Acres"** - Discovery Size (new field "Disc Acres" on Location Tab)
- **"Incident Name"** - Once the user starts typing the word "New" will be replaced.
- **"This center has primary responsibility"** for this incident must be checked.
 - If the user's center is NOT responsible for the incident, the user would un-check the box.
 - If the user UNCHECKS the box for a fire, the user's information about this Incident will not flow through IRWIN to other systems.

Once the above is completed the incident panel will display **"IRWIN Incident."**

Figure 169 - Example of IRWIN Incident.

The screenshot shows the WildCAD-E incident form for incident A-052 2024 240052. The form is titled "A-052 2024 240052" and includes a search icon and a close button. The form fields are as follows:

Unit	Year	Inc Num	Type	Subtype	Status	Incident Name	Order Number
CALPF	2024	240052	FI - Wildfire	None	Open	A-052	

Discovery Date: 03/20/2024, Time: 1238. Buttons: Map, PDF, IWI, **IRWIN Incident** (checked), ADS is Sit/209.

QJAI DIVISION - 513
LAT/LON D.M.S: 34°34'57" x 118°50'37" D,dM: 34°,34.96 x 118°,50.63 dD: 34.582698 x 118.843858

LOC RESP CMNT ACTNS DIST FREQ LOG NUMBR NOTFY CONT FIRES ICP AC MU IC FI - WILDFIRE
FISC IRWIN CONF IWI

Dispatcher: bboher@b..., Response Area: 513, Initial Lat: 34.582698, Initial Lon: 118.843858, Disc Acres: 0.01

Reporting Party: TEMESCAL

Initial Report: Use Map, Current Location: TEMESCAL

Actual Lat: 34.582698, Actual Lon: 118.843858

Initial Location: TEMESCAL

Actual Location: No WildWeb

This center has primary responsibility

Notes: Post Fire BAER, Post Fire Rehab

Web Comment

Changing from an IRWIN Integrated Incident to Non-Integrated Incident

When changing from an **IRWIN Integrated Incident to a Non-Integrated Incident** type, any filled resource capability requests on the incident are closed and the IRWIN incident is set to invalid. Also, the following log entry is added to the IRWIN Log for the incident - "Changed to a non-integrated type, IsValid set to false."

Changing the incident type back to an integratable type uses the prior IRWINID and sets IsValid=true (example, Wildfire accidentally changed to Misc, dispatcher notices the error and changes back to Wildfire).

When changing from a non-integrated incident to an IRWIN integrated incident type, the incident is sent to IRWIN once all the requirements are met. Filled capability requests are created for any IRWIN resources assigned (w/ status Responding, On Scene, or Returning) to the incident.

In the case where the incident type is changed to a **"FI - Wildfire"** the following rules are applied:

- When changing from an IRWIN integrated incident to a **"FI - Wildfire"** and the incident does not have discovery acres, the discovery acres are set to 0.01 by *WildCAD-E*. The incident continues to be integrated.
- When changing from a NON-integratable incident (i.e., Smoke Check, Misc), the discovery acres are now NEVER set by *WildCAD-E*

In the case where an escaped **"FI - Wildfire"** is created from a **"FM - Prescribed Fire"** (via the WF button on the incident header), *WildCAD-E* sets the wildfire's discovery acres to 0.01 regardless of the value in the prescribed fire's discovery acres.

The incident type cannot be updated if:

- The incident is part of an integrated parent/child relationship such as:
 - "FI - Wildfire" related to a "FM - Emergency Stabilization,"
 - "FI - Wildfire" related to a "FM - Fire Rehabilitation,"
 - "FI - Wildfire" related to a "FM - Out of Area Response,"
 - "FM - Prescribed Fire" related to a "FI - Wildfire," or
- The incident is a **"FM - Preparedness/Preposition."**

When an incident type is changed to "FM - Preparedness/Preposition," the user is prompted with a dialog to confirm or cancel the change. The incident type can ONLY be updated to a "FM - Preparedness/Preposition," if the incident is not in IRWIN and the incident has no resources assigned.

Authoritative Data Source (ADS is Sit/209)

If the Center has turned over responsibility for updating the Incident to another entity (e.g., to an Incident Management Team), check **"ADS is Sit/209"** box. From then on, changes to the center data for this Incident will not flow to IRWIN.

Incident Panel Tabs

As users work with *WildCAD-E*, they will frequently manage Incidents on this Incident Panel. The panel contains numerous **"Tabs,"** each of which is described below:

Location Tab (LOC)

Most of the information on the **LOC tab** is completed as the user creates the incident.

Such as,

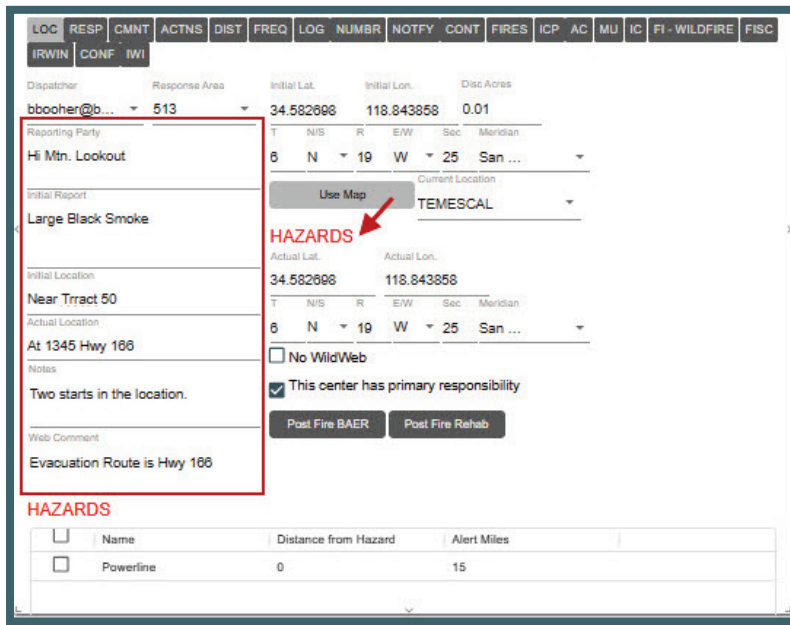
- The "Current Location" is the dispatch location associated with the incident 's response area. A drop-down dispatch location is available to change the current location.
- For resources assigned to the incident, their current dispatch location will be set to the associated dispatch location for the incident.
- Added the ability to add half (x.5) decimal values for Township and Range.

The lower left side of the LOC tab has several free text areas that are optional. They can be viewed in Figure 170.

If the incident location is within an area that has been identified by the Center Admin as a "Hazard," a warning "HAZARDS" will display below of the Use Map button.

Scrolling to the bottom of the LOC tab will display the information about the hazard.

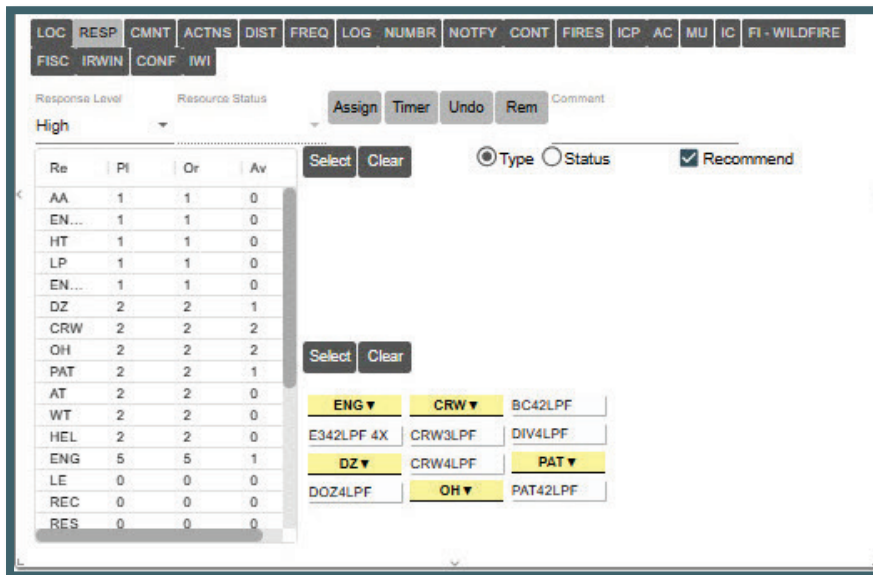
Figure 170 - Location Tab (LOC)



Response Tab (RESP)

Manage the responding resources on this tab. **RESP tab** is NOT visible for incident types of FM - Preparedness/Preposition ("Prepo") or FM - Out of Area Response:

Figure 171 - Response Tab (RESP)



The left side of the RESP Tab:

- **Response Level** - will default to the response level set in the Daily Routines. To start a response:
 - Use the dropdown to change the response level.

- **Resource Status** - will default to "Committed" once a resource is "Assigned."
 - Use the dropdown to change the response status.
- **Quantity - the preplanned number of resources** to be dispatched at a select response level. These number are set in Center Admin within the "Dispatch Strategy," The quantity are defined:
 - **Re** - Resource Type
 - **PI** - Number preplanned
 - **Or** - Number requested (ordered) for this Incident.
 - **Av** - Number available

The user can change the quantities in the Ordered (Or) column to, for example, request the next closest engine.

Assigned Resources

The top portion right side of the RESP Tab includes:

- **Assign** -The Assign button commits the resource(s).
- **Timer** - Click on a resource, then the button will start a timer for that resource.
- **Undo** - *This Button is currently unavailable.*
- **Rem** - The "**Remove**" button can be used to completely remove a resource from the incident, along with any associated history on the Incident.
- **Comment** - When selecting a resource, you can enter a comment and change status to create a log entry.

Committed Resource

The middle portion on the right side of the RESP Tab includes:

- **Select** - Click on resource the use the dropdown "Resource Status" to change status.
- **Clear** - will clear the user's last entry, such as select a resource and decided the user pick the wrong, click "Clear."
- **Type or Status** - The user can sort the list of resources by Resource Type or Resource Status.
- **Recommend** - Click on the box to display the recommended response and click off the box and "Not Recommended" will be displayed. Current Dispatch Location is used for recommending resources.

Recommended Resources

The lower right side of the RESP Tab includes:

- **Select** - Click on resource and use the "Assign" button to commit the resource (multi select).

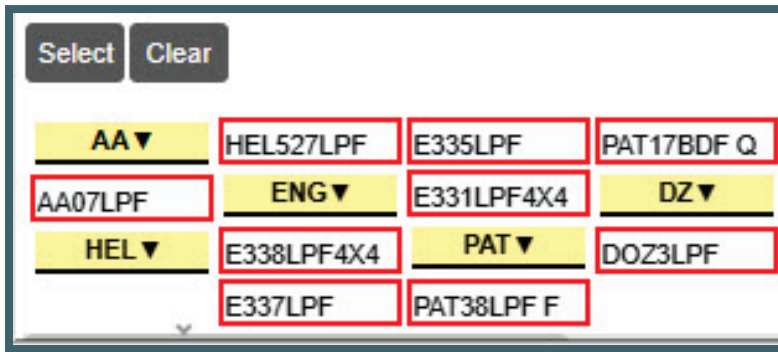
- **Clear** - will clear the user's last operation, such as a select-a-resource and/or it is decided the user pick the error wrong, click "Clear."

Selecting from the RESP Tab within the Recommended Resource portion:

To select ALL Resources:

- Click "Select" and each resource will have a red box around the resource.
- Click "Assign" which moves the resources to the Committed portion.

Figure 172 - Response Tab - Select



Within the Committed portion:

- Click "Select" and each resource will have a red box around the resource.
- Use the Resource Status dropdown to status the resources Committed, Responding, or At Scene, etc.

Figure 173 - Response Tab Assign

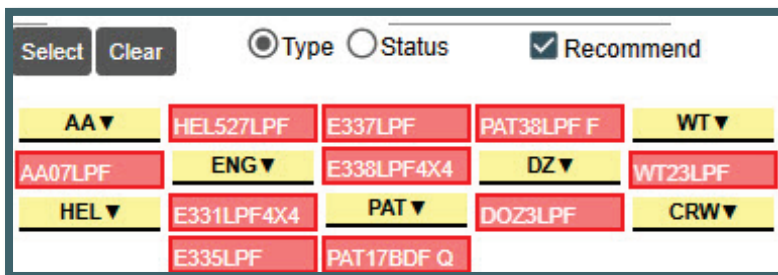
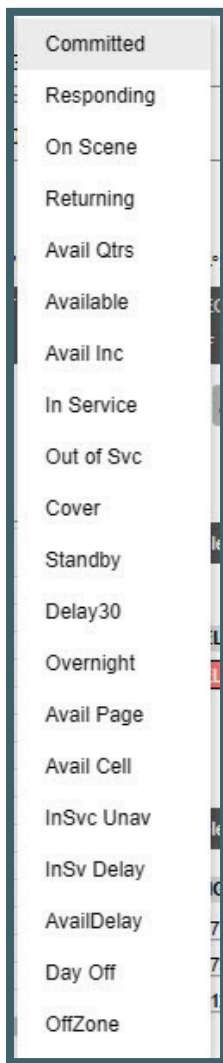


Figure 174 - Response Tab, Dropdown List



To Multi-Select SOME Resources

With in the Recommended Resource portion

- Hold the "Ctrl" key and click on the resources the user wants to commit (can be one or more than one resource).
- Click "Assign," which moves the resources to the Committed portion.

Within the Committed portion:

- Hold the "Ctrl" key and click on the resources the user wants to commit (can be one or more than one resource).
- Use the Resource Status dropdown to status or to make the resources Committed, Responding, At Scene, etc.

Type or Status - the user can sort the list of resources by Resource Type or Resource Status.

Figure 175 - Resource Status - By Type

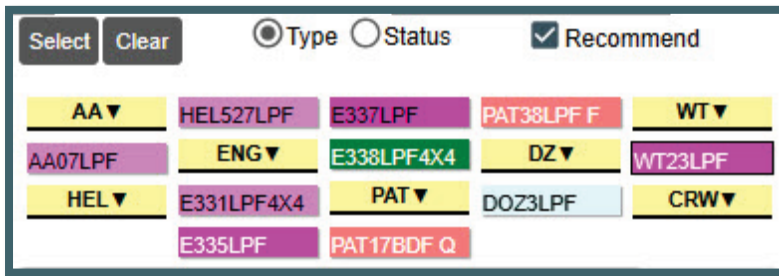
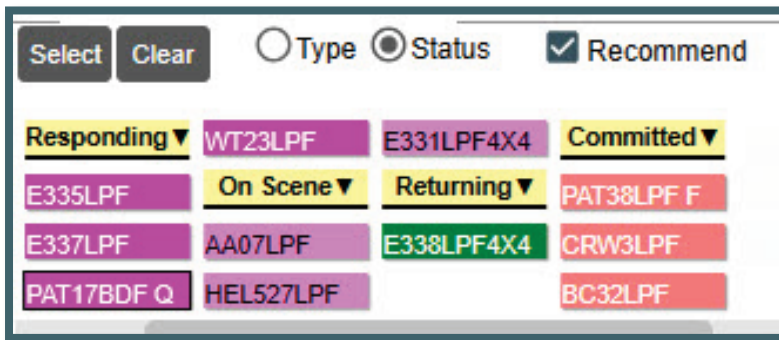
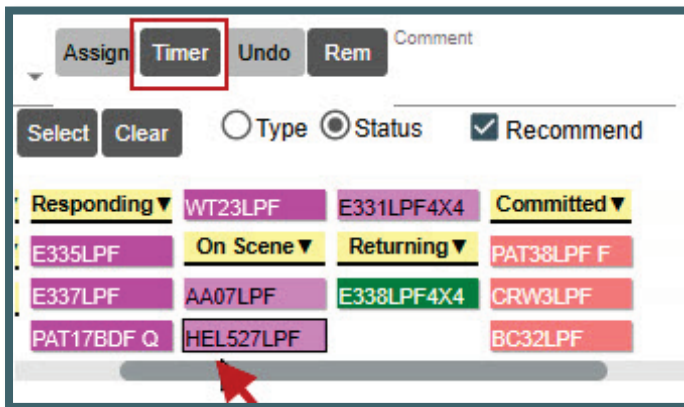


Figure 176 - Resource Status - By Status



Timer - Click on a resource, then the button will start a timer for that resource.

Figure 177 - Resource Status - Start Timer



Selecting from the Resource Status Panel

- Click on the resources the user wants to commit (can be one or more than one resource).
- Click "Assign," which moves the resources to the Committed portion.

Within the Committed portion:

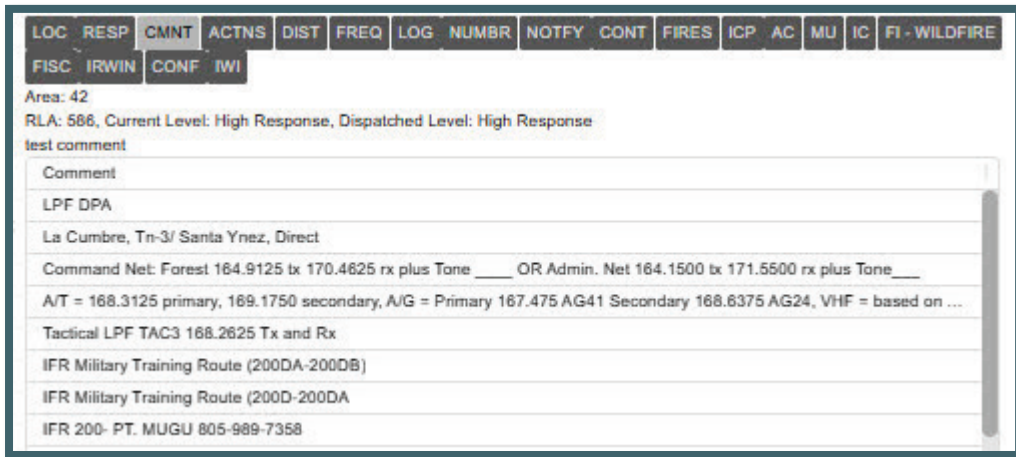
- Click on the resources the user wants to commit (can be one or more than one resource).

- Use the Resource Status dropdown to status or to make the resources Committed, Responding, At Scene, etc.

Comments Tab (CMNT)

This tab shows information entered by the **Center Admin** for this response area.

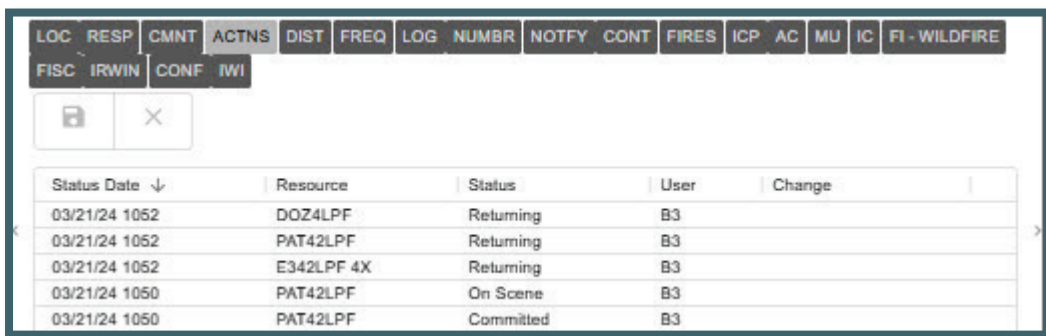
Figure 178 - Comment Tab



Actions Tab (ACTNS)

The **Actions Tab** shows all the status changes for resources on this Incident.

Figure 179 - Actions Tab



Distance (DIST)

These six lists are sorted according to air miles, with closest shown at the top. Each time the user visits this tab, the lists are recalculated based on the Lat/Lon shown on the Location tab.

Figure 180 - Distance.

LOC RESP CMNT ACTNS DIST FREQ LOG NUMBR NOTFY CONT FIRES ICP AC MU IC FI - WILDFIRE									
VOR			Air Tanker Base			Helibase			
Name	Dist...	Bearing	Name	Dist...	Bearing	Name	Dist...	Bearing	
GORMAN	13	188	VAN NUY...	28	332	CHUCHU...	16	156	
FILLMORE	14	20	FOX AIR ...	32	265	CASITAS ...	28	81	
LAKE HU...	15	257	BURBAN...	34	325	KEENE H...	40	212	
CAMARIL...	25	41	MOJAVE ...	45	242	CHANTR...	47	311	
VAN NUYS	28	332	SANTA B...	50	91	Rio Bravo ...	50	191	
VENTUR...	30	32	SANTA M...	82	115	MEADOW...	53	176	
Hospital			Trauma Center			Burn Center			
Name	Distance	Bearing	Name	Distance	Bearing	Name	Distance	Bearing	
2C HELIB...	145	138	LAS VEG...	202	256	LOS ANG...	44	344	
LAS VEG...	202	256	AMEDEE ...	347	182	ALMA HE...	218	147	

Frequency Tab (FREQ)

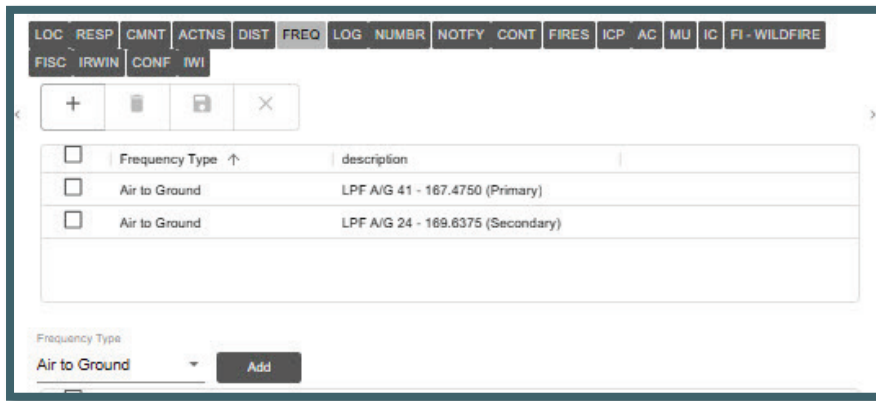
Adding a Frequency

- Under **"Frequencies Type,"** use the dropdown to select a category (e.g., Ground).
- Once a category is selected, a list of **"Default Frequencies"** descriptions will be displayed.
- Click the appropriate box adjacent to the frequency type to be used.
- Click the "Add" button to add a frequency type, and a description will be added to the list.

Figure 181 - Adding a Frequency -Type

LOC RESP CMNT ACTNS DIST FREQ LOG NUMBR NOTFY CONT FIRES ICP AC MU IC FI - WILDFIRE																					
FISC IRWIN			CONF IWI																		
<div style="display: flex; justify-content: space-between; align-items: center;"> + 🗑️ 🔒 ✕ </div> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th><input type="checkbox"/></th> <th>Frequency Type ↑</th> <th>description</th> </tr> </thead> <tbody> <tr> <td colspan="3" style="text-align: center;">No rows</td> </tr> </tbody> </table> <div style="margin-top: 10px;"> <p>Frequency Type</p> <p>Air to Ground Add</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th><input type="checkbox"/></th> <th>description</th> </tr> </thead> <tbody> <tr> <td><input type="checkbox"/></td> <td>LPF A/G 41 - 167.4750 (Primary)</td> </tr> <tr> <td><input checked="" type="checkbox"/></td> <td>LPF A/G 24 - 169.6375 (Secondary)</td> </tr> </tbody> </table> </div>										<input type="checkbox"/>	Frequency Type ↑	description	No rows			<input type="checkbox"/>	description	<input type="checkbox"/>	LPF A/G 41 - 167.4750 (Primary)	<input checked="" type="checkbox"/>	LPF A/G 24 - 169.6375 (Secondary)
<input type="checkbox"/>	Frequency Type ↑	description																			
No rows																					
<input type="checkbox"/>	description																				
<input type="checkbox"/>	LPF A/G 41 - 167.4750 (Primary)																				
<input checked="" type="checkbox"/>	LPF A/G 24 - 169.6375 (Secondary)																				

Figure 182 - Example of Completed FREQ Tab



Deleting a Frequency

- Click the box next to the frequencies type that will be deleted. The “Trash Can” icon will be highlighted.
- Click the trash can icon. and a warning will appear asking to either accept “OK” or “Cancel.”
- Click OK to delete or cancel to make no changes.
- Click “Save” for either case.

Incident Log (LOG)

Adding an Entry into LOG Tab

- Click on “Log Entry,” and type the entry.
- In the “From/To,” enter the name or initial for the individual the message is coming and going to.
- Click “Enter” key or “Add” button to save the entry.
- The Dispatcher’s initials will be displayed under the “User” column.

Editing a LOG entry

- Click on the entry line the user wants to edit and the entry will be displayed in Log Entry line.
- Make the edits.
- Click the “Save” button.
- Click “Save” for either case.

Voiding a LOG Entry

- Click on the entry line the user wants to void, and the entry will be displayed in **Log Entry line**.
- Click **the check box next to “Strikethrough”** to indicate this entry was void.
- Click the “Save” button.

Text/Email

Clicking on the **Text/Email button** takes the user to the Text/Email panel on a separate tab. Text messages sent from within an incident will now appear in the Incident Log and the Daily Log

Resource Status Changes

Resource Status Changes only appear on the Log if a "Comment" has been included with the status change.

Timer

Click on the **Timer Icon** to start a timer.

Figure 183 - An example of LOG Tab.

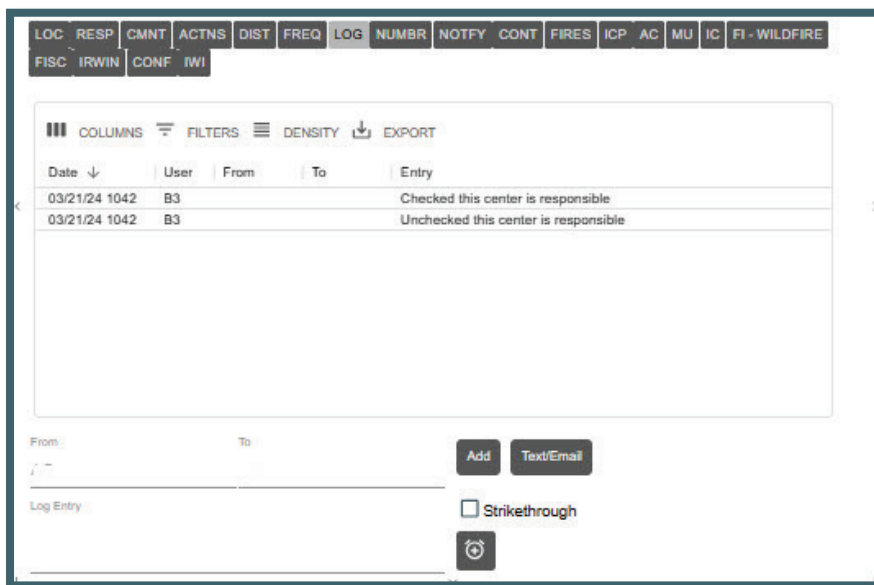
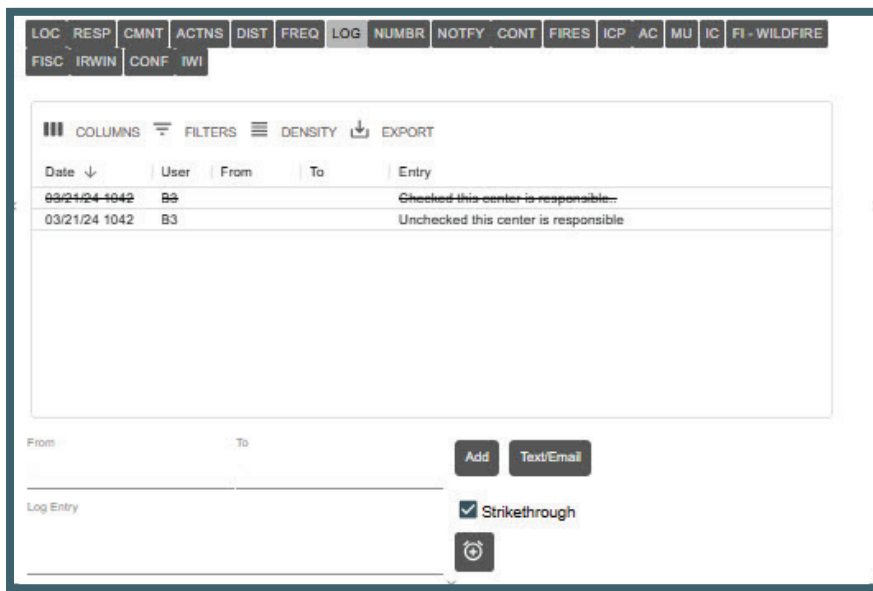


Figure 184 -An Example of void LOG entry (Strikethrough)

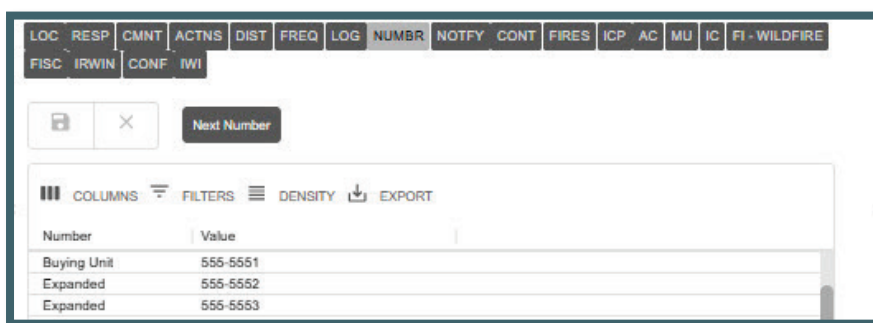


Number (NUMBR)

The Center Admin creates categories of numbers (Descriptions), which the users can then enter the "Value."

- **Text or Non-changeable Number** are entered directly.
- **Sequence of Number** is set up as an "Use Auto" by the Center Admin, the user will click the "Next Number" button to retrieve the next number. This will change the number to +1 of the last number that was on the Numbers Tab.

Figure 185 - Number - Add Numbers and/or Text.



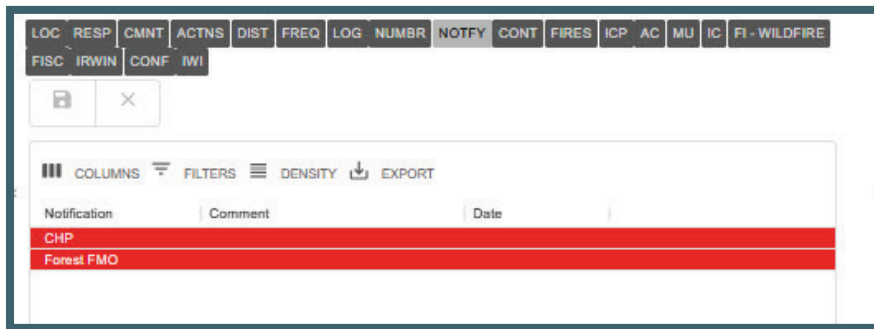
Notifications (NOTIFY)

The Center Admin creates the **Notifications list**. Once the list is available:

- Click on the line of the entity to be notified.
- Under "Comment "column, enter brief details about the notification and click to text notification.
- Click **"Save,"** and the date and time will be automatically populated.

If certain Notifications are required for this Incident, they will appear at the top in red.

Figure 186 - Notify Tab.



Contracts (CONT)

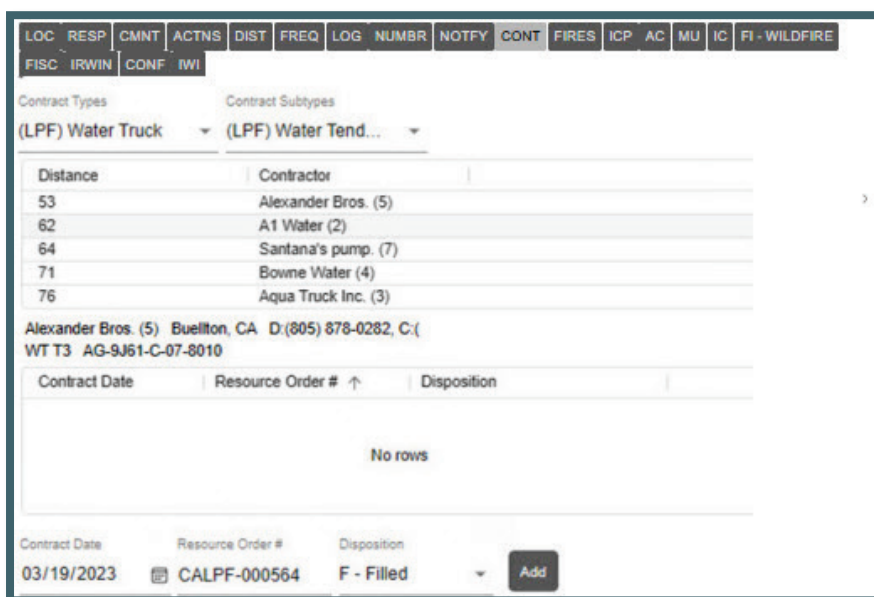
By selecting, the **"Type"** or **"Sub Type"** of contract, a list of known contractors will be displayed and sorted by air miles to the Incident.

- To see information about a specific EERA/Contract, simply click on that respective contractor from the list.

At the bottom of the panel, enter the **"Date"** and **"Resource Order #,"** and select appropriate status for the Contractor on this order:

- F - Filled
- D - Declined
- U - Unable to Contact

Figure 187 - Selecting a Contract



Click **"Add"** to add this history for the Contractor.

Figure 188 – Add the Contractor and appropriate status.

Fires (FIRES)

Figure 189 – The FIRES Tab

The **FIRES Tab** is used for two different purposes:

1. On the left, enter the **"Initial Report of Conditions"** using free text along with a dropdown menu for **"Initial Strategy,"** enter the following:
 - Fuel
 - Jurisdiction
 - Acres

- Wind Speed
 - Direction
 - Slope
 - Initial Strategy
 - Access
 - Hazard Concerns
2. On the right, enter the final **"Fire Report Information,"** which will be used for the fire summary reports.

The **"Auto"** buttons will automatically assign the next Fire Number and next Sub-Unit Fire Number.

- "Acres" and "Cls" (Fire Class - A, B, C, etc.)
- When the user changes acres, the class will automatically be updated.

The Contain, Control, and Out Date

- Enter the date and time for each and use the "Clear" button to change entries:
 - The **Contain (date and time)** can't be before the Discovery Date and Time but can be equal.
 - The **Control (date and time)** can't be before the Contain Date and Time but can be equal.
 -
 - The **Out Date (date and time)** can't be before the Contain Date and Time but can be equal.

If any Date/Time are before each other, an alert will be displayed in a red line and highlighting Date in Red along with a red line.

Clear button for Contain/Control/Out dates to allow clearing the value. Clearing Contain/Control/Out dates clear their corresponding values in IRWIN.

Once the user enters the Out Date (date and time) *WildCAD-E* will lock several entries while other Systems are finalizing the Incident.

"Fire Cause" - Use the dropdown to set the cause as one of the three classifications below:

1. Undetermined (Default)
2. Human
3. Natural

On the lower portion of the of the FIRES Tab, the user can enter additional information, such as:

- Initial Report Information

- Fire Report Information

Figure 190 - An Example Initial Report Information

<input type="checkbox"/> Fire Growth History		<input checked="" type="radio"/> Initial Report		<input type="radio"/> Fire Report	
FUELS	JURISDICTION	WIND	W SPEED	SLOPE	
Brush	FS	▼ N	▼ 6 MPH	20%	
SPREAD	STRUCTURES	ACCESS	ACRES	ASPECT	
HIGH	▼ N	▼ Road 51	1	▼	
COMPLEXITY	HAZARDS				
	▼ Powerline				

Tip: Press CTRL + Enter to post.

Figure 191 - An Example of Fire Report Information

<input type="checkbox"/> Fire Growth History		<input type="radio"/> Initial Report		<input checked="" type="radio"/> Fire Report	
Real	SO#	DIST#	ACRES	SZ CLS	OWNER
No	▼ 125	SBR	12	C	▼ FS
ELEV	CONTAIN	CONTROL	OUT	STAT CAUSE	
3500	11/12/2023			LIGHTNING	
SPEC CAUSE					
LIGHTNING					

The "Fire Growth History" is a summary of acres from the entry above.

Figure 192 - Fire Growth History is a summary of the acres.

<input checked="" type="checkbox"/> Fire Growth History		<input type="radio"/> Initial Report		<input type="radio"/> Fire Report	
Date	Acres	Initials			
10/13/23 1547	5	B3			
10/13/23 1523	1	B3			

Incident Command Post (ICP)

Enter information about the Incident Command Post on this tab.

ICP Location - Free Text

The user can select the following by clicking one of the check boxes:

- "Use Incident Lat/Lon for ICP"

- OR enter specific Lat/Lon for ICP; and then, type in the Lat/Lon.

Enter with free text:

- Description
- Staging, Helispots or other specific information.

The Functions in the lower portion of ICP Tab are pre-established, and all the user fills in is the respective phone numbers.

Figure 193 - Incident Command Post Tab.

Aircraft (AC)

The following portions of the AC Tab are automatically populated:

- Legal
- Frequencies
- ATB, Helibase, VOR, Hospital, and Burn Center

Enter free text for:

- Flight Restrictions
- MTR/SUA
- Hazards
- Other Aircraft
- Reload Bases
- Ground Contact

Figure 194 - An Example of the AC Tab

The screenshot shows the 'AC' tab interface with the following content:

- LOC RESP CMNT ACTNS DIST FREQ LOG NUMBR NOTFY CONT FIRES ICP AC MU IC FI - WILDFIRE**
- FISC IRWIN CONF IWI**
- Legal**
- T6 N, R19 W, Sec 25**
- FREQUENCIES:**
 - Air to Ground: LPF A/G 24 - 169.6375 (Secondary)
 - Air to Ground: LPF A/G 41 - 167.4750 (Primary)
- Flight Restrictions**
- None**
- MTR/SUA**
- None**
- Hazards**
- Powerlines**
- ATB:**
 - 28nm 332° VNY: VAN NUYS AIRPORT
 - 32nm 265° WJF: FOX AIR TANKER BASE
 - 34nm 325° BUR: BURBANK AIRPORT
 - 45nm 242° MHV: MOJAVE AIRBASE
- HELIBASE:**
 - 16nm 156° CHU: CHUCHUPATE HELIBASE
 - 28nm 81° CAS: CASITAS HELIBASE
 - 40nm 212° KEE: KEENE HELIBASE
- Other Aircraft**
- Air Tanker 01**
- Reload Base**
- SMX**
- Grd Contact**
- Chief 1**

Move Up (MU)

On the left side of the tab are the “Pre-planned Move Ups” for this Response Area, Response Type, and Level are shown.

Select the resource to move up.

- Click the “Move Up” button.
- Then, on the right side of the tab select:
 - Resource to move from the dropdown (e.g., E337LPF)
 - Location for the resource to move to (e.g., Apache)
 - Click the “Move UP” for the additional move up.

Figure 195 - Move Up Resources

The screenshot shows the 'AC' tab interface with the following content:

- LOC RESP CMNT ACTNS DIST FREQ LOG NUMBR NOTFY CONT FIRES ICP AC MU IC FI - WILDFIRE**
- FISC IRWIN CONF IWI**
- Pre-Planned Move Ups**
 - E18LPF → BIGSUR
 - E17LPF → SNTAYNEZ
- Additional Move Ups**
 - Move: Resource**
 - E335LPF
 - To: Current Location**
 - APACHE
 - Move Up**
- Move Up**
- Move Up**

Incident Commander (IC)

Use this tab to create a history of the Incident Commander. The user may also enter Trainees. To do so, enter the same information, and click **“Trainee.”**

Figure 196 - An Example of the IC Tab

<input type="checkbox"/>	User	Date	Name	Trainee	Effective Date
<input type="checkbox"/>	B3	03/21/24 1613	Christie	yes	3/21/2024
<input type="checkbox"/>	B3	03/21/24 1614	Tani	no	3/21/204

(TIP: Press Ctrl + Enter to post.)

Questions (FI - Wildfire or varies)

The name of the Tab between IC and Fiscal will change according to the Incident Type and will contain additional questions (for the selected Incident Type). This information is developed for use by the Center Admin.

To enter information for a question, click on the question, and type the response in the “Answer” area below. Then, click “Save.”

Figure 197 - Example of a Question Tab for Wildfire

Question	Answer
Wind	
Size	2-3 Acres
Spread	5-10 MPH
question2	10-20 Chains per hour

Fiscal (FISC)

Once an Incident has gone to IRWIN, the user can have *WildCAD-E* automatically request a FireCode via IRWIN. This is done on the Fiscal Tab by pressing the **“Get FireCode”** button.

This button is only enabled for use after all the required fields have been successfully sent to IRWIN, and IRWIN has accepted them.

After clicking **"Get FireCode,"** wait several seconds and the **Auto FireCode** will appear. The user cannot edit this **Auto FireCode**.

The user may manually enter additional fiscal codes.

These codes will be sent to IRWIN. They include:

- ABCD MISC.
- U.S. FOREST SERVICE (FS) JOB CODE
- FS OVERRIDE
- STATE FISCAL CODE

Clearing ABCD Misc, FS Job Code, and FS Override clear their corresponding values in IRWIN.

However, Other Fiscal Codes will not be sent to IRWIN. The user may manually check the box for inclusion within the financial report. The following may be checked.

- FS Assisted
- Multi-Jurisdictional
- Trespass
- Reimbursable

Use the dropdown menu to select "Unprotected Response Reason."

- Threat to Protected Lands
- Burned Onto Protected Lands

Figure 198 - Example of a FISC tab.

The screenshot shows a software interface with a top navigation bar containing tabs: LOC, RESP, CMNT, ACTNS, DIST, FREQ, LOG, NUMBR, NOTIFY, CONT, FIRES, ICP, AC, MU, IC, FI - WILDFIRE. Below this is a sub-tab bar with FISC, IRWIN, CONF, and IW. The main content area is divided into several sections:

- Auto FireCode:** A text input field containing "QF21".
- Other Fiscal Codes:** A section with four checkboxes: FS Assisted, Multi-Jurisdictional, Trespass, and Reimbursable.
- Unprotected Response Reason:** A dropdown menu currently showing "None".
- Buttons:** A "Get FireCode" button is positioned below the checkboxes.
- Input Fields:** There are empty text input fields for "ABCD Misc", "FS Job Code", "FS Override", and "State Fiscal Code".

IRWIN Status (IRWIN)

This tab displays information about the Incident and IRWIN:

- The Date/Time the IRWINID was received (when IRWIN accepted the Incident).
- When a FireCode was requested.
- When a FireCode was received.
- Any error messages from IRWIN in response to the user's attempt to update this Incident in IRWIN.
- To show all updates check the box next to "Show all updates."

Figure 199 - An Example of an IRWIN Tab.



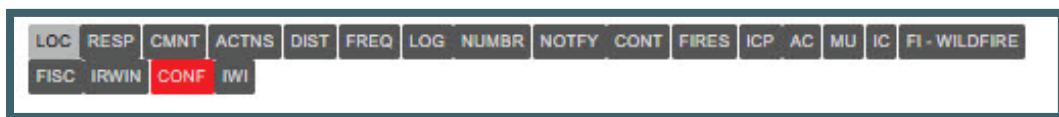
TIP: Ctrl + Enter = Post

Conflict Status (CONF)

Prior to submitting a new Incident to IRWIN, *WildCAD-E* checks for any Incident conflicts. A conflict is defined as another Incident already existing in IRWIN which:

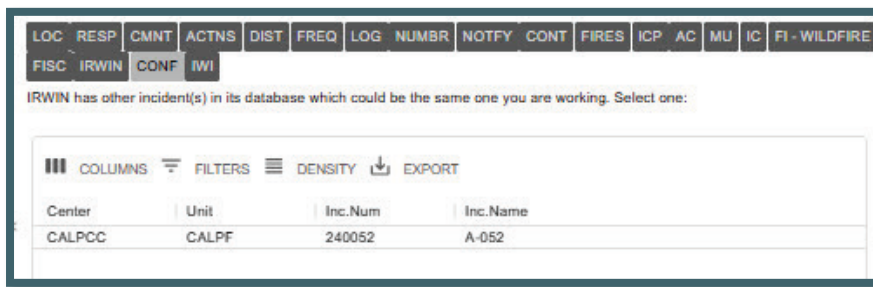
- Is managed by a different Dispatch Center (Dispatch Center ID)
- Is within ½ mile (Initial Latitude and Initial Longitude)
- Was discovered within 6 hours (Fire Discovery Date and Time)

Figure 200 - Conflict Status - No Conflict



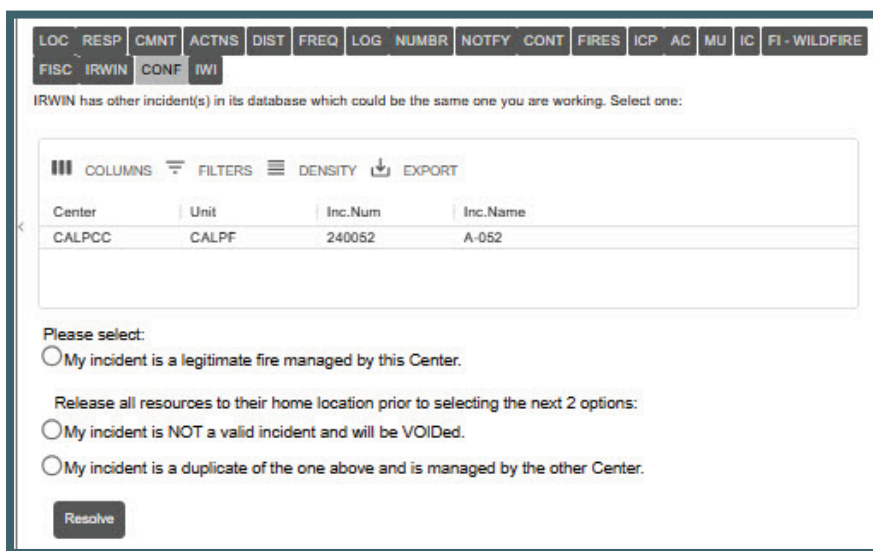
If IRWIN detects one or more potential conflicts, *WildCAD-E* will display the background in RED alerting users to the fact that the incident conflicts with another IRWIN incident. CONF tab is only visible for incident type "FI - Wildfire."

Figure 201 – Conflict.



If a new Incident has potential conflict(s), the Dispatch Center managing the Incident has the primary responsibility for resolving the conflict(s).

Figure 202 -- Conflict Resolved



Select one of the following solutions:

- **My incident is a legitimate fire managed by this center.**
 - This means there are “no duplicates.”

Release all resources to their home location prior to selecting the next 2 options.

- **My incident is NOT a valid incident and will be VOIDED.**
 - This means to change this incident to “Void.”
- **My incident is a duplicate of the one above and is managed by the other center.**
 - This means that the resulting conflict resolution will now be set to incident type of “FM- Out of Area Response.”

In some cases, the other system did not clear the quarantine. Those conflicts are now left on the CONF tab for the dispatcher to clear.

Incident within Incident Status (IWI)

An IWI is created on the LOC Tab as discussed earlier. The IWI Tab lists the IWI information, which includes:

- Incident ID
- Name
- Type
- Date and Time

The user can also add additional IWI from this IWI Tab, including:

- "Add New IWI"
- The "New" IWI will be automatically added to the list.
- A new Incident Panel will open, and the user can begin to enter in the information regarding the IWI.

The user can also, remove an IWI:

- Click on the check box for the IWI.
- Click the "Remove Selected IWI."

The user can also, add an IWI to a different existing Incident or IWI:

Use the **Incident** dropdown to select an existing incident.

- Click the "Add Existing IWI."
- The "New" IWI will be automatically added to the list.

WildCAD Incident Card (PDF) - The report header will contain "This incident has IWIs" followed by a list of children incidents. Note: Each child incident is generated as a separate PDF when the report is run for the parent incident.

Section 4: Escape Prescribed Fire. Post Fire Events and Out of Area Response

Section 4 includes the following topics:

- Prescribed Fire Escapes (FI - Prescribed Fire)
- Post Fire BAER (FM - Emergency Stabilization)
- Post Fire Rehab (FM - Fire Rehabilitation)
- Fire Support (FM - Out of Area Response)

For both Prescribed Fire and Post Fire Events, a red **"REL"** tab will be displayed on both the original Prescribed Fire or Wildfire and the Escape Prescribed Wildfire and Post Fire Events. These incidents must be related to IRWIN incidents. The related incidents are listed and can be opened from the list by double-clicking.

Prescribed Fire Escapes (FI - Prescribed Fire)

To create a Prescribed Fire incident panel:

- Step 1 - Create the "Incident Panel" like a Wildfire.
- Step 2 - Select the Incident Type "FI Prescribed Fire"
- Step 3 - Name to Incident with "RX" within the name

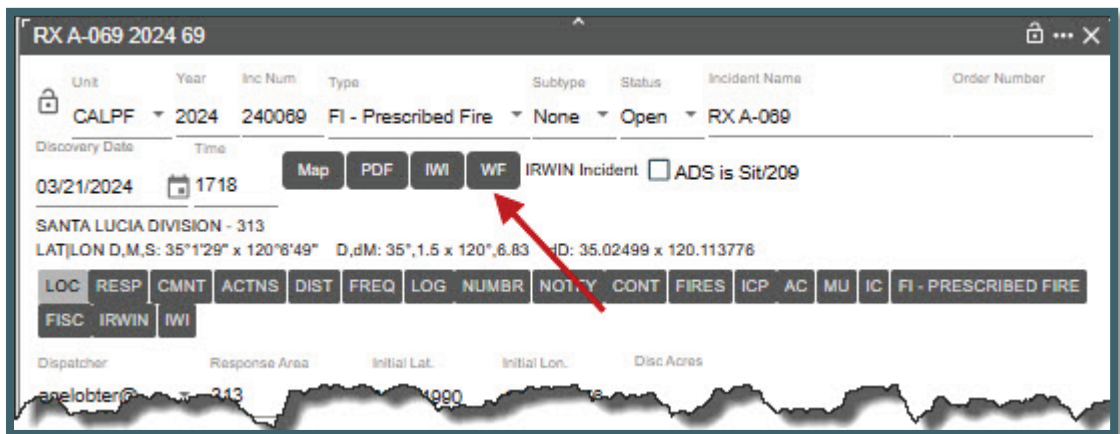
Note - No Discovery Acres are required for the Prescribed Fire to become an IRWIN incident but can be entered.

Figure 203 - Prescribed Fire Incident Panel

The screenshot displays the 'Incident Panel' for a Prescribed Fire. At the top, the incident ID is 'RX A-069 2024 69'. Below this, a header row contains fields for Unit (CALPF), Year (2024), Inc Num (240069), Type (FI - Prescribed Fire), Subtype (None), Status (Open), and Incident Name (RX A-069). The Discovery Date is 03/21/2024 at 17:18. There are buttons for Map, PDF, IWI, WF, IRWIN Incident, and ADS is Sit/209. The location is SANTA LUCIA DIVISION - 313 with coordinates 35°1'29\"

To create an Escape Prescribed Fire a "WF" button is now on the header. The user will create a new wildfire incident that is related to the prescribed fire by clicking the "WF" button. If there are resources on the Prescribed Fire when it escapes, the resources will not be reassigned to the Wildfire. The user can reassign the resources at any time.

Figure 204 - Escaped Prescribed Fire Button



Once you click on the "WF" button a pop-up will require the user to confirm "Create Escape Wildfire"

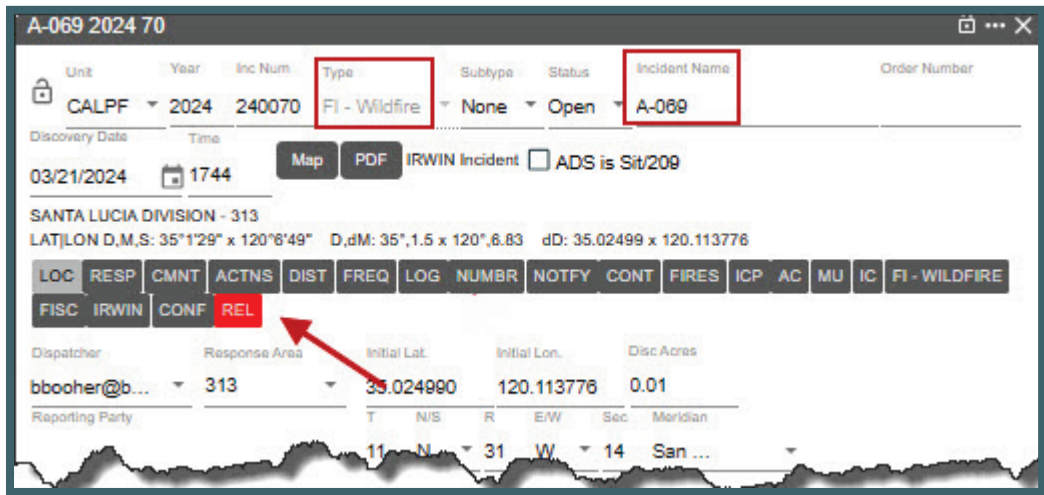
Figure 205 - Create the Escaped Prescribed Fire



In IRWIN, a "Prescribed Escape" relationship is created between the two incidents with the RX as the parent and the WF as the child.

- The wildfire discovery date/time is defaulted to the current date/time.
- The wildfire incident name is the same as the prescribed fire with the "RX" removed from the name.
- All the incident header and "LOC" tab data elements from the Prescribed Fire are copied to the related Wildfire.
- The Discovery Acres on the Escaped Wildfire area set to 0.1 acres if the Prescribed Fire does not have a value for discovery acres.
- Once the two incidents are related, the incident type for both the parent Prescribed Fire and the Wildfire cannot be changed.

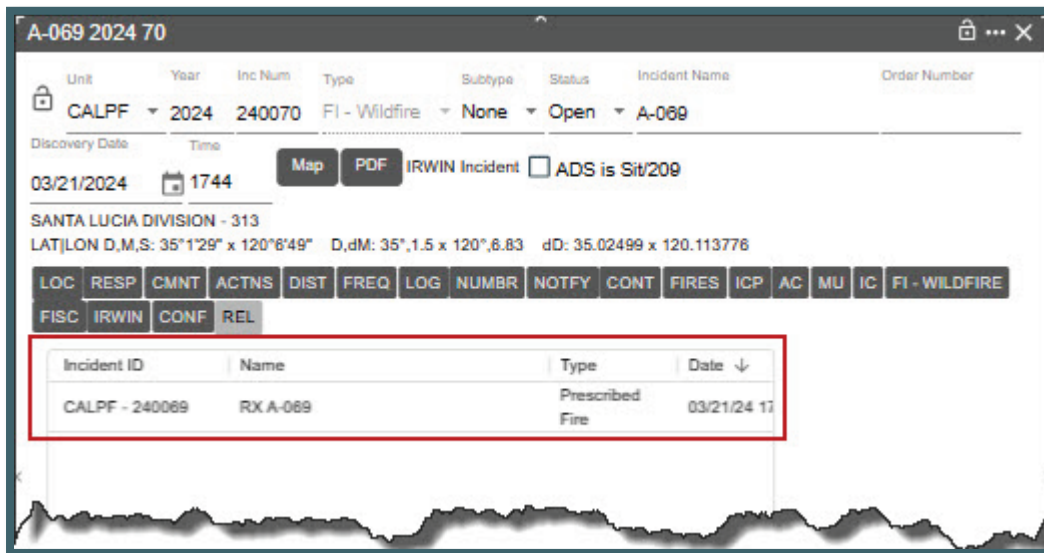
Figure 206 - New Wildfire Incident Panel



Note the Incident Type and Name.

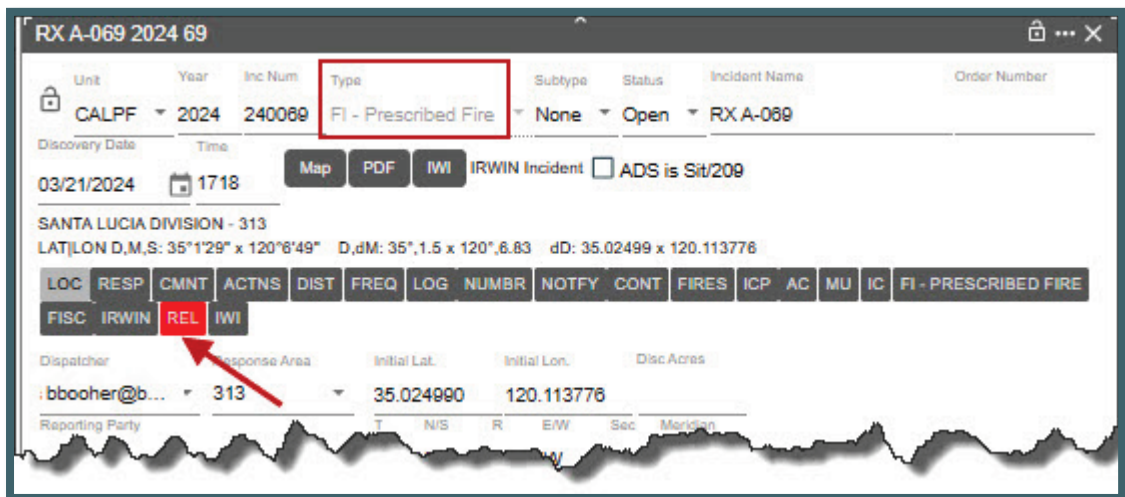
Click on the "REL" tab to view the related Prescribed Fire and the user can also click on the Incident listed to open that incident.

Figure 207 - Related Prescribed Fire Information



The Prescribed Fire Incident will have the same "REL" tab to view the relationship between Prescribed Fire and the Escape Wildfire.

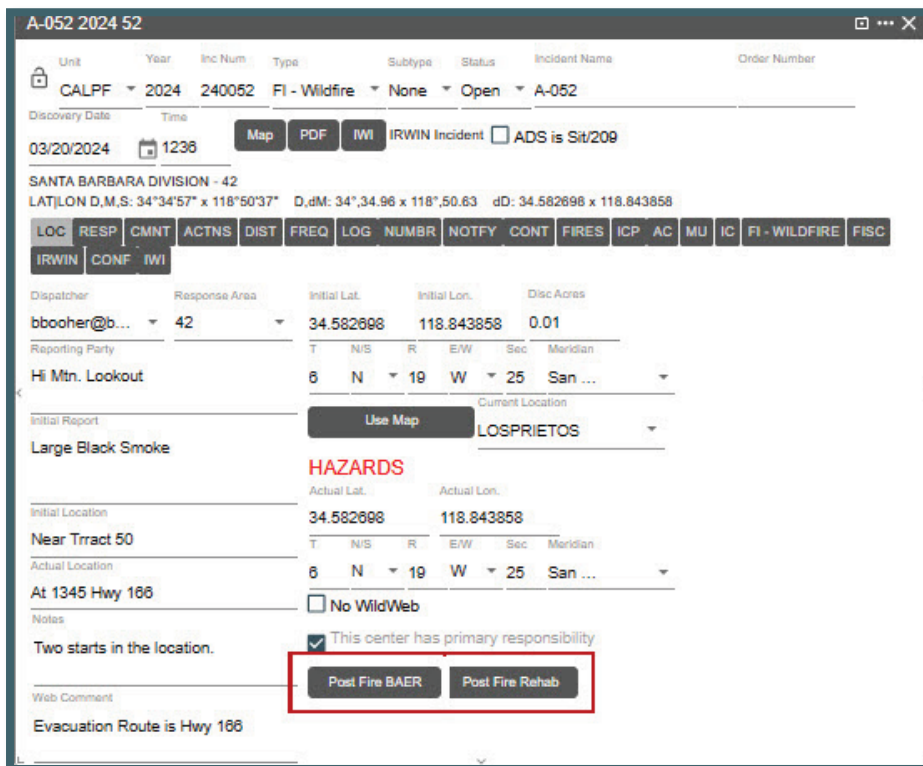
Figure 208 - Related Prescribed Fire Information



Post Fire BAER (FM - Emergency Stabilization) and Post Fire Rehab (FM - Fire Rehabilitation)

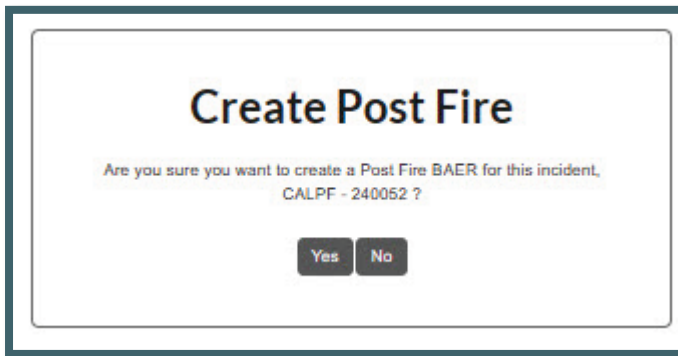
For incident type "**FI - Wildfire**," two new buttons are visible for creating related post wildfire incidents - "**Post Fire BAER**" and "**Post Fire Rehab.**"

Figure 209 - "Post Fire BAER" and Post Fire Rehab" Buttons.



Both the "**Post Fire BAER**" and "**Post Fire Rehab**" incidents are created in the same way. Once user clicks on the either "Post Fire BAER" or "Post Fire Rehab" button a pop-up will require the user to confirm the "Create Post Fire."

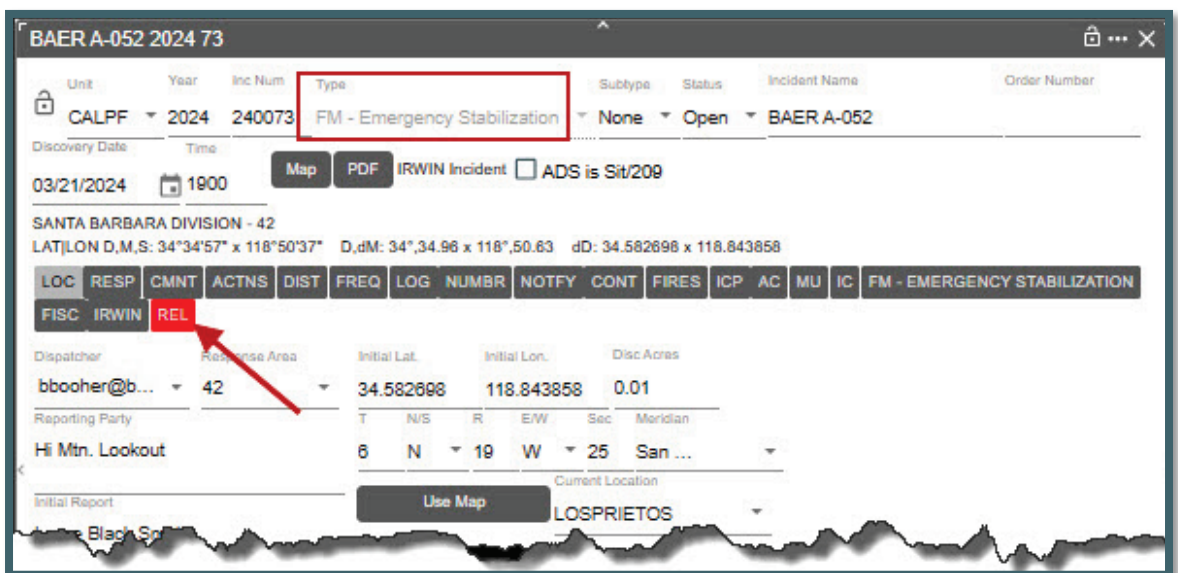
Figure 210 - Create the Post Fire Incident



In IRWIN, a **"Post Fire"** relationship is created between the two incidents with the Wildfire as the parent and the BAER or Rehab as the child.

- The BAER or Rehab discovery date/time is defaulted to the current date/time.
- The BAER or Rehab name is the same as the Wildfire with the "BAER" or "Rehab" added to the front of the incident name.
- All the incident header and "LOC" tab data elements from the Wildfire are copied to the related BAER or Rehab.
- Once the two incidents are related, the incident type for both the parent Wildfire and the BAER or Rehab cannot be changed.

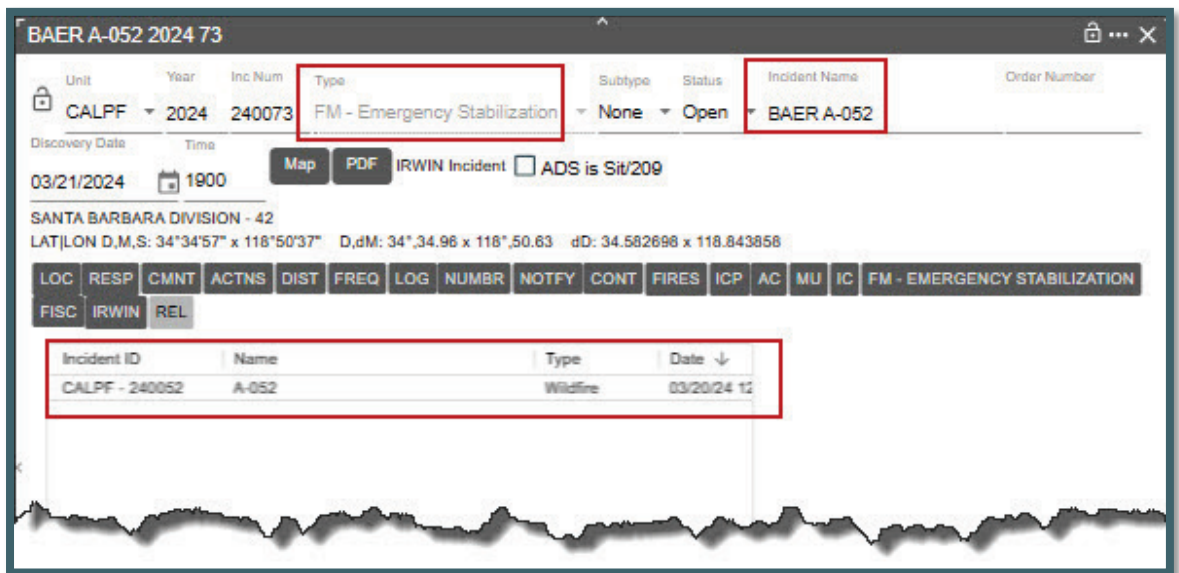
Figure 211 - New BAER or Rehab Incident Panel



Note the Incident Type and Name.

Click on the **"REL"** tab to view the related Wildfire and the user can also click on the Incident listed to open that incident.

Figure 212 - Related Prescribed Fire Information



The Wildfire Incident will have the same "REL" tab to view the relationship between BAER or Rehab.

Fire Support (FM - Out of Area Response)

For IRWIN incidents type "FI - Wildfire" with NO resources assigned, the user can now change the type to "**FM - Out of Area Response,**" when the incident is NOT part of an IRWIN conflict.

In this example, FI - Wildfire (A-053) is the supporting (OR) incident and FI - Wildfire (A-075) the parent incident.

Figure 213 - Incident A-053 (OR)

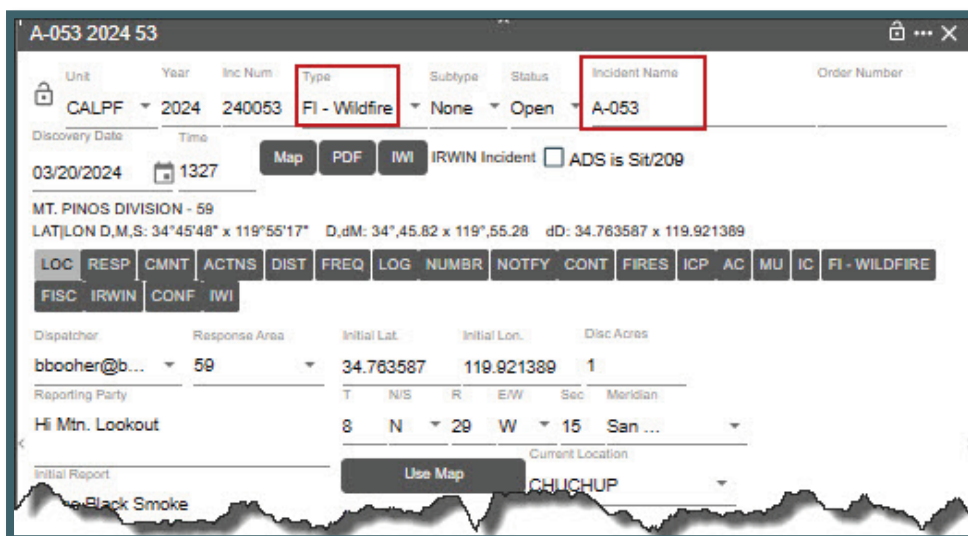
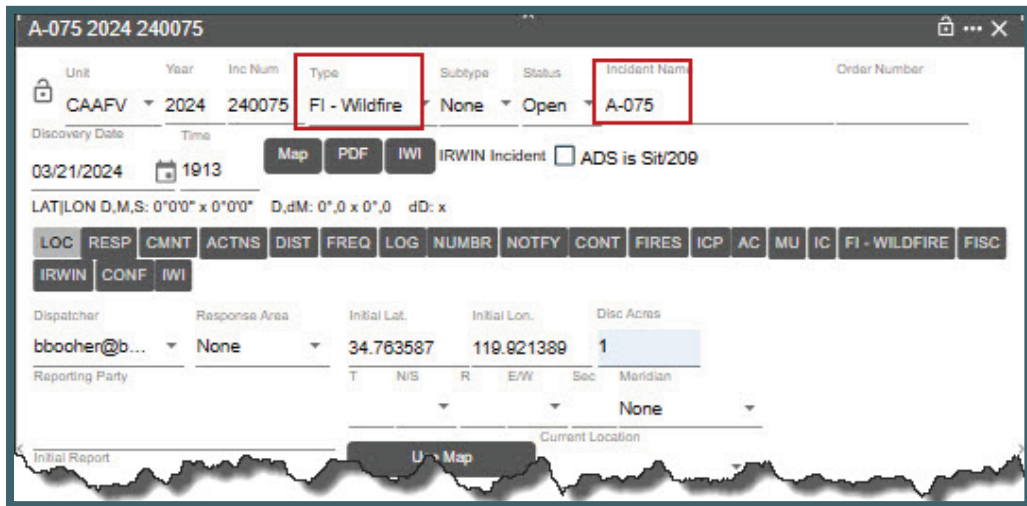


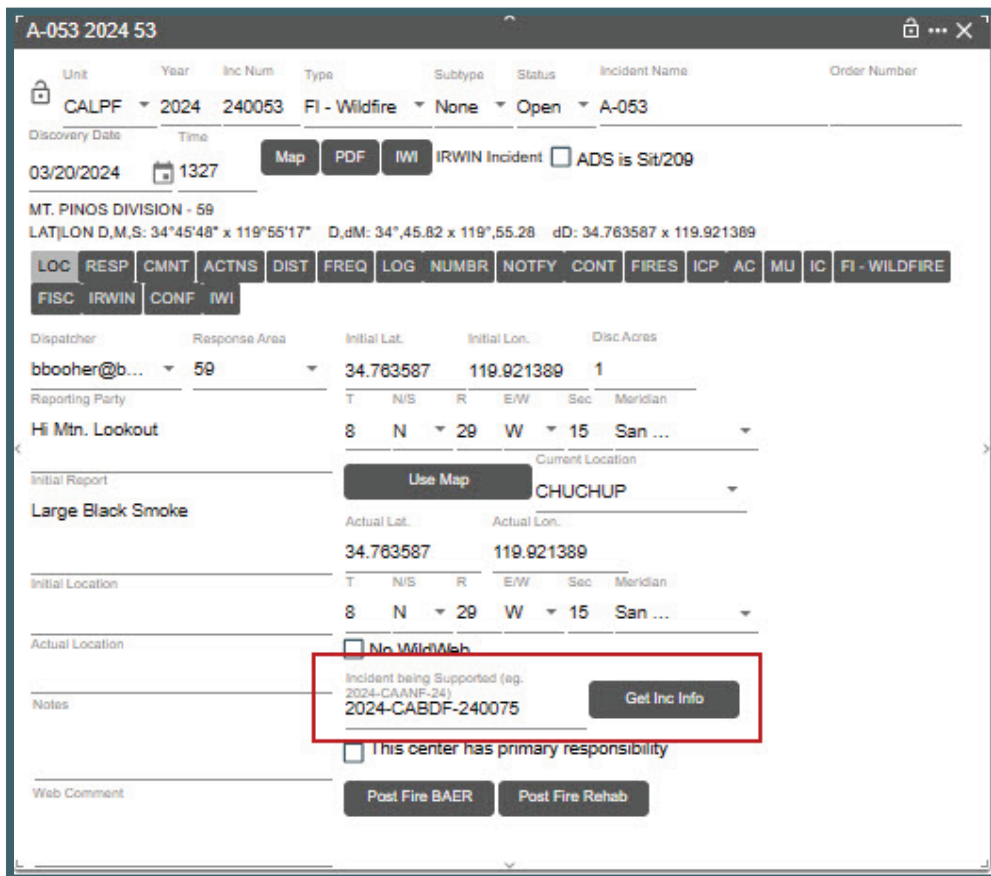
Figure 214 - Incident A-075 (Parent)



To create a **"FM - Out of Area Response:"**

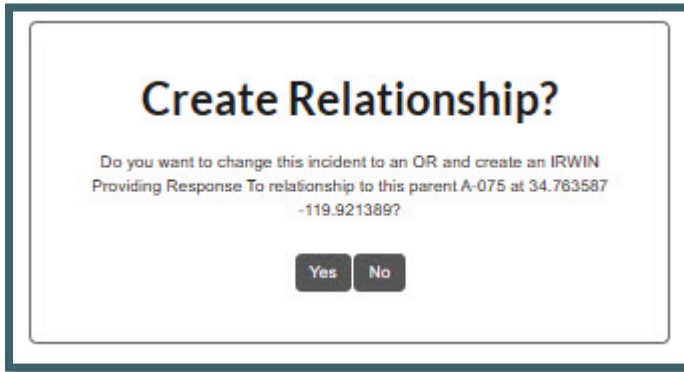
- Step 1: Uncheck the "This center has primary responsibility," checkbox.
- Step 2: Enter the "Incident being Supported" Unique Fire ID (e.g., 2024-CABDF-240075) of Supported Incident.
- Step 3: Click the "Get Inc Info" button.

Figure 215 - Creating an FM - Out of Area Response



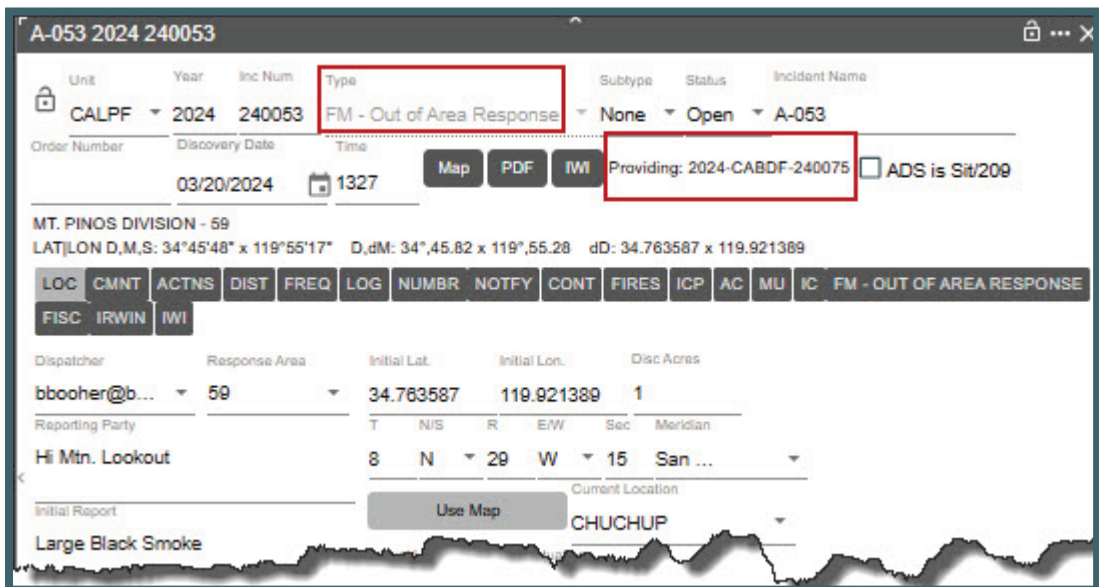
Once you click on the "Get Inc Info" button, a pop-up will require the user to confirm "Create Relationship."

Figure 216 - Create Relationship



YES, will change the incident type to an **OR (FM - Out of Area Response)** and create an IRWIN "Providing Response To" relationship to the parent incident (A-075). For this type of OR there is no "REL" tab, the providing support incident Fire ID is to the right of the "IWI" button.

Figure 217 - Supporting Incident A-053.



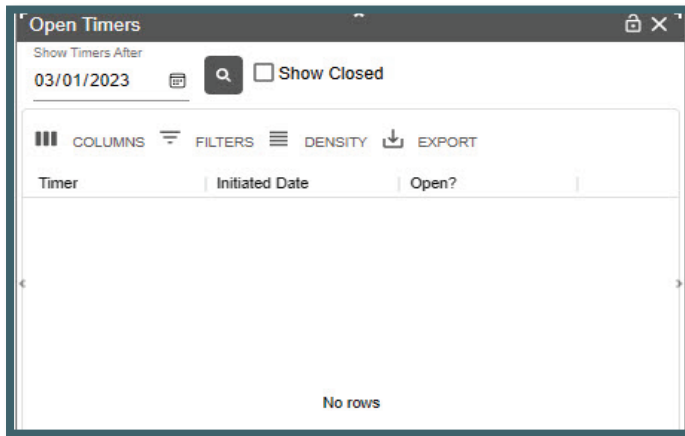
Section 5: Timers

Open Timers (F4 or Open Timer Icon)

Figure 218 - Open Timer Panel Icon



Figure 219 - Open Timer Panel



- Enter a date under **“Show Timers After,”** to show a timer after a certain date.
- Click the “Search” button.

Figure 220 - Show Open Timers

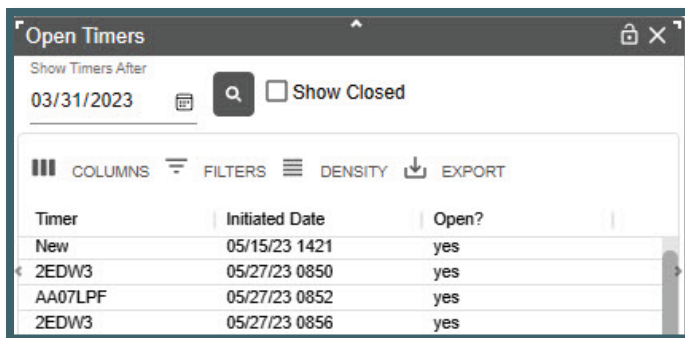
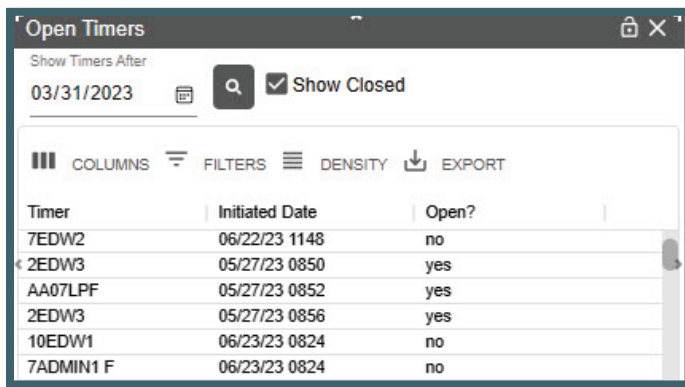


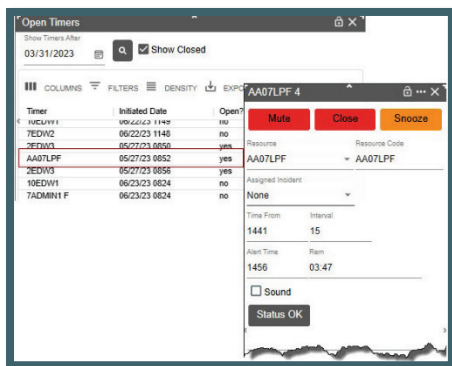
Figure 221 - Show Closed Timers



By default, only open timers are displayed. To show Closed Timers:

- Click the **"Show Closed"** timer box.
- Click on a timer to open in that timer panel.

Figure 222 - From the Panel, Open a Timer.



Create New Timer

Figure 223 - New Timer Panel Icon

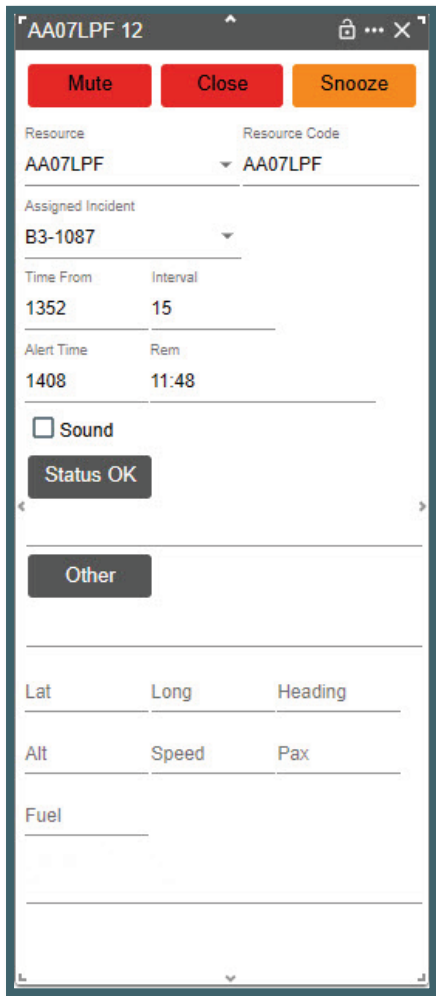


WildCAD-E allows the creation of **"Timers,"** which remind the user to act after a certain number of minutes.

To start a New Timer:

- The user will select the Timer Icon or use F4 to see the Timer screen (shown in Figure 224).

Figure 224 - New Timer



To Select the Resource to be monitored:

- Use the dropdown or enter the resource manually.

The following entries are automatically populated:

- **Time From**- The time the alert will start and will change after the "Status OK' button is pushed.
- **Interval** - The number of minutes before the timer wants an "Ok Status." This time is set by Center Admin.
- **Alert Time** - Number of minutes until the alert will end and will change after the "Status OK' button is pushed.
- **Rem** (Remaining Time) - The time counts down from the set start minutes and will restart after the "Status OK" button is pushed. T

Click the '**Enter**' key, after typing text, this functions the same as clicking on "Status OK" or "Other" buttons.

Aircraft have additional optional fields to complete if the user selects "Aircraft" as their resource:

- Lat/Lon
- Heading
- Altitude
- Speed
- Passenger
- Fuel

Figure 225 - Select Resource Timer

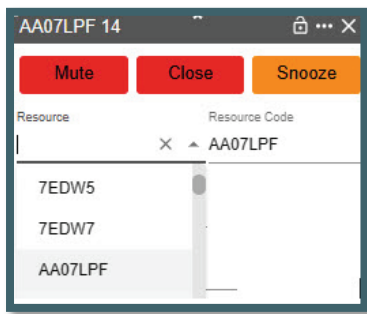
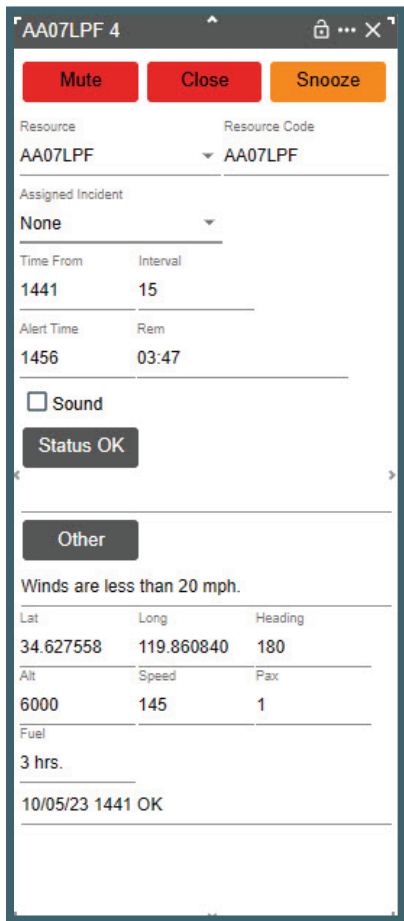


Figure 226 - An Example of a Typical Timer



Sound

Check the box next to **"Sound,"** and **sound will occur automatically,**

- Uncheck the box to disable the sound.

Alerts - Two different alerts are visible.

- The first alert occurs when the time remaining (REM) reaches zero minutes. This alert will be a "Flashing Red Line" around the timer. The timer countdown continues after zero showing negative count instead of stopping at zero.
- The second alert occurs if no action is taken by minus (-) minute. This alert will be a "Flashing Red" fill the entire timer.

Figure 227 - Flashing Red Line Around Resource Timer

New 0

Mute Close Snooze

Resource Resource Code
New

Assigned Incident
None

Time From Interval
1001 1

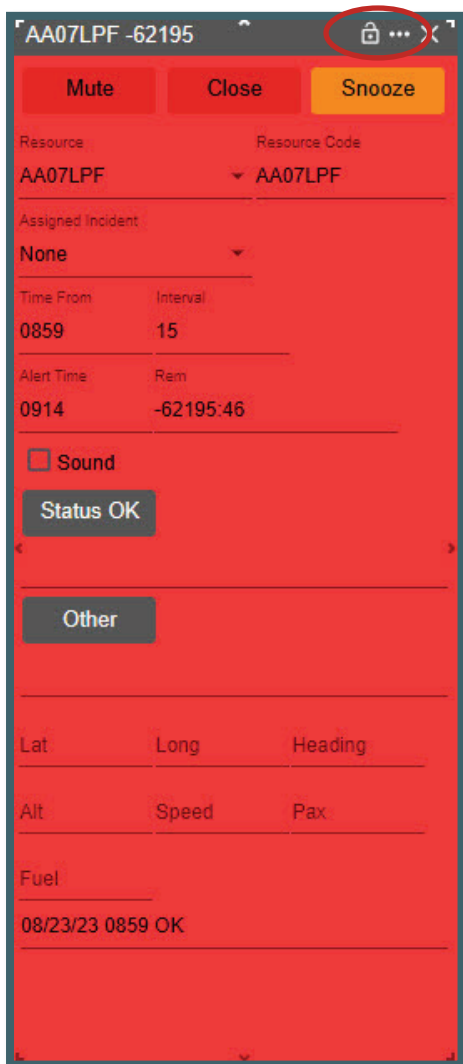
Alert Time Rem
1002 -00:03

Sound
Status OK

Other

Lat Long Heading
Alt Speed Pax
Fuel
10/06/23 1001 OK

Figure 228 - Flashing Red fills the entire Resource Timer



The user can **“Dock” a Timer**, just like with the Incident Panels, by using the three dots in the upper right corner of the Timer panel.

- If docked the same automatic alerts will occur, will become undocked, and cannot be docked again.
- The timer will remain on top of all other panels.

Figure 229 - Docking AA07LPF 6 Resource Timer.

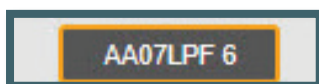
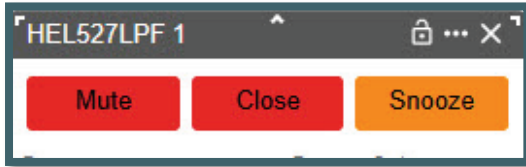


Figure 230 - Alert for Docking AA07LPF 6 Resource Timer



Figure 231 - Snooze button timer.



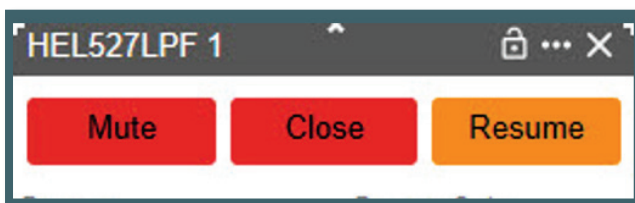
These buttons (in Figure 231) control the management of the timer:

- **Mute** - Use the button to stop the Alert Sound.
- **Close** - Use the button to end the Timer.
- **Snooze** - Use the button to put the Timer on hold.

After a timer has been status in "Snooze," the button will automatically change to "Resume."

- To re-start the timer, click on the **Resume** button (Figure 232).

Figure 232 - Resume Timer



Section 6: Complexes

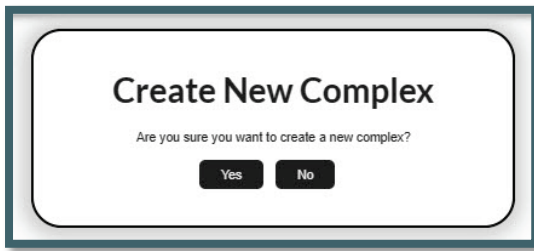
Figure 233 - Complex Icon



Create a Complex

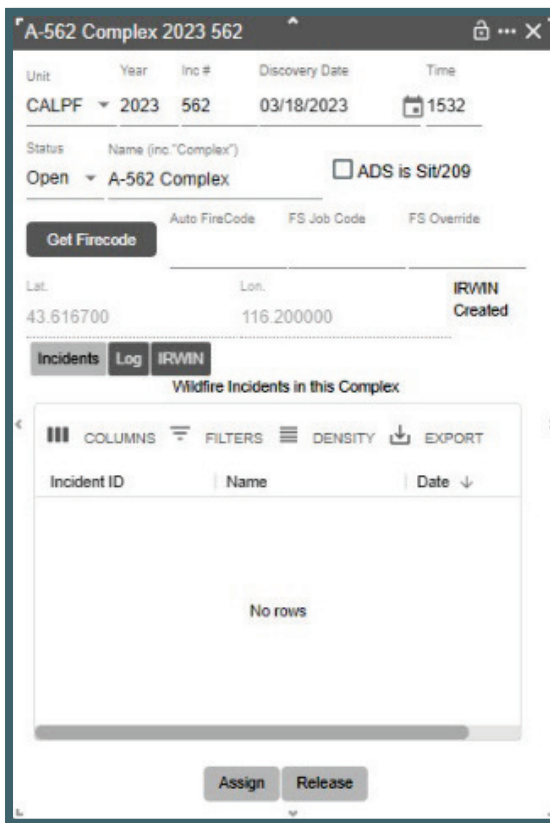
When the "**Complex Icon**" is initially clicked (Figure 233), the user will be prompted to confirm a complex is intended to be created before the Complex can be created.

Figure 234 - Dispatcher will confirm creation of a Complex incident before the action is taken.



- **“IRWIN Created”** will not display until the Complex name is entered.

Figure 235 - Creating a Complex



After clicking on the Icon, *WildCAD-E* auto populates the following list of items on the Complex Panel’s Header:

- **Unit** - Uses the default as set by Center Admin.
- **Year** - Uses the current calendar year.
- **Inc Num (Incident Number)** - The Center Admin may have added a prepend with calendar year and/or an ending suffix to the end of the incident number. This is common when a Center defined code is used to identify different units within the same Center.
- **Discovery Date and Time** - Date and time incident was discovered.
- **Status** (as “Open”)

- **Lat/Lon** - The initial Lat/Lon is a temporary location until the Incident is added to the Complex. Once one incident is added the Lat/Lon becomes the location. As more incidents are added the Lat/Lon is calculated to a center point of all incidents.

Incident Name

- Displays "New Complex" until the user types in the actual name of the Complex.
- "New Complex" is automatically replaced at this point.
- For every Complex, the name MUST include the word "Complex," as example "A-562 Complex."

Log and IRWIN Buttons

Log Button

The "Log" button opens a screen similar to the Incident Panel Log Tab.

IRWIN Button

The "**IRWIN**" button displays:

- IRWIN ID
- ADS Permission State
- History of transaction with IRWIN

Adding an Incident to the Complex

1. Select an incident from the Open Incident Panel.
2. Click "**Assign**" at the bottom of the Complex panel. (An Incident must have an IRWINID to join a Complex and be a Wildfire.)
3. Click "OK" to confirm.
 - The "OK" action will automatically change the Lat/Lon to the add incident Lat/Lon.

Figure 236 - Add an Incident to a Complex

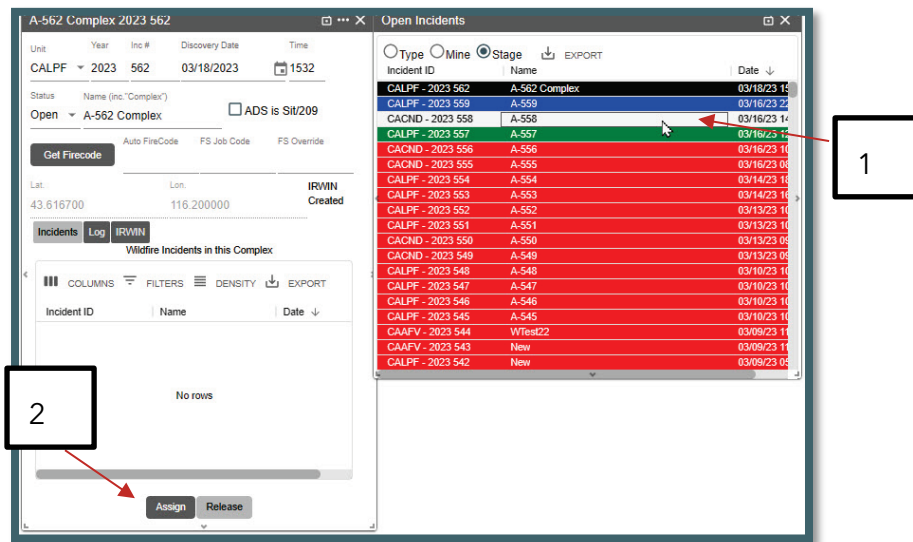


Figure 237 - Confirmation that the user wants to add an Incident to a Complex.

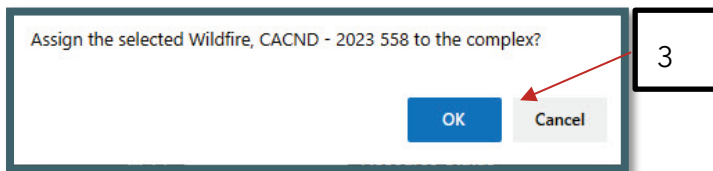
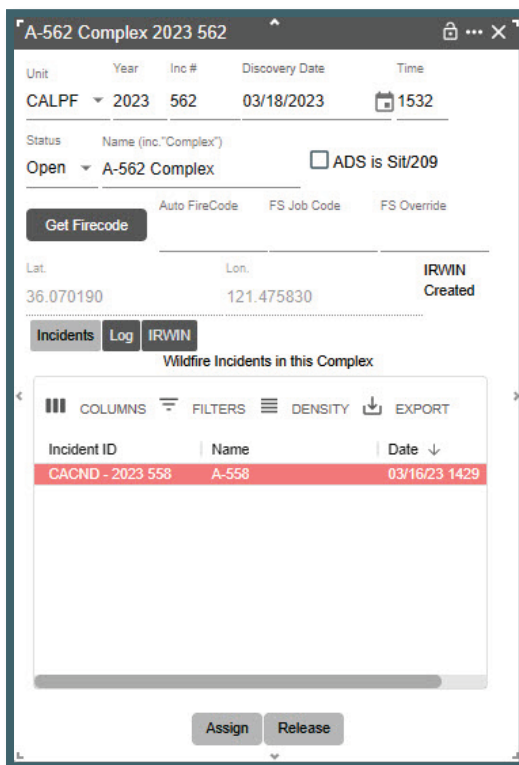


Figure 238 - The Added Incident to the Complex



There is no limit to the number of Incidents (wildfires) that the user can attach to an Incident Complex. The user can add or remove Incidents from a Complex at any time based on incident management strategies (see the section [Release an Incident from a Complex](#)).

FireCode

- After adding an incident, click on the "Get Firecode" button, and the FireCode number will be displayed.
- A FS Job Code and FS Override can be entered using free text.

Figure 239 - Get Firecode Button Panel

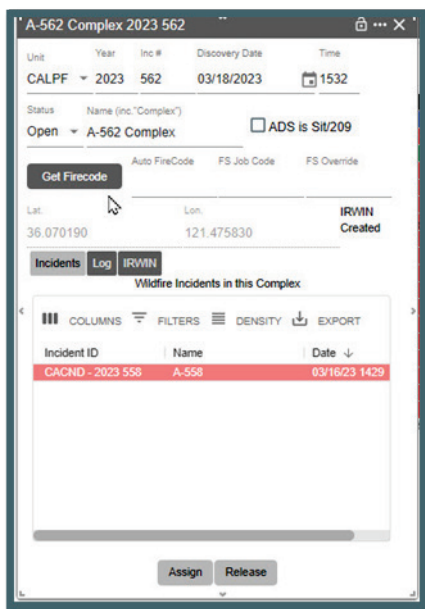
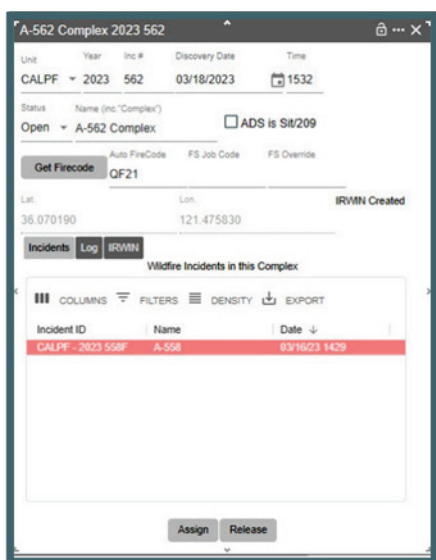


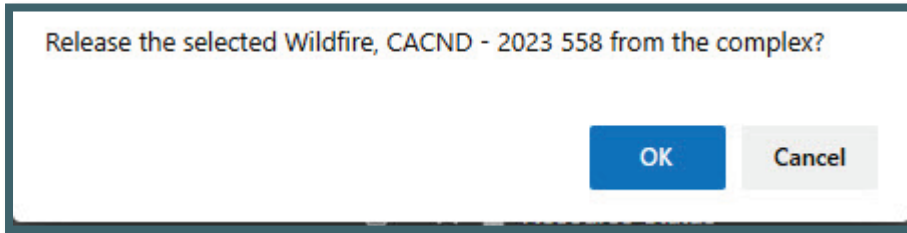
Figure 240 - The FireCode is displayed.



Releasing an Incident from the Complex

- Click on the Incident to be released.
- Click the "Release" button.

Figure 241 - Confirmation that an incident is to be released from a Complex.



Section 7: Field Interrogation File (F3 or FI File Icon)

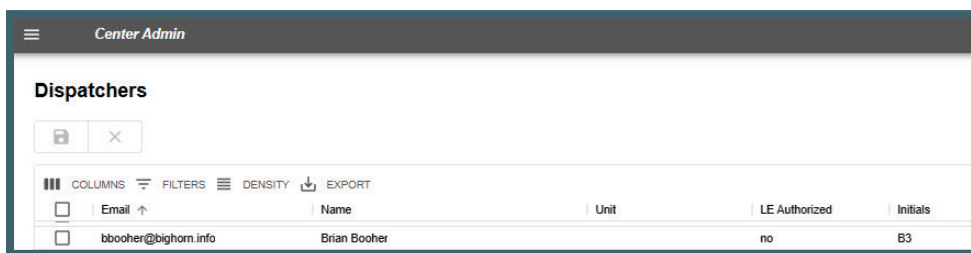
Figure 242 - FI Icon



Field Interrogation File (FI File) panel

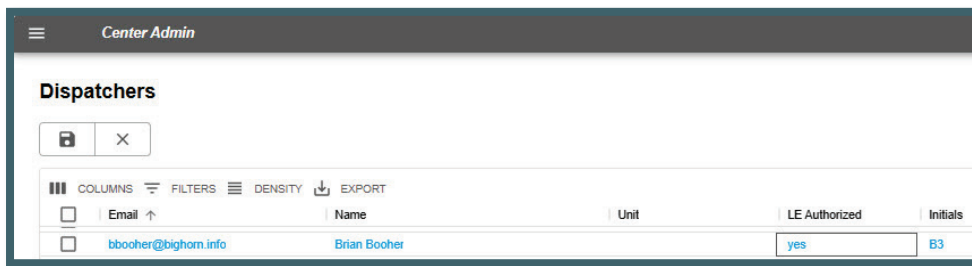
Law enforcement incidents may be used by any dispatch center. If a center wants to use the FI system, they need to request access with a **Service Request to Bighorn Information Systems**.

Figure 243 - Unless the dispatcher is authorized and "LE Authorized" in the system is set to "yes," they will not have access to navigate to and use the FI File panel.



The Center Administrator will grant a Dispatcher "LE Authorized." Only dispatchers who are "**LE Authorized**" can create, edit, or view law enforcement incidents or FI records.

Figure 244 - Dispatcher set to 'yes' is authorized for the FI System.



The **“Open FI File (F3)”** button on the Home Page ribbon opens the FI screen for search or creating an FI record does not tie to Incident. The Home Page “FI” Icon does not allow starting a LE Incident. From the Home Page only one instance of the FI File search panel can be open

Multiple FI File panels that are associated with incidents can now be opened simultaneously multiple Panel by clicking incident panel.

To search the FI record by:

- Resource
- Vehicle Plate
- Name and or DOB
- Contact Date and Time (Saves automatically by clicking “Save New” or “Save Edit” Button)
- Op Lic State and or Number
- Firearm
- View a description (Save by clicking “Save New” or “Save Edit” Button)
- Open a record associated with the search.

Figure 245 - FI Panel

The screenshot shows the 'Field Interrogation File' window. At the top, there is a 'Resource' dropdown menu with 'None' selected and a 'Show All' button (labeled 1). Below this is a search section for 'Plate State' and 'Plate Number' with a 'Search' button (labeled 2). The next section contains input fields for 'Last', 'First', and 'Middle' names (labeled 3), followed by a 'DOB' field with a date picker and a 'Search' button. Below that is a 'Contact Date' field with a date picker and a 'Time' dropdown (labeled 4). The next section is for 'Op Lic State' and 'Op Lic Number' with a 'Search' button (labeled 5). This is followed by a search section for 'Firearm Make', 'Serial Number', and 'Caliber' with a 'Search' button (labeled 6). A large text area for 'Description' is labeled 7. At the bottom, there are 'Clear', 'Search', and 'Save New' buttons. Below these is a table with columns for 'Contact Date', 'First', 'Last', and 'Incident' (labeled 8). The table currently shows 'No rows'.

Searching by Resource (Block 1)

The only resources that will show in the dropdown will be Resources that the Center Administrator indicated that the Resource is authorized the use of the law enforcement Field Interrogation File.

- Either type in a Resource Name (Code)
- Click the "Show All" to the list of resources authorized.
- Then click the "Search" Button near the bottom of the FI Panel

Figure 246 - Search by Resource

This close-up screenshot shows the 'Resource' dropdown menu. The selected resource is '10EDW1'. The 'Show All' button is visible to the right of the dropdown.

This will return any records associated with that resource.

- The record will show in Block 8
- Click on any record associated with the search.
- As example this search only had one record,
- Add any changes and click the "Save Edit" button.

Figure 247 - Results of Search by Resource 10EDW.

Contact Date	First	Last	Incident
09/13/23 1313	Reginald	Lowe	CALPF - 2023 1063 New

Searching by Name/DOB or Op License State/Number or Firearm

In each of the Blocks 2, 3, 5 and 6 enter a minimum of one search criteria.

As example,

- In Block 2 the search criteria used was last name only (Booher)
- Enter "Booher" and click the "Search" Button in this block.
- This search criteria displayed four (4) records for the last name. (Figure 248)
- Single click on one of the records will fill in the data regarding that record.
- Double click will open the incident (B3-1031) associated with that record. (Figure 249)

Figure 248 - Results of Search by Name

The screenshot shows the 'Field Interrogation File' window. At the top, there is a 'Resource' dropdown set to 'None' and a 'Show All' checkbox. Below this are several search filter sections: 'Plate State' and 'Plate Number' with a 'Search' button; 'Last' (filled with 'Booher'), 'First', and 'Middle' text fields; 'DOB' with a date input 'mm/dd/yyyy' and a 'Search' button; 'Contact Date' with a date input 'mm/dd/yyyy' and a 'Time' dropdown; 'Op Lic State' and 'Op Lic Number' with a 'Search' button; and 'Firearm Make', 'Serial Number', and 'Caliber' with a 'Search' button. A 'Description' field is also present. At the bottom, there are 'Clear', 'Search', and 'Save New' buttons. Below these buttons is a table with the following data:

Contact Date	First	Last	Incident
07/26/23 0000	Brian	Booher	CASCA - 2023 1031 B3-1031
07/26/23 0000	Brian	Booher	CASCA - 2023 1034 Waterman Target Shooting
07/25/23 1700	Brian	Booher	
07/19/23 1700	Brian	Booher	CASCA - 2023 1031 B3-1031

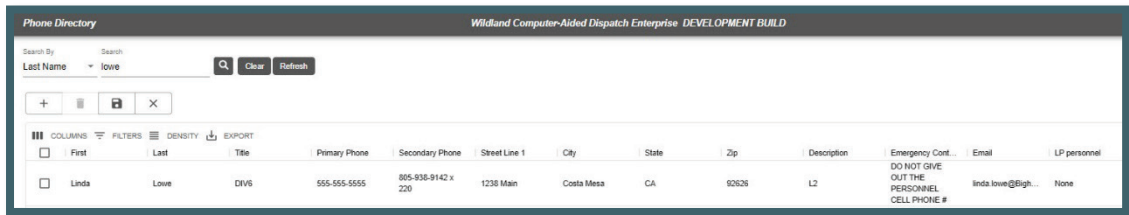
Figure 249 - Result of Search Incident

The screenshot shows the 'B3-1031 2023 1031' incident details window. It features a header with 'Unit' (CASCA), 'Year' (2023), 'Inc Num' (1031), 'Type' (Law Enf), 'Subtype' (None), and 'Status' (Open). Below the header are fields for 'Incident Name' (B3-1031), 'Order Number', 'Discovery Date' (07/20/2023), and 'Time' (1013), with a 'Map' button. There are buttons for 'PDF', 'IWI', and 'FI', along with a checkbox for 'ADS is Sit/209'. A coordinate field shows 'LAT|LON D,M,S: 0°0'0" x 0°0'0" D,dM: 0°,0 x 0°,0 dD: x'. Below this is a grid of buttons: LOC, RESP, CMNT, ACTNS, DIST, FREQ, LOG, NUMBR, NOTIFY, CONT, FIRES, ICP, AC, MU, IC, LAW ENF, FISC, IRWIN, CONF, IWI, FI. At the bottom, there are fields for 'Dispatcher' (bbooher@b...), 'Response Area' (None), 'Initial Lat.', 'Initial Lon.', and 'Disc Acres'. A 'Reporting Party' field is also present with a dropdown menu.

Part VI: Phone Directory

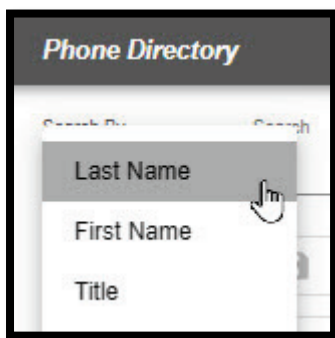
Section 1: Using the Phone Directory

Figure 250 - Phone Directory Panel



The **Phone Directory** will open in its own Tab.

Figure 251- Phone Director Dropdown



To Refresh the Phone Directory

- Use the "Refresh Icon" to refresh the entire phone directory.

To Look Up a Person in the Phone Directory

- Select from the dropdown and select Search by "Last Name."
- Type in person's last name.
- Click the "Search Icon."
 - Information for that person or persons with the same last name will be displayed.
 - The user will select the correct individual.

To Clear the Search

- Use the "Clear Icon" to clear the search.

Adding a person to the Phone Directory

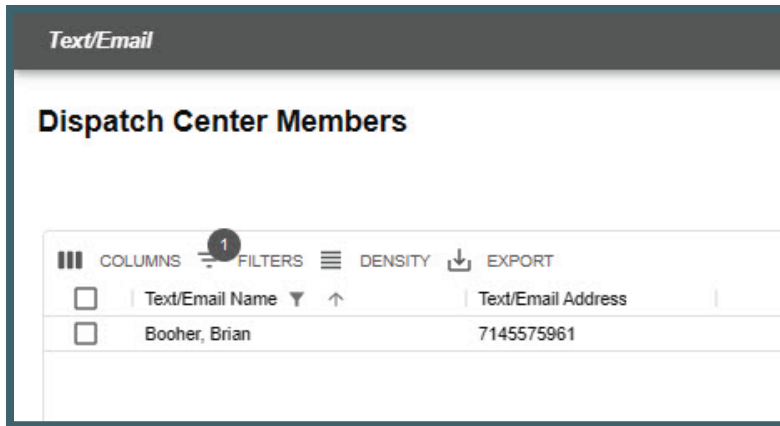
- Click the Plus ("+") Icon and a new line will appear.
- Enter the required information under each column.
- Click the "Save Icon."

Part VII: Text/Email

Section 1: Using Text/Email

Text/Email opens in its own Tab. The Center Admin has several roles, responsibilities, and tasks to complete within the Text/Email function that must be completed before the Dispatchers can use this function. **Dispatch Center Members** is one area that must be completed by the Center Admin

Figure 252 - Dispatch Center Members



Two Ways to Send Text/Email Messages

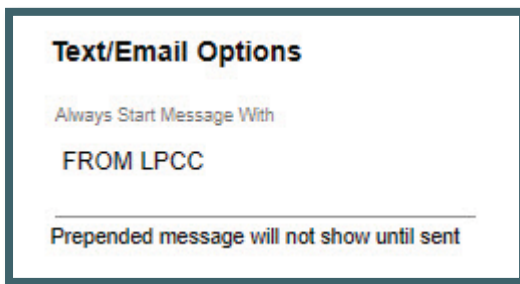
1. Select Names of Recipients - usually more than one is selected.
2. Group Name - This is a pre-loaded list of recipients (created by the Center Admin).

Select Recipient Name Text/Email Message

The users can:

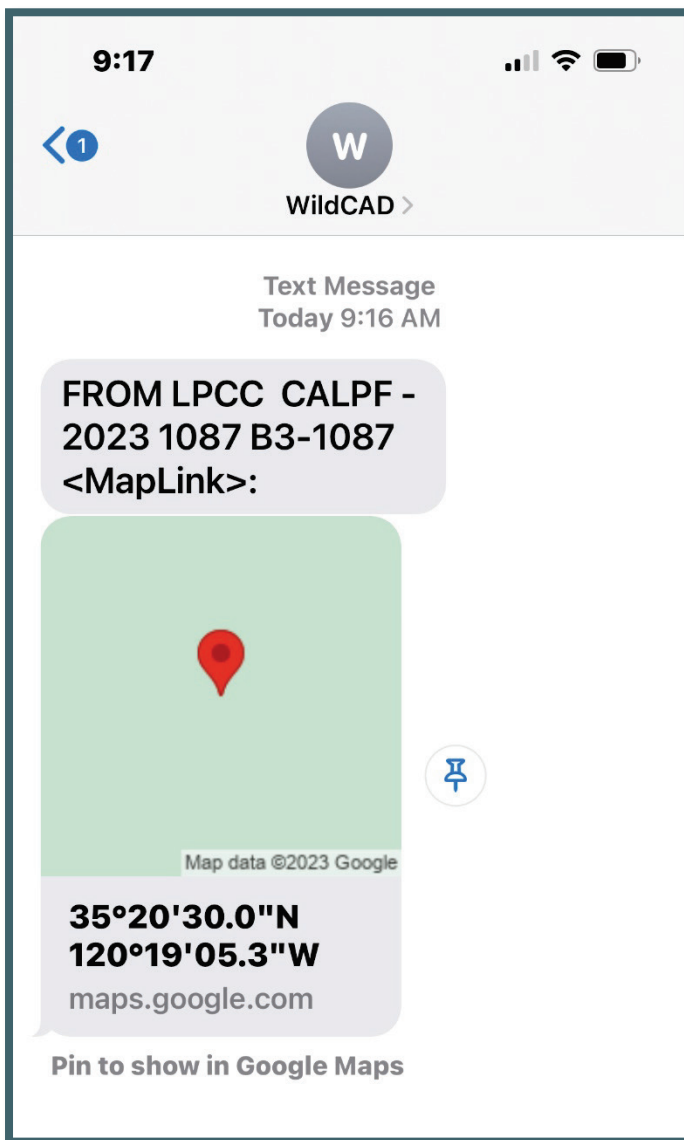
- Select who will receive the message by clicking on the check box next to the respective name.
- Click on the "Add to Recipient List."
 - The name(s) and Text/Email addresses will be displayed on the right side of the panel.
- IF the message is regarding an Incident, click on "Re" to select an incident; and then, click on the "Add Map Link" for that respective incident.
- Enter the "Subject" using free text.
 - The "Subject" is included in the text after any "Always Start With" and before the body.

Figure 253 – Always Start Your Message with . . .



- When a Text is sent related to an incident, the subject now includes the incident information formatted as Year - Protecting Unit - Incident Number and Incident Name. For example: "2023-CABDF-000023 Bald Mountain" plus text of subject if added by user.

Figure 254 – Text related to Incident.



- On "Message" line enter the message using free text.
- Click "Send" and send the message to the people on the Recipient List.
- Text messages sent will now appear in that user's Daily Log/Incident Log.

Figure 255 - Select Dispatch Center Members

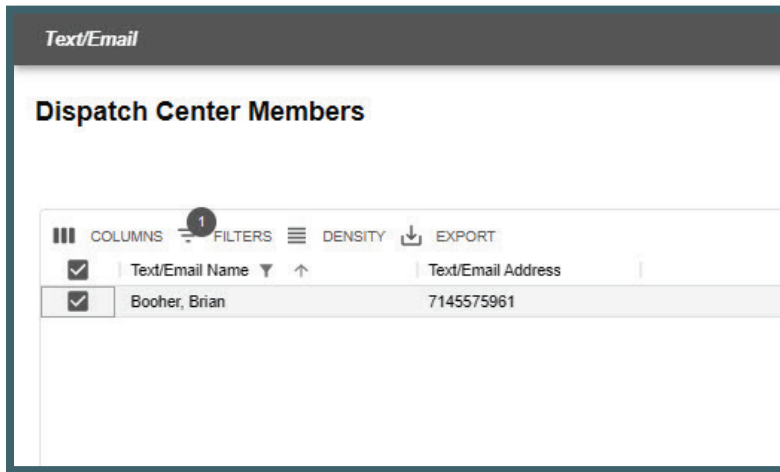


Figure 256 - Add to recipient list.

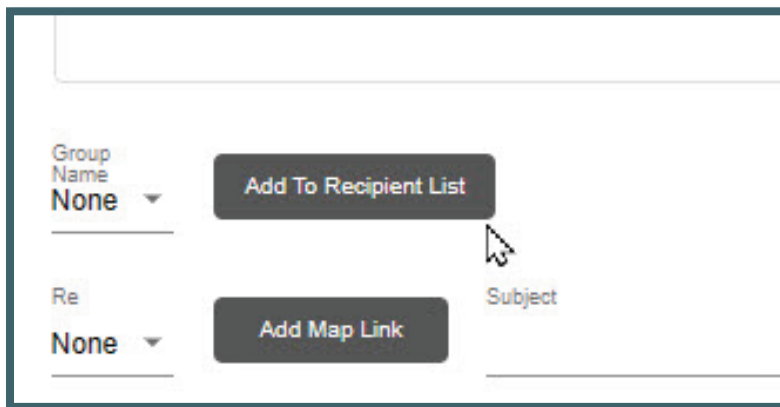
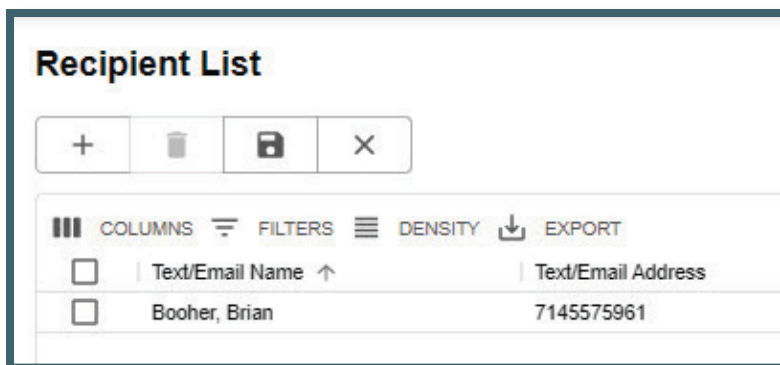


Figure 257 - Recipient List



Compose Preset Messages

- Select the previously composed message from the “Use” dropdown.
- Enter the required information for the item in the preset message.
- The subject for pre-set messages is now autofill by defaulting to the canned message name.
- Follow all the steps to either send as a “Name Select” or “Group Select” message.

Figure 258 - Sent Message

Change of IC Fire Name	Effective Date/Time	IC Name
A-557	3/17/2023	Christie W.

Selecting a Group Name Text/Email Message

- Select the “**Group Name**” from the Dropdown.
- Click on the “Add to Recipient List.”
 - The names and Text/Email Addresses will be displayed on the right side of the panel.
- If the message is regarding Incident, click on “Re” to select an incident and then click on the “Add Map Link” of that incident.
- Enter the “Subject” using free text.
- On “Message” line enter the message using free text.
- Click “Send” to send the message to the people on the Recipient List.

Figure 259 - Group Select.

Group Name
BIS Group

Figure 260 - Example Text Message



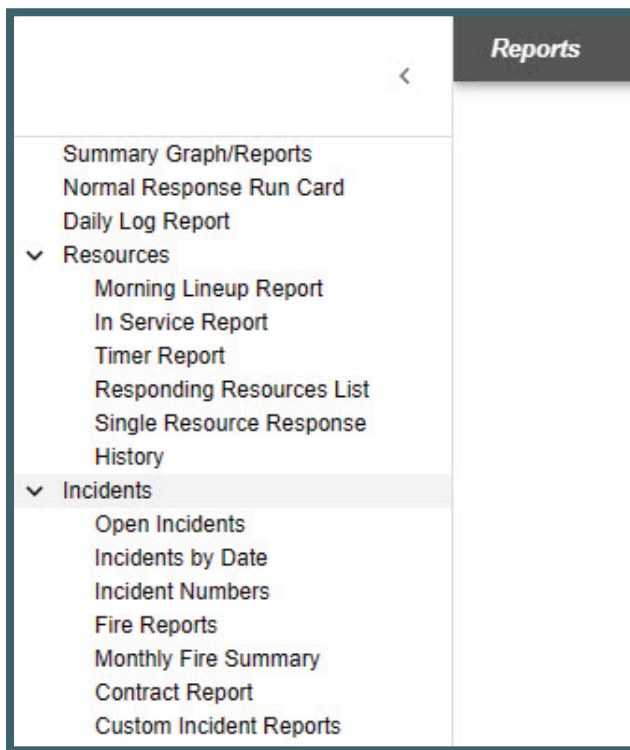
Part VIII: Reports

Section 1: Available Reports

Reports Tab

Reports will open into its own Tab.

Figure 261 - Reports Menu Screen



The list of reports stated above will be increased over time. Below are examples of the main reports.

- Summary Graphs/Report
- Normal Response Run Card
- Daily Log Report
- Morning Report
- In Service Report
- Timer Reports
- Custom Incident Report

The remaining reports for Resources and Incidents are in Appendix II.

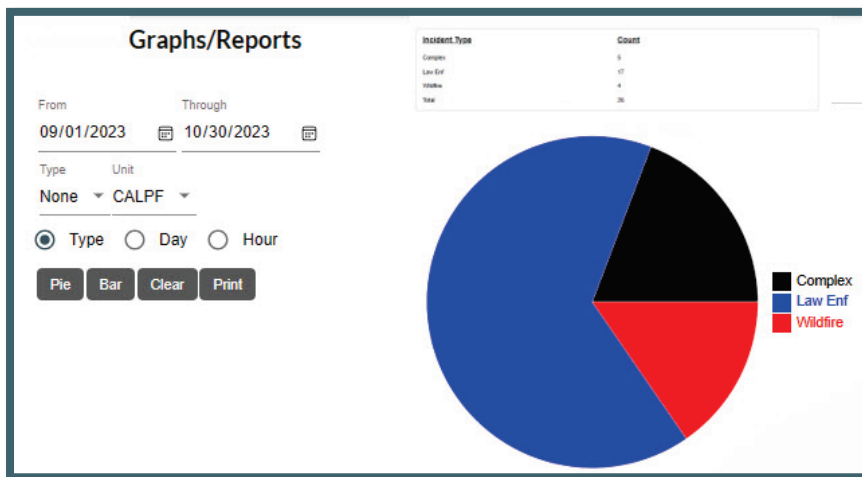
Summary Graphs/Reports

The **Summary Graph/Report** can be created by selecting:

- **Date Range** - From and Through.

- **Type** - From the dropdown menu select specific incident type or none for all incident types.\)
- **Unit** - From the dropdown menu select a specific unit or none for all units.
- **Radio Button (Type, Day, Hour)** - Select the radio button for the summary report and graph.
- **Last step** - Click on **Pie** or **Bar** to create the summary.
- **Clear** - to start over and clear current summary.
- **Print** - To print the summary to a PDF. After clicking on the Box next to Resources, from the dropdown menu select an individual resource.

Figure 262 - Summary Graph Reports by Type



Normal Response Run Card

The **Normal Response Run Card** can be created:

- **Singular** - Click on a response area.
- **Select All** - Press Ctrl + A inside of the Response Area Box
- **Multiselect** - Holding down Ctrl while selecting the response areas.
- **Clearing Multiselect** - Click on any response area without holding Ctrl.

The following optional sections can be included in the report output by clicking on the boxes next to these sections.

- Prioritized Dispatch Locations
- Resource Quantities by Type
- Comments

For any one of selection criteria, next select the **“Response Type”** from the dropdown menu.

Figure 263 - Creating a Normal Response Run Card without boxes checked.

Normal Response Run Card

Response Areas: 315, 316, 32, 33, 34, 35, 36, 37, 38, **39**, 3A, 3B, 3SC, 41, 42

Response Type: FIRE

Search

Generate PDF

Prioritized Dispatch Locations
 Resource Quantities By Type
 Comments

Select All:
Press Ctrl + A inside of Response Areas Box

For Multiselect:
Hold Ctrl while selecting

Get out of Multiselect Mode:
Click on any Response Areas without holding Ctrl

At this point, the user would click "Search" to view the Normal Response for a response area.

Figure 264 - Searching a Normal Response Run Card

Normal Response Run Card

Response Areas: 315, 316, 32, 33, 34, 35, 36, 37, 38, **39**, 3A, 3B, 3SC, 41, 42

Response Type: FIRE

Search

Generate PDF

Prioritized Dispatch Locations
 Resource Quantities By Type
 Comments

Select All:
Press Ctrl + A inside of Response Areas Box

For Multiselect:
Hold Ctrl while selecting

Get out of Multiselect Mode:
Click on any Response Areas without holding Ctrl

Response Area: 39

Low

- E331LPP4X4
- BC34LPP
- PAT34LPP Q
- CRW3LPP

Mod

- DOZ3LPP
- HEL527LPP
- AA07LPP
- WT23LPP
- BC34LPP
- PAT34LPP Q
- E331LPP4X4
- E337LPP

High

- DOZ3LPP
- HB-7KA
- HEL527LPP
- WT23LPP
- CRW3LPP
- E331LPP4X4
- E337LPP

2nd AI

- BC34LPP
- CRW3LPP
- E331LPP4X4
- E337LPP
- E335LPP
- E338LPP4X4
- E315LPP4X4

Click on the boxes next to:

- Prioritized Dispatch Locations
- Resource Quantities by Type
- Comments

This will your selection to be added to the **Normal Response** for a response area.

Figure 265 - Creating a Normal Response Run Card WITH the boxes checked.

Normal Response Run Card

Response Areas: 315, 316, 32, 33, 34, 35, 36, 37, 38, 39, 3A, 3B, 3SC, 41, 42

Response Type: FIRE

Buttons: Search, Generate PDF

Prioritized Dispatch Locations
 Resource Quantities By Type
 Comments

Select All: Press Ctrl + A inside of Response Areas Box

For Multiselect: Hold Ctrl while selecting

Get out of Multiselect Mode: Click on any Response Areas without holding Ctrl

Response Area: 39

Low: E331LPF4X4, BC34LPF, PAT34LPF Q, CRW3LPF

Mod: DOZ3LPF, HEL527LPF, A407LPF, WT23LPF, BC34LPF, PAT34LPF Q, E331LPF4X4, E337LPF

High: DOZ3LPF, HB-7KA, HEL527LPF, WT23LPF, CRW3LPF, E331LPF4X4, E337LPF

2nd AI: BC34LPF, CRW3LPF, E331LPF4X4, E337LPF, E335LPF, E338LPF4X4, E315LPF4X4

Response Priority

AASMX, POZO, ARVOGRND, HELDAG, CAMPROB, SMARIASBC34, SMARIASBC32, STAMARIA, SMXHELI, PINECYN, PINEWT, CUYAMA

Resource Quantities

Group	Low	Mod	High	2nd AI
ENG	1	2	2	5
CRW	1		1	1
PAT	1	1		
OH	1	1		1

Comments

LPF DPA
 Black Mt, Tn-5/ Plowshare, Tn-11
 Command Net, Forest 164.9125 tx 170.4625 rx plus Tone ____ OR Admin, Net 164.1500 tx 171.5500 rx plus Tone ____
 AT = 168.3125 primary, 169.1750 secondary, A/G = Primary 167.475 AG41 Secondary 169.6375 AG24, VHF = based on ATB zone of influence

Also, from this panel you can create a "PDF" for this response area. If you selected all or multiselect the search and PDF would be generated to all selected.

Figure 266 - WildCAD-E Run Card

3/19/2024 1:24:54 PM

WildCAD-E Run Card
 Cumulative Response - Response Area: 39
 Fire Response

Normal Run Card

Low: E331LPF4X4, BC34LPF, PAT34LPF Q, CRW3LPF

Mod: DOZ3LPF, HEL527LPF

Response Priority

AASMX, POZO

Comments

LPF DPA
 Black Mt, Tn-5/ Plowshare, Tn-11
 Command Net, Forest 164.9125 tx 170.4625 rx plus Tone ____ OR Admin, Net 164.1500 tx 171.5500 rx plus Tone ____

Resource Quantities

Group	Low	Mod	High	2nd AI
ENG	1	2	2	5
CRW	1		1	1
PAT	1	1		

Daily Log Report

The **Daily Log Report** can be created by selecting:

For daily entries:

- **Date Range** - From and Through the daily log entries will be displayed.
- **Category** (Optional) - that was created by Center Administrator

For Incident and Resource entries:

1. **Incident** and or **Resources** - Include one other or both.
2. **Resources** - After clicking on the Box next to Resources, from the dropdown menu select an individual resource.

Figure 267 - Creating a Daily Log Report

Daily Log Report

From **1** Through
mm/dd/yyyy mm/dd/yyyy

Category
None **2**

Include:
 Incidents Resources **3**

Resource **4**

Generate PDF

Once you have created the version of the report click "Generate PDF" to save.

Figure 268 - Sample Daily Log Report

Daily Log Report

From: 06/05/2023 Through: 06/08/2023

Category: None

Include: Incidents Resources

Generate PDF

Date	Dispatcher	Log Entry
06/05/23 1030	WN	Message sent to will nesblitt,brian boother,aaron: TestSubject TestMessageBody
06/05/23 1038	WN	Message sent to will nesblitt,brian,aaron: TestSubject TestMessage
06/05/23 1038	B3	Now is the time for all good men to come to the aid of their party
06/05/23 1039	B3	This is using the at windows speech recognition
06/05/23 1040	B3	The trick seems to be clicking on the place you want it to appear first
06/05/23 1040	B3	And I think I have to use the mouse to click the add button
06/05/23 1041	B3	OK I just discovered that if I say the word E and TR it will hand it to the daily log
06/05/23 1041	B3	Let's see if this works
06/05/23 1043	B3	Testing 456

Figure 269 - Sample Daily Log Report for Incidents

Daily Log Report

From: 06/21/2023 Through: 06/23/2023

Category: None

Include: Incidents Resources

[Generate PDF](#)

Date	Dispatcher	Log Entry
06/21/23 1024	B3	Initial Creation of Incident: CASCA - 231014
06/22/23 1128	B3	Initial Creation of Incident: CASCA - 231015
06/22/23 1131	B3	Initial Creation of Incident: CASCA - 231016
06/22/23 1210	B3	Initial Creation of Incident: CASCA - 231017

Figure 270 - Sample Daily Log Report for Resources

Daily Log Report

From: 06/21/2023 Through: 06/23/2023

Category: None

Include: Incidents Resources

[Generate PDF](#)

Date	Dispatcher	Log Entry
06/22/23 1256	B3	E16LPP In Service - 03 LPF CHUCHUPATE STATION
06/22/23 1256	B3	E16LPP Responding CASCA - 231017 B3-1017 - 03 LPF FIGUEROA STATION
06/22/23 1257	B3	E16LPP On Scene CASCA - 231017 B3-1017 - 03 LPF FIGUEROA STATION
06/22/23 1257	B3	E16LPP Avail Inc: CASCA - 231017 B3-1017 - 03 LPF FIGUEROA STATION
06/22/23 1258	B3	E16LPP Returning CASCA - 231017 B3-1017 - 03 LPF CHUCHUPATE STATION
06/22/23 1259	B3	E16LPP Avail Otrs - 03 LPF CHUCHUPATE STATION
06/22/23 1303	B3	E16LPP In Service - 03 LPF CHUCHUPATE STATION
06/22/23 1303	B3	E16LPP Available - 03 LPF CHUCHUPATE STATION BC72
06/22/23 1305	B3	E16LPP In Service - 11 LPF CHUCHUPATE STATION BC72
06/22/23 1306	B3	PAT17LPP On Scene CASCA - 231017 B3-1017 - 03 LPF FIGUEROA STATION
06/22/23 1309	B3	PAT17LPP Returning CASCA - 231017 B3-1017 - 03 LPF PACIFIC VALLEY STATION

Figure 271 - Sample Daily Log Report for both Incidents and Resources

Daily Log Report

From: 06/05/2023 Through: 07/23/2023

Category: None

Include: Incidents Resources

[Generate PDF](#)

Date	Dispatcher	Log Entry
06/08/23 1149	B3	E371LPP4X4 Returning CALPF - 230993 Parent - 03 LPF PINE CANYON STATION
06/08/23 1149	B3	HEL528LPP Returning CALPF - 230993 Parent - 03 LPF PINE CANYON STATION
06/08/23 1313	B3	Initial Creation of Incident: CASCA - 231003
06/08/23 1316	B3	PAT17LPP Committed CASCA - 231003 New - 03 LPF PACIFIC VALLEY STATION
06/08/23 1316	B3	PAT17LPP Responding CASCA - 231003 New - 03 LPF PACIFIC VALLEY STATION
06/08/23 1317	B3	PAT17LPP Returning CASCA - 231003 New - 03 LPF FIGUEROA STATION
06/08/23 1322	B3	Initial Creation of Incident: CASCA - 231004
06/08/23 1333	B3	Initial Creation of Incident: CASCA - 231005
06/08/23 1336	B3	Initial Creation of Incident: CASCA - 231006
06/08/23 1340	B3	E316LPP4X4 Committed CALPF - 231001 New - 13 LPF CHUMASH SANTA YNEZ
06/08/23 1341	B3	E316LPP4X4 Responding CALPF - 231001 New - 13 LPF CHUMASH SANTA YNEZ
06/08/23 1341	B3	E316LPP4X4 On Scene CALPF - 231001 New - 03 LPF SAN MARCOS STATION

Morning Lineup Reports

Figure 272 - Morning Line Up Report

Reports
Wildland Computer-Aided Dispatch Enterprise DEVELOPMENT BUILD

Morning Line Up Report

Units

- CAAFV
- CABRR
- CACND
- CACNB
- CAFLH
- CAHPR
- CALBOR
- CALOB
- CALPF
- REC
- CASCA
- SDWAX

Resource Types

- AA
- ENG
- DZ
- CRW
- LE
- ENGCH
- OH
- HT
- REC
- RES
- ESR
- COM
- MEC
- UTL
- ADM

Resource Code	Resource Description	Status	Status Date	Location
E373LPP4X4	LPF Engine 373	Committed	12/08/21 2415	APACHE
E314LPP	ANF Engine 314	Available In Quarters	12/07/21 2327	LSALAMOS
E346LPP	LPF Engine 346	Available In Quarters	03/06/23 0700	GIBRALT
E335LPP	LPF Engine 335	Available In Quarters	03/10/23 0926	CUYAMA
E41LPP	LPF Engine 41	Available In Quarters	12/08/21 2410	SNMARCOS
E375LPP	LPF Engine 75	Committed	12/07/21 2327	APACHE75
E337LPP	LPF Engine 337	Available In Quarters	12/08/21 0821	STAMARIA
E44LPP	LPF Engine 44	Available In Quarters	03/10/23 1042	RINCON
E512ANF	ANF Swing Engine 512	Committed	12/07/21 2327	LSALAMOS
E347LPP4X4	LPF Engine 347	Available In Quarters	12/07/21 2327	SNTAYNEZ
E353LPP	LPF Engine 353	Available In Quarters	12/08/21 2413	TEMESCAL
E352LPP	LPF Engine 352	Available In Quarters	12/08/21 2413	OJAI
E17LPP	LPF Engine 17	Available In Quarters	03/10/23 0926	PACVLLY
E18LPP	LPF Engine 18	On Scene	03/10/23 1055	BIGSUR
E371LPP4X4	LPF Engine 371	Committed	12/07/21 2327	CHUCHUP

Figure 273 - Example Morning Line Up Report

Code	Description	Status	Status Date	Location
E373LPF4X4	LPF Engine 373	Committed	12/08/21 2415	APACHE
E314ANF	ANF Engine 314	Available In Quarters	12/07/21 2327	LSALAMOS
E346LPF	LPF Engine 346	Available In Quarters	03/06/23 0700	GIBRALT
E335LPF	LPF Engine 335	Available In Quarters	03/10/23 0926	CUYAMA
E41LPF	LPF Engine 41	Available In Quarters	12/08/21 2410	SNMARCOS
E375LPF	LPF Engine 75	Committed	12/07/21 2327	APACHE75
E337LPF	LPF Engine 337	Available In Quarters	12/08/21 0821	STAMARIA
E44LPF	LPF Engine 44	Available In Quarters	03/10/23 1042	RINCON

In Service Report

Figure 274 - Example of In-Service Report

Resource	Status	Date/Time	Last Log Entry	Log Status	Log Date/Time	Disp
BC12LPF	Available In Quarters	12/07/21 2327	BC12LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
WT24LPF	Available In Quarters	12/07/21 2327	WT24LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
BC62LPF	Available In Quarters	11/06/21 2443	BC62LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
ECO635	Available In Quarters	11/06/21 2443	ECO635 Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
ECO636	Available In Quarters	11/06/21 2443	ECO636 Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
ECO637	Available In Quarters	11/06/21 2443	ECO637 Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
BC22LPF	Available In Quarters	11/06/21 2443	BC22LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	AG
E314ANF	Available In Quarters	12/07/21 2327	E314ANF Avail Qtrs -	Available In Quarters	02/22/23 1521	AG

Figure 275 - PDF Morning Line Up Report

Resource	Status	Last Log Entry	Log Status	Log Date/Time	Disp
BC12LPF	Available In Quarters	BC12LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	B3
WT24LPF	Available In Quarters	WT24LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	B3
BC62LPF	Available In Quarters	BC62LPF Avail Qtrs -	Available In Quarters	02/24/23 1415	B3
ECO635	Available In Quarters	ECO635 Avail Qtrs -	Available In Quarters	02/24/23 1415	B3

Timer Report

Figure 276 - Timer Report

Resource, Date	Timer Log Date	Dispatcher	Log Entry
E319LPF, 02/22/23 1523			
E319LPF, 02/22/23 1523			
E319LPF, 02/22/23 1523			
HB-7KA, 02/23/23 1444			

Figure 277 - By Incidents and Non-Daily Log Report

B3
3/18/2023
8:24:00 AM

WildCAD-E
Los Padres Communication Center
Timer Report Resource, Date: HB-7KA, 02/23/23 1444

Timer Log Date	Dispatcher	Log Entry
02/23/23 1444	B3	OK

Custom Incident Report

This report allows the users the ability to create custom reports for incident data.

1. Select date range.
2. Incident types and incident subtypes (if any).
3. Select columns to be displayed.

Figure 278 - Custom Report Description

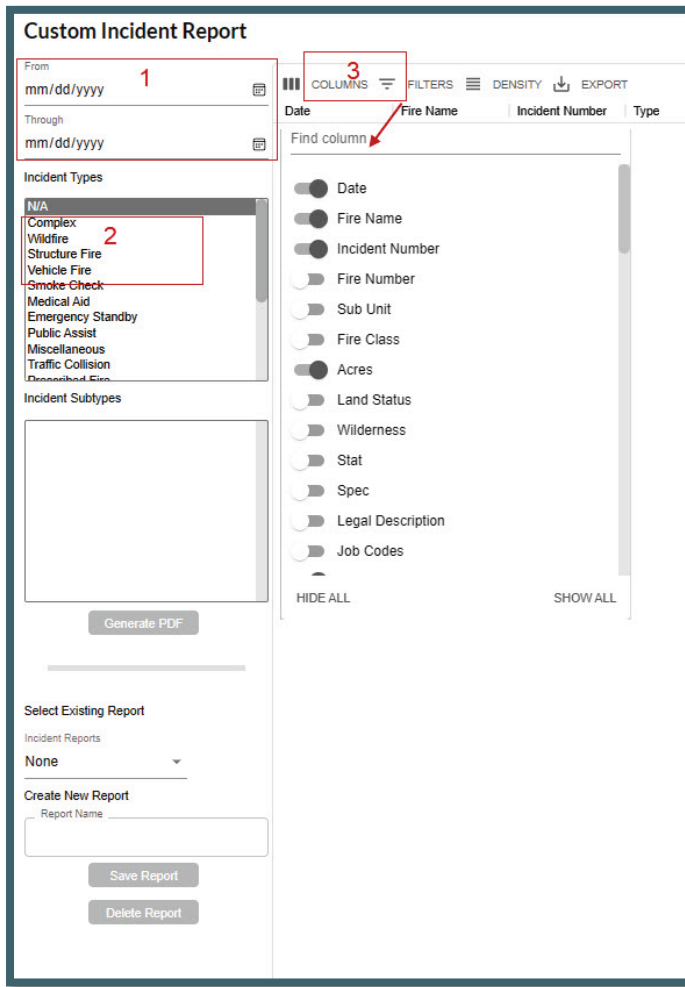
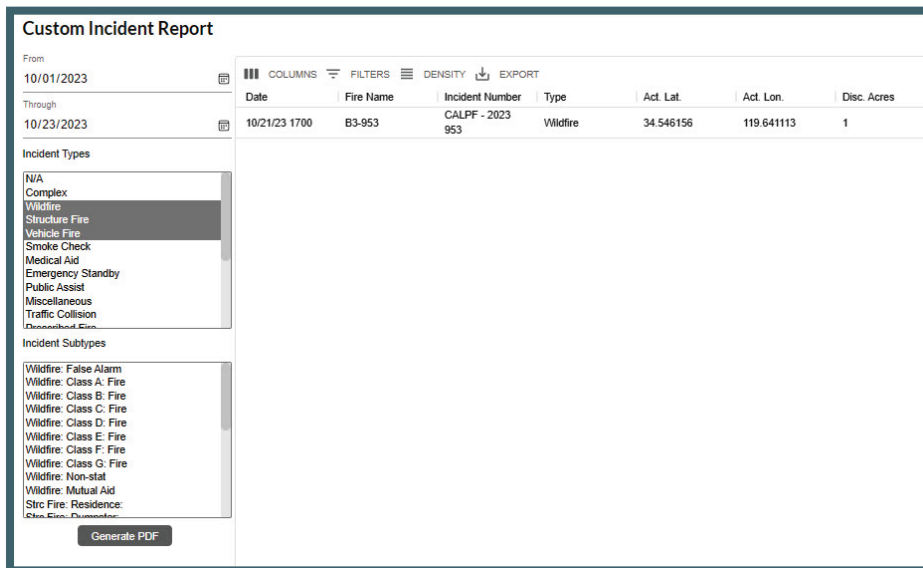
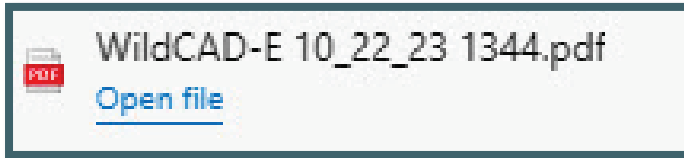


Figure 279 - Example of Steps 1 - 3.



At this point you can generate a PDF report by clicking on the "Generate PDF" button.

Figure 280 - PDF file is created,



Example of the Report

Figure 281 - Example of the Report.

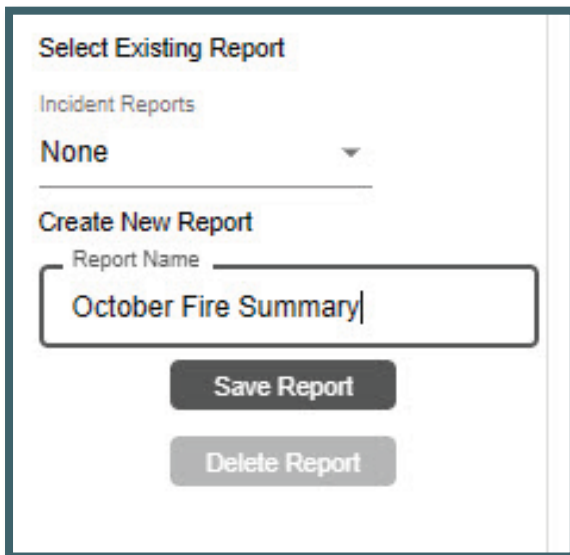
A screenshot of a WildCAD-E report. The report header includes the date "10/22/2023" on the left, "WildCAD-E" in the center, and "1:44:26 PM" on the right. Below the header is the text "Los Padres Communication Center". The main body of the report is a table with the following data:

Date	Fire Name	Incident Number	Type	Act. Lat.	Act. Lon.	Disc. Acres
10/21/23 1700	B3-953	CALPF - 2023 953	Wildfire	34.546156	119.641113	1

To save a report

- Give the report a "Report Name."
- Click on the "Save Report" button.

Figure 282 - To save the report.

A screenshot of the report saving interface. It has two sections: "Select Existing Report" and "Create New Report". Under "Select Existing Report", there is a dropdown menu labeled "Incident Reports" with "None" selected. Under "Create New Report", there is a text input field labeled "Report Name" containing the text "October Fire Summary". Below the input field are two buttons: "Save Report" (active) and "Delete Report" (disabled).

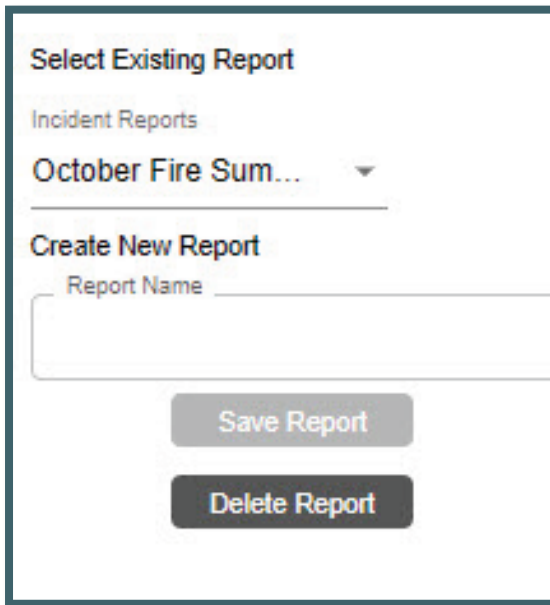
To Retrieve a Report

- Use the dropdown menu under "Incident Reports."
- Click the named report that has been saved.
- Existing reports cannot be edited. Create a new report if changes are needed.

To Delete a Report

- Select an existing report.
- Click the "Delete Report" button.

Figure 283 - Save a Report.



The screenshot shows a dialog box titled "Save a Report". It is divided into two sections. The top section, "Select Existing Report", includes a label "Incident Reports" and a dropdown menu currently showing "October Fire Sum...". The bottom section, "Create New Report", features a text input field labeled "Report Name". At the bottom of the dialog are two buttons: a grey "Save Report" button and a dark grey "Delete Report" button.

Part IX: Links

Section 1: Websites and Documents

Websites

The Links Menu will only appear if the Center Admin created a list of web pages for use by Dispatchers. If the menu is shown, merely select any one of the listed sites.

Right-click on the display to pop up a menu that allows the user to perform tasks such as going Back, Forward, Printing, etc.

Documents

If the Center Admin established a list of documents in *WildCAD-E*, the user can open one or more documents from this menu. Examples might include User Guides or word processing templates.

The Links menu expands when the user clicks on the ">" symbol.

A list of **Links Categories** will be displayed.

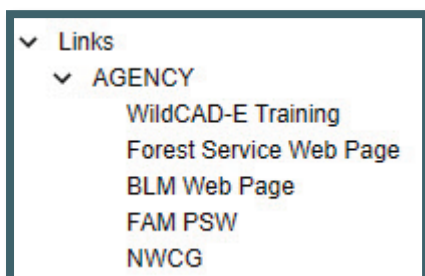
Figure 284 - Links Menu Categories



The **Links Categories** ("AGENCY") expands when the user clicks on the ">" symbol.

A list of **Links Web Sites** or **Documents** will be displayed.

Figure 285 - List of Web Site or Documents



Select for example "*WildCAD-E Training*,"

- Upon selecting "*WildCAD-E Training*" from the list, a new tab will open with the website loaded.

- If the user goes back and selects another website, the “WildCAD-E Training” website would close and be replaced with the next website.
 - Only one web site is open at a time.









Figure 286 - Website Link





Part X: Appendices

Appendix I - Icons and Function Keys

Table 1 - Table of Icons and Function Keys

WildCAD-E Icon	Function Key	WildCAD-E Icon Definition
	F9	Create a New Incident Panel Icon - Starts a new Incident, although the user will have to enter all information such as location and response area.
	N/A	Create a New Complex Panel Icon - There is no function key available for "Create a New Complex Panel." Users will use the icon to access this function.
	F8	Open Incidents Panel Icon - Opens the screen that displays existing, open Incidents.
	F2	Open Incidents Panel Icon - Opens the "Search Incident Panel" for the user.
	F7	Resource Status Icon - Opens the screen where the user can perform status changes that are not related to Incidents, such as "In Service."
	F12	Daily Log Panel Icon - Opens the screen that display the "Daily Log," where the user can document the activities not directly related to a specific Incident.
	F5	Map Panel Icon - Opens the <i>WildCAD-E</i> map.
	F4	Open Timers Panel Icon - Opens the Timers Panel for the user.

WildCAD-E Icon	Function Key	WildCAD-E Icon Definition
	N/A	Create a New Timer Icon - There is no function key associated with the "Create a New Timer" icon. Users will use the icon to access this function.
	F3	Create a New Field Interrogation Fire (FI) or be able to search existing FI files.

When a **function key** is available, users can either use the icon or function keys to access those panels within *WildCAD-E*.

Appendix II - Grids

Grids are a spreadsheet style interface with a variety of features available to those with Center Admin access to *WildCAD-E*.

Sort Order of a Grid

- Click on any column heading or label.
- Sort by ascending (alphanumeric) by clicking once on the arrow pointing up.
- Sort by descending by clicking once on the arrow pointing down.
- For no sort, click a third time.

Figure 287 - Arrow pointing up indicates a sort by ascending.

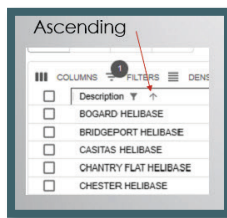


Figure 288 -Arrow pointing down indicates a sort by descending.

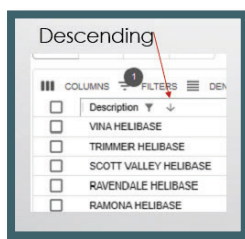
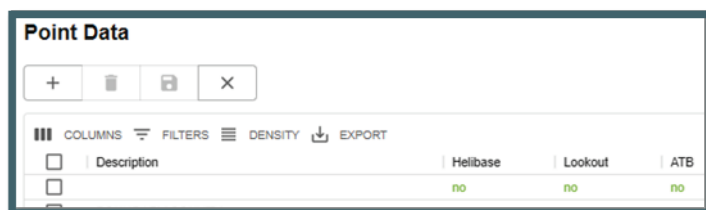


Figure 289 - Click three times to choose no sort.



Add a Record or Row to the Grid

Figure 290 - The "+" sign opens a blank row at the top of the grid.



- Click the plus “+” sign to open a new blank row at the top of the grid.
- Enter all information across the row.
- When the entry is completed, save the new or edited record by clicking on the “Disc” icon (shown below in Figure 291).

Figure 291 - Entry is completed by clicking on the “Disc” icon.

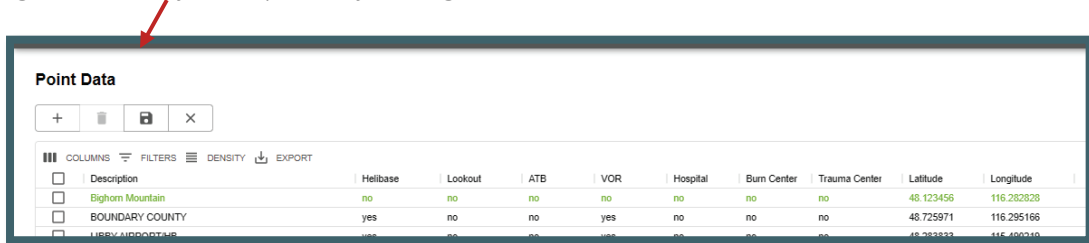


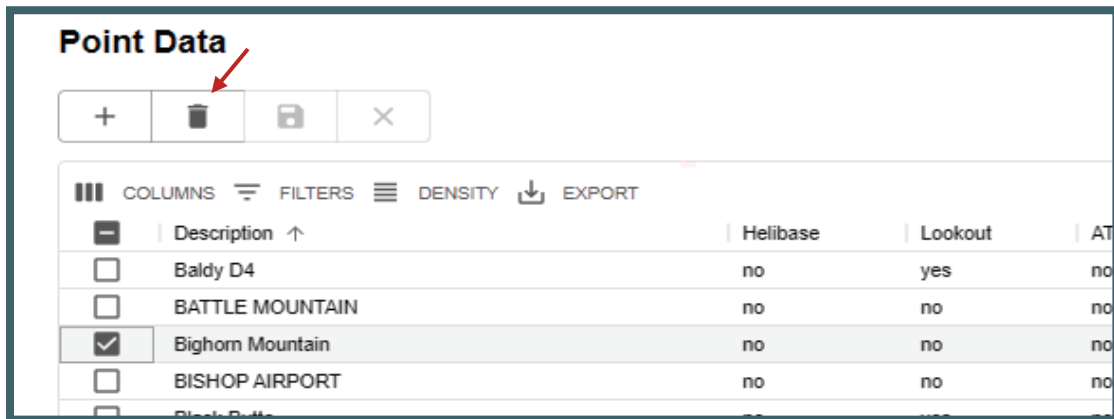
Figure 292 - Use the “x” icon to cancel the new record.



- Cancel a new record by clicking on the “x.”

Delete a Row to the Grid

Figure 293 - Select row for deletion by checking the box.



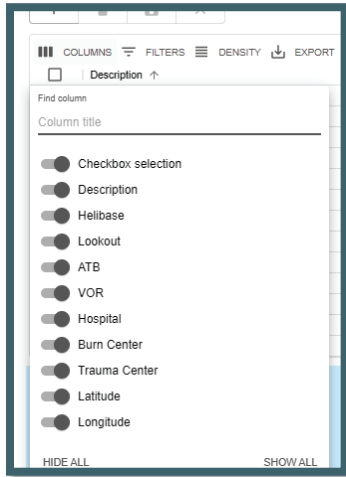
- Select the row for deletion by checking the box to the left of the row.
- Click the “Trash Can” icon.
- Click the “save” icon to complete deletion of the row.

Actions and Settings at the Top of the Grid

Columns

- On the grid, columns can be either hid or viewed.
- To hide, turn off the “slider” for the respective column.

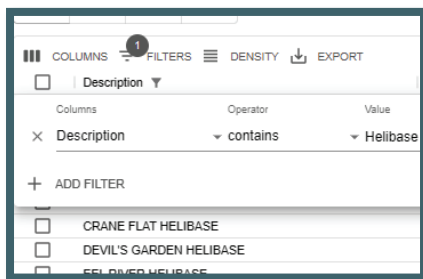
Figure 294- Slider column.



Filters

- Filters allow the user to search for specific records.
 - Select “Filter;” then the column.
 - Using the “Operation” dropdown menu, select contains, starts with or equals.
 - In the “Value” area, type in what the user wants to search for.

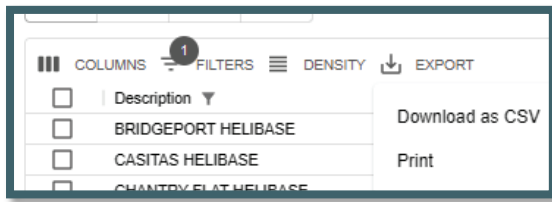
Figure 295 - Filters allow the user to search for records.



Density

- Density slightly changes the width and height of the information on the grid.

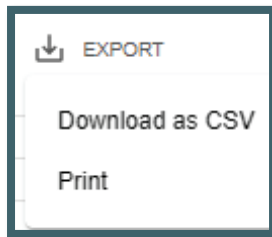
Figure 296 - Density slightly changes the height and width of the information on the grid.



Export

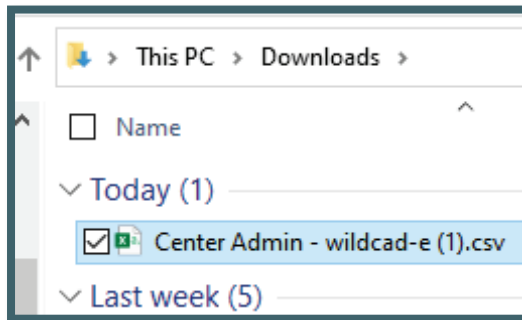
- Export typically downloads to a CSV file.

Figure 297 - Export is used to download a .csv file.



- The .csv file will download into the user's workstation "Download" folder.

Figure 298 - .CSV file downloads to the Center Admin or users station download files.



- If the user sorted the grid record first, the sorted information would be the only information exported to the .csv file.

Appendix III - Reports

Available Reports

Reports will open into its own Tab. All the reports are generated in a similar process.

The key processes are:

1. On the right side of the report panel are sortable selection. Such as:
 - Unit
 - Resource Types
 - Status
 - Use of Line up groups
 - Incident Types and Subtypes
2. Date ranges are required except on
 - Morning Line Up Report
 - In-Service Report
 - Responding Resource List
 - Open Incident
 - On the left side of the report panel are the results from the selection process.
3. Generate PDF will create the report based on the selection criteria.

Morning Lineup Reports

Figure 299 - Example Morning Line Up Report

Resource C...	Resource Description	Status	Status Date	Location
E374LPF	LPF Engine 374	Responding	05/06/23 1340	LSALAMOS
E371LPF4X4	LPF Engine 371	Available	08/20/23 1001	CHUCHUP
E375LPF	LPF Engine 75	Committed	05/06/23 1330	APACHE75
E44LPF	LPF Engine 44	In Service	09/28/23 1127	OJAI
E512ANF	ANF Swing Engine 512	In Service	05/06/23 1515	LSALAMOS
E51LPF	LPF Engine 51	In Service	05/06/23 1517	CASITAS
E355LPF	LPF Engine 355	Available	06/08/23 1341	WHLRGRG
E47LPF	LPF Swing Engine 47	Committed	08/28/23 1116	03OTHERSB
E341LPF4X4	LPF Engine 341	Committed	08/28/23 1104	LOSPRIETOS
E346LPF	LPF Engine 346	Committed	08/28/23 1104	GIBRALT
E319LPF	LPF Engine 319	Available In Quarters	09/29/23 1540	ARYOSECO
E342LPF4X4	LPF Engine 342	Committed	08/28/23 1104	LOSPRIETOS
E331LPF4X4	LPF Engine 331	Available In Quarters	09/29/23 1540	POZO
E315LPF4X4	LPF Engine 315	Available In Quarters	09/29/23 1540	MISSIONCK
E317LPF	LPF Engine 317	Available In Quarters	09/29/23 1541	PACVLLY

In Service Report

Figure 300 - In Service Report

In Service Report							
Resource	Status	Date/Time	Last Log Entry	Log Status	Log Date/Time ↑	Disp	
PAT42ALPF	Available	05/26/23 0834	PAT42ALPF Available - 03 LPF SBRD MISCELLANEOUS UNIT	Available	05/26/23 0834	GM	
E355LPF	Available	06/08/23 1341	E355LPF Available - 03 LPF WHEELER GORGE STATION	Available	06/08/23 1341	GM	
E371LPF4X4	Available	08/20/23 1001	E371LPF4X4 Available - 03 LPF CHUCHUPATE STATION	Available	08/20/23 1001	GM	

Timer Report

Figure 301 - Timer Report

Timer Report													
Resource, Date	Timer Log Date	Dispatcher	Resource Code	Resource	Incident	Latitude	Longitude	Heading	Altitude	Speed	Passengers	Fuel	Log Entry
AA07LPF, 10/05/23 1429	10/05/23 1441	GM	AA07LPF	AA07LPF		34.681782	119.960840	180	2500	145	2	3 hours	OK
AA07LPF, 10/05/23 1441													
New, 10/06/23 1005													
AA07LPF, 10/05/23 1412													
AA07LPF, 10/05/23 1410													

Timer Report - Added remaining columns from Timer panel to report page and generated PDF.

Responding Resource List

Figure 302 - Responding Resource List

Responding Resource List									
Unit	Resource ↑	Description	Resource Type	Lineup	Resource Status	Home Location	Current Location	Assigned Incident	Comment
CALPF	E341LPF4X4	LPF Engine 341	ENG	SBD	Committed	SINMARCOS	LOSPRIETOS	Ridge	
Res Type	E342LPF4X4	LPF Engine 342	ENG	SBD	Committed	LOSPRIETOS	LOSPRIETOS	Ridge	
ENG	E343LPF	LPF Engine 343	ENG	SBD	Committed	LOSPRIETOSE43	LOSPRIETOS	Ridge	
Lineup									
SBD									
Search									

Single Resource Response History

Figure 303 - Single Resource Response History

Single Resource Response History					
From					
06/01/2023					
Through					
10/07/2023					
Resource					
E16LPF					
Generate PDF					
Date ↓	Incident #	Area	Type	Incident	
09/25/23 1047	CASCA - 2023 1079		Wildfire	New	
06/22/23 1210	CASCA - 2023 1017	314	Nonstatistical Fire	B3-1017	
06/22/23 1128	CALPF - 2023 1015	42	Nonstatistical Fire	B3-1015	
06/14/23 1721	CALPF - 2023 1011	41	Wildfire	wednesday	

Open Incident

Figure 304 - Open Incident

Open Incidents			
Generate PDF			
	COLUMNS	≡	FILTERS
■	DENSITY	↓	EXPORT
Date ↓	Incident #	Incident Type	Incident Name
10/06/23 0820	CASCA - 2023 1089	Wildfire	For Tani
10/02/23 1009	CALPF - 2023 1087	Wildfire	B3-1087
10/01/23 1228	CALPF - 2023 1086	Law Enforcement	B3-1086
09/29/23 1530	CALPF - 2023 1085	Law Enforcement	B3-1085

Incident By Date

Figure 305 - Incident by date.

Incident By Date							
From		Through					
06/22/2023		06/23/2023		Search	Generate PDF		
	COLUMNS	≡	FILTERS	■	DENSITY	↓	EXPORT
Incident #	Date	Name	Area	Dispatcher ↑	Type	SubType	
CALPF - 2023 1015	06/22/23 1128	B3-1015	42	B3	Non Stat		
CASCA - 2023 1016	06/22/23 1131	B3-1016	314	B3	Wildfire		
CASCA - 2023 1017	06/22/23 1210	B3-1017	314	B3	Non Stat		
CALPF - 2023 1018	06/23/23 0812	B3-1018	42	B3	Non Stat		

Incident Numbers

Figure 306 - Incident Numbers

Incident Numbers

From: 01/01/2023 Through: 10/07/2023

List of Numbers

- Buying Unit
- Buying Unit
- Buying Unit FAX
- Expanded

Table Headers: COLUMNS FILTERS DENSITY EXPORT

Date	Incident #	Name	Buying Unit
------	------------	------	-------------

Fire Report

Figure 307 - Fire Report

Fire Report

From: 08/10/2023 Through: 08/15/2023

Table Headers: COLUMNS FILTERS DENSITY EXPORT

Date	Fire Name	Incident Number	Fire Number	Sub Unit	Fire Class	Acres	Land Status	Wilderness	Stat	Spec	Legal Description	Job Codes
08/10/23	1348 Ridge	CALPF - 2023 1048				0.00					T8N, R28W 31	

Incident Types: N/A, Complex, Structure Fire, Vehicle Fire, Smoke Check, Medical Aid, Nonstatistical Fire, Emergency Standby, Public Assist, Law Enforcement, Miscellaneous

Incident Subtypes: False Alarm, Class A: Fire, Class B: Fire, Class C: Fire, Class D: Fire, Class E: Fire, Class F: Fire, Class G: Fire, Non-stat, Mutual Aid, Residence

Monthly Fire Summary

Figure 308 - Monthly Fire Summary

The screenshot shows the 'Monthly Fire Summary' report interface. On the left, there are two vertical lists: 'Month' and 'Year'. The 'Month' list includes Apr, May, Jun, Jul, Aug (highlighted), Sep, Oct, Nov, and Dec. The 'Year' list includes 2016, 2017, 2018, 2019, 2020, 2021, 2022, and 2023 (highlighted). Below these lists is a 'Generate PDF' button. The main area of the report is a table with a header row containing 'Sub Unit', 'Fire Cause', 'Fire Count', and 'Acres'. The table body shows one row with a value of '16' under 'Fire Count' and '0.20' under 'Acres'. Above the table, there are menu options: 'COLUMNS', 'FILTERS', 'DENSITY', and 'EXPORT'.

Contract Report

Figure 309 - Contract Report

The screenshot shows the 'Contract Report' interface. On the left, there are several filter fields: 'From' (mm/dd/yyyy), 'Through' (mm/dd/yyyy), 'Contract Types' (None), 'Disposition' (None), and 'Order Number Contains'. Below these filters is a 'Generate PDF' button. The main area of the report is a table with a header row containing 'Date', 'Disposition', 'Contract Name', 'Equipment', and 'Order Number'. Above the table, there are menu options: 'COLUMNS', 'FILTERS', 'DENSITY', and 'EXPORT'.

Appendix IV - Incident Types

Table 2 - Incident Types

Code	Description	Expired?
A/C Down (expired 4/2024)	Aircraft Down	Yes
AC - Air Accident	Aircraft Accident	No
AC - Marine Accident	Marine Accident	No
AC - Motor Vehicle Accident	Motor Vehicle Accident	No
AC - Rail Accident	Rail Accident	No
AC - Structure Accident	Structure Accident	No
Aircraft	Aircraft	No
AP - Critical Incident Stress Management / Peer Support	Critical Incident Stress Management / Peer Support	No
AP - Law Enforcement (internal)	Law Enforcement	No
AP - Management Event (internal)	Management Event (internal)	No
AP - Resource Programs (internal)	Resource Programs (internal)	No
Emerg Stby	Emergency Standby	No
F1 - Debris /Product Fire	Debris Fire	No
F1 - Non-Statistical/Other	Nonstatistical Fire	No
F1 - Prescribed Fire	Prescribed Fire	No
F1 - Structure Fire	Structure Fire	No
F1 - Vehicle Fire	Vehicle Fire	No
F1 - Wildfire	Wildfire	No
FM - Complex Incident	Complex	No
FM - Emergency Stabilization	Emergency Stabilization	Yes
FM - False Alarm	False Alarm	No
FM - Fire Rehabilitation	Fire Rehabilitation	Yes
FM - Incident/Event Support	Incident/Event Support	No
FM - Out of Area Response	Out of Area Response	Yes
FM - Preparedness/Preposition	Preparedness/Preposition	No
Hazmat (expired 04/2024)	Hazmat	Yes
HZ - Biological or Toxic Conditions	Biological or Toxic Conditions	No
HZ - Explosives or Electrical Dangers	Explosives or Electrical Danger	No
HZ - Flammable as, Oil, and other liquid conditions	Flammable Gas	No
HZ - Radioactive/Nuclear Conditions	Radioactive/Nuclear Conditions	No
Med Aid	Medical Aid	No
Misc	Miscellaneous	No
MRO	Manage Res Obj	No
N/A	N/A	No
NatDisastr (expired 04/2024)	Natural Disaster	Yes
ND - Earthquake	Earthquake	No
ND - Flooding	Flooding	No
ND - Hurricane/Typhoon	Hurricane/Typhoon	No
ND - Landslide/Mass Earth Movement/Avalanche/Sinkhole	Movement/Avalanche/Sinkhole	No
ND - Severe Winter Weather	Severe Winter Weather	No
ND - Thunderstorm/Tornado/High Winds	Thunderstorm/Tornado/High Winds	No
ND - Tsunami	Tsunami	No
ND - Volcano	Volcano	No
PA - Community Event	Community Event	No
PA - Infrastructure Event	Infrastructure Event	No

Code	Description	Expired?
PA Public Service Organization Event	Public Service Organization Event	No
Pub Asst (expired 04/2024)	Public Assist	Yes
Resc Order	Resource Order	No
SAR (expired 04/2024)	Search & Rescue	Yes
Smoke Chk	Smoke Check	No
SR - Marine Search/Rescue/Recovery	Marine Search/Rescue/Recovery	No
SR - Medical Assist	Medical Assist	No
SR - Urban Search/Rescue/Recovery	Urban Search/Rescue/Recovery	No
SR - Wildland Search/Rescue/Recovery	Wildland Search/Rescue/Recovery	No
TR - Classroom Training	Classroom Training	No
TR - On-the-Job Training	On-the-Job Training	No
TR - Proficiency & Currency Event	Proficiency & Currency Event	No
TR - Simulation	Simulation	No

Part XI: HelpDesk Contact Information

If a user needs technical support from *WildCAD-E*, go to the *WildCAD-E* Support site at: <http://www.wilddcadsupport.net/login.asp>; enter user's name and password; and complete the online form. Support personnel will respond as soon as the form is received.

WildCAD-E

User Guide for
Dispatchers

Version 3.0, Dated April 2024